

Euclidean group and its subgroups

All possible symmetry operations (space groups) in a crystal can be composed of symmetry operations from the translation group T and one of the so-called crystallographic point groups.

- Define the following terms within the context of crystallography: symmetry operation, symmetry element, symmetry group

Solution:

Symmetry operation A geometric operation that leaves the crystal unchanged or in other words, a transformation that converts the crystal in itself.

Example: Rotation by 180° about a two-fold axis.

Symmetry element The geometric object that is associated with a symmetry operation. It contains all points that stay unchanged during the transformation.

Example: A mirror plane during a reflection or an axis during a rotation about that axis.

Symmetry group The group of all transformations under which an object is invariant, i. e. for a tetrahedron it's the tetrahedron group.

- What is the Euclidean group $E(n)$ and how is it related to the orthogonal group $O(n)$?

Solution:

The elements of $E(n)$ comprise all distance-preserving transformations in Euclidean space and n dimensions and essentially contain translations, rotations and reflections as well as any combinations of those. The said distance between two points is called Euclidean norm and defined by

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^3 (q_i - p_i)^2} = \|\mathbf{q} - \mathbf{p}\|. \quad (1)$$

The Euclidean group contains the subgroups $T(n)$ and $O(n)$, which are the translational group and the orthogonal group, and is itself a subgroup of the group of affine transformations (which additionally includes scaling and shearing).

Mathematically, this can be expressed by a so-called semi-direct product (indicating that translations and orthogonal transformations are not independent) (left) or equivalently as factor group (right),

$$E(n) \cong T(n) \rtimes O(n) \quad \Leftrightarrow \quad O(n) \cong E(n)/T(n). \quad (2)$$

By excluding reflections (i. e. transformations that do not preserve handedness or orientation), the special Euclidean group $SE(n)$ or $E^+(n)$ can be identified as a subgroup. Again decomposing into translational and rotational subgroups yields

$$SE(n) \cong T(n) \rtimes SO(n) \quad \Leftrightarrow \quad SO(n) \cong SE(n)/T(n), \quad (3)$$

where $SO(n)$ or $O^+(n)$ denotes the special orthogonal group, whose elements are the proper or pure rotations, i. e. rotations without reflections. Naturally, $SO(n)$ is a subgroup of $O(n)$,

$$O(n) \cong SO(n) \times C_2 \quad \Leftrightarrow \quad SO(n) \cong O(n)/C_2. \quad (4)$$

with $C_2 = \{1, -1\}$ being the cyclic group of order 2, which consists of the identity and the reflection matrix. In 3 dimensions, $SO(3)$ is also known as the rotation group whose elements are isomorphic to the orthogonal 3×3 matrices with determinant 1,

$$O(3) = \{A \in M_{3 \times 3} \mid A^T = A^{-1}\}, \quad SO(3) = \{A \in O(3) \mid \det(A) = 1\}. \quad (5)$$

- Give examples for elements of the rotation group $SO(3) = O^+(3)$ and the inversion group C_i (a. k. a. cyclic group of order 2, C_2). Determine their determinant. Fill the Cayley table for C_i . Show that both symmetry operations commute.

Solution:

$SO(3)$ is the special orthogonal group. Its elements are so called “proper rotations”, i. e. rotations that preserve the orientation (in contrast to reflections).

Example: Counter-clockwise rotation by φ around the z-axis in a right-handed Cartesian coordinate system:

$$R(\varphi) = \begin{pmatrix} \cos \varphi & -\sin \varphi & 0 \\ \sin \varphi & \cos \varphi & 0 \\ 0 & 0 & 1 \end{pmatrix}, \quad \det(R(\varphi)) = \cos^2 \varphi + \sin^2 \varphi = 1. \quad (6)$$

A general rotation of a vector \mathbf{x} about an arbitrary axis \mathbf{n} (with $\mathbf{n} \cdot \mathbf{n} = 1$) can be written as

$$R(\varphi \mathbf{n}) \mathbf{x} = \mathbf{n}(\mathbf{n} \cdot \mathbf{x}) + (\mathbf{n} \times \mathbf{x}) \sin(\varphi) - \mathbf{n} \times (\mathbf{n} \times \mathbf{x}) \cos(\varphi), \quad (7)$$

which is known as the Rodrigues formula. Setting $\varphi = 0$ should yield the initial vector \mathbf{x} ,

$$R(0 \mathbf{n}) \mathbf{x} = \mathbf{n}(\mathbf{n} \cdot \mathbf{x}) - \mathbf{n} \times (\mathbf{n} \times \mathbf{x}) \quad (8)$$

$$= \mathbf{n}(\mathbf{n} \cdot \mathbf{x}) - [\mathbf{n}(\mathbf{n} \cdot \mathbf{x}) - \mathbf{x}(\mathbf{n} \cdot \mathbf{n})] \quad (9)$$

$$= \mathbf{n}(\mathbf{n} \cdot \mathbf{x}) - \mathbf{n}(\mathbf{n} \cdot \mathbf{x}) + \mathbf{x} \quad (10)$$

$$= \mathbf{x}, \quad \checkmark \quad (11)$$

where the Graßmann formula (a. k. a. “bac-cab” rule),

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = \mathbf{b}(\mathbf{a} \cdot \mathbf{c}) - \mathbf{c}(\mathbf{a} \cdot \mathbf{b}), \quad (12)$$

has been used.

Inversion is the reflection at the center of a reference system. It can be represented by the orthogonal matrix

$$I = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \quad \text{with} \quad \det(I) = (-1)^3 = -1, \quad (13)$$

and produces the same Cayley table as C_2 since both groups are isomorphic to each other:

$$\begin{array}{c|cc} C_i & E & I \\ \hline E & E & I \\ \hline I & I & E \end{array} \quad (14)$$

Let I be the operator corresponding to inversion, i. e. $I\mathbf{x} = -\mathbf{x}$ and $R(\varphi)$ be the same for the rotation, i. e. $R(\varphi)\mathbf{x} = \mathbf{x}'$. Here, φ is a vector whose direction is equal to the rotation axis and whose magnitude is equal to the angle which is rotated by. Both operators are obviously linear. We can show:

$$R(\varphi)(I\mathbf{x}) = R(\varphi)(-\mathbf{x}) = -R(\varphi)\mathbf{x} = I(R(\varphi)\mathbf{x}) \quad \Rightarrow \quad RI = IR, \quad (15)$$

hence both operations (inversion and rotation) do indeed commute.

- What are improper rotations? What is the difference between a roto-inversion and a roto-reflection? Proof that they can be converted into each other. What about their determinant?

Solution:

Improper rotations are combinations of a rotation about an axis followed by a reflection on a plane perpendicular to that very axis. More specifically, there are two types of improper rotations that must be distinguished: the roto-reflection, which obeys the initial definition, and the roto-inversion, which is a composition of a rotation about an axis followed by an inversion. However, both can be converted into each other:

Let $R(\varphi\mathbf{n})$ be a rotation by φ about the unit vector $\mathbf{n} = \varphi/\varphi$. First we note, that a rotation by 180° followed by an inversion is equal to a reflection on a mirror plane which the rotation axis is perpendicular to (cf. Fig. 1).

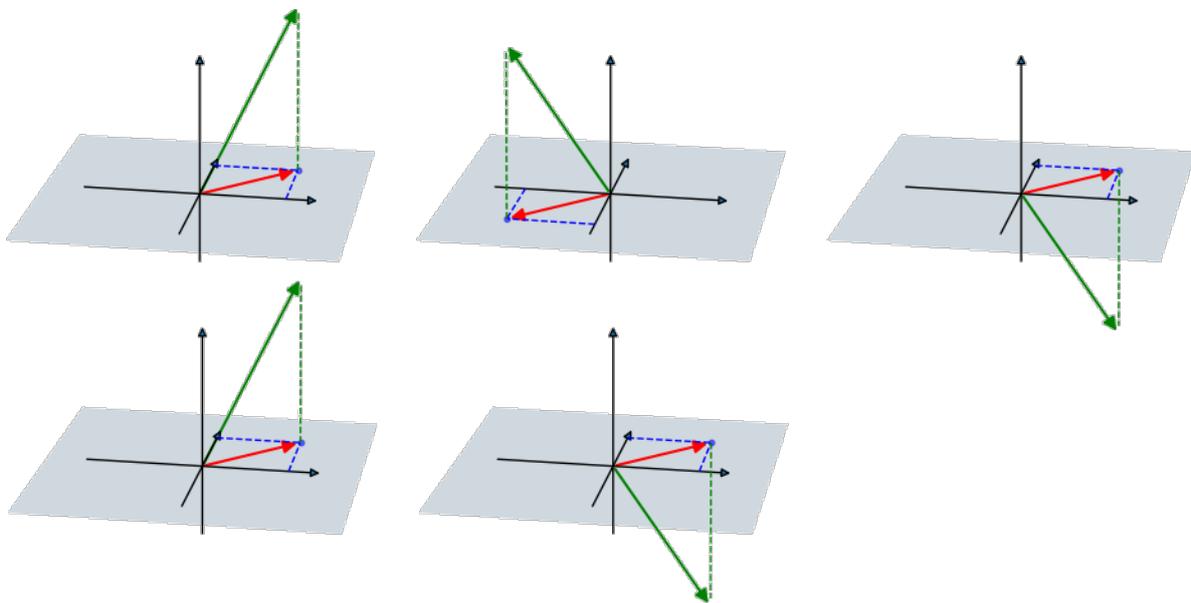


Figure 1: Reflection = Rotation by 180° + Inversion
 1st row: initial view \rightarrow rotation 180° \rightarrow inversion
 2nd row: initial view \rightarrow reflection

We will assign the following symbol for reflections:

$$\sigma_{\mathbf{n}} \equiv \sigma(\mathbf{n}) = IR(\pi\mathbf{n}). \tag{16}$$

Now assume a rotation by an arbitrary angle φ instead of 180° . Using the latter geometric identity, we further proof that a roto-reflection (rotation followed by a reflection on the plane perpendicular to the rotation axis) about φ is equal to a roto-inversion (rotation followed by an inversion) about $\pi + \varphi$ (cf. Fig. 2):

$$\sigma(\mathbf{n})R(\varphi\mathbf{n}) = IR(\pi\mathbf{n})R(\varphi\mathbf{n}) = IR((\pi + \varphi)\mathbf{n}). \tag{17}$$

For roto-reflections, we assign the symbol

$$S_{\mathbf{n}}(\varphi) \equiv S(\varphi\mathbf{n}) = \sigma(\mathbf{n})R(\varphi\mathbf{n}) \tag{18}$$

The determinant of such an improper rotation is always -1 since

$$\det(IR(\alpha\mathbf{n})) = \det(I) \det(R(\alpha\mathbf{n})) \tag{19}$$

$$= \det(I) \det(R(\alpha_1\mathbf{e}_1)) \det(R(\alpha_2\mathbf{e}_2)) \det(R(\alpha_3\mathbf{e}_3)) \tag{20}$$

$$= (-1) \cdot 1 \cdot 1 \cdot 1 = -1. \tag{21}$$

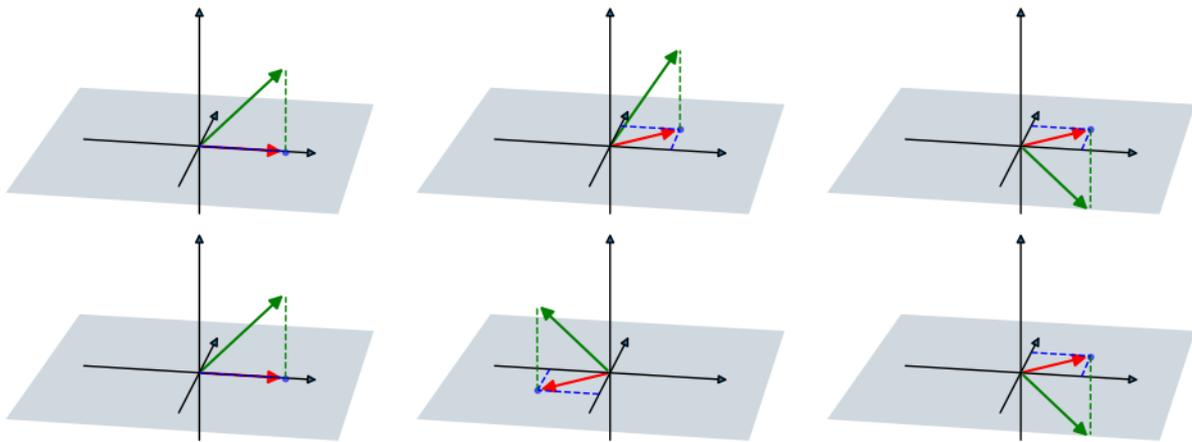


Figure 2: Roto-reflection by $\varphi =$ Roto-inversion by $\varphi + 180^\circ$
 1st row: initial view - rotation φ - reflection
 2nd row: initial view - rotation $\varphi + 180^\circ$ - inversion

Example: The roto-reflection $S(\frac{2\pi}{n} \mathbf{e}_z)$ is a composition of the two basic operations

- i) reflection on the x-y plane σ_z ,
- ii) n -fold rotation about the z -axis, C_n .

We can immediately construct the corresponding matrix

$$S_z = \sigma_z C_n = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \begin{pmatrix} \cos(\frac{2\pi}{n}) & -\sin(\frac{2\pi}{n}) & 0 \\ \sin(\frac{2\pi}{n}) & \cos(\frac{2\pi}{n}) & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \cos(\frac{2\pi}{n}) & -\sin(\frac{2\pi}{n}) & 0 \\ \sin(\frac{2\pi}{n}) & \cos(\frac{2\pi}{n}) & 0 \\ 0 & 0 & -1 \end{pmatrix}, \quad (22)$$

with determinant

$$\det(S_z) = -\cos^2\left(\frac{2\pi}{n}\right) - \sin^2\left(\frac{2\pi}{n}\right) = -1. \quad (23)$$

Note: S_x, S_y and S_z are usually used to abbreviate S_n with $\mathbf{n} = \mathbf{e}_1, \mathbf{e}_2$ or \mathbf{e}_3 , respectively, and similarly for σ_n .