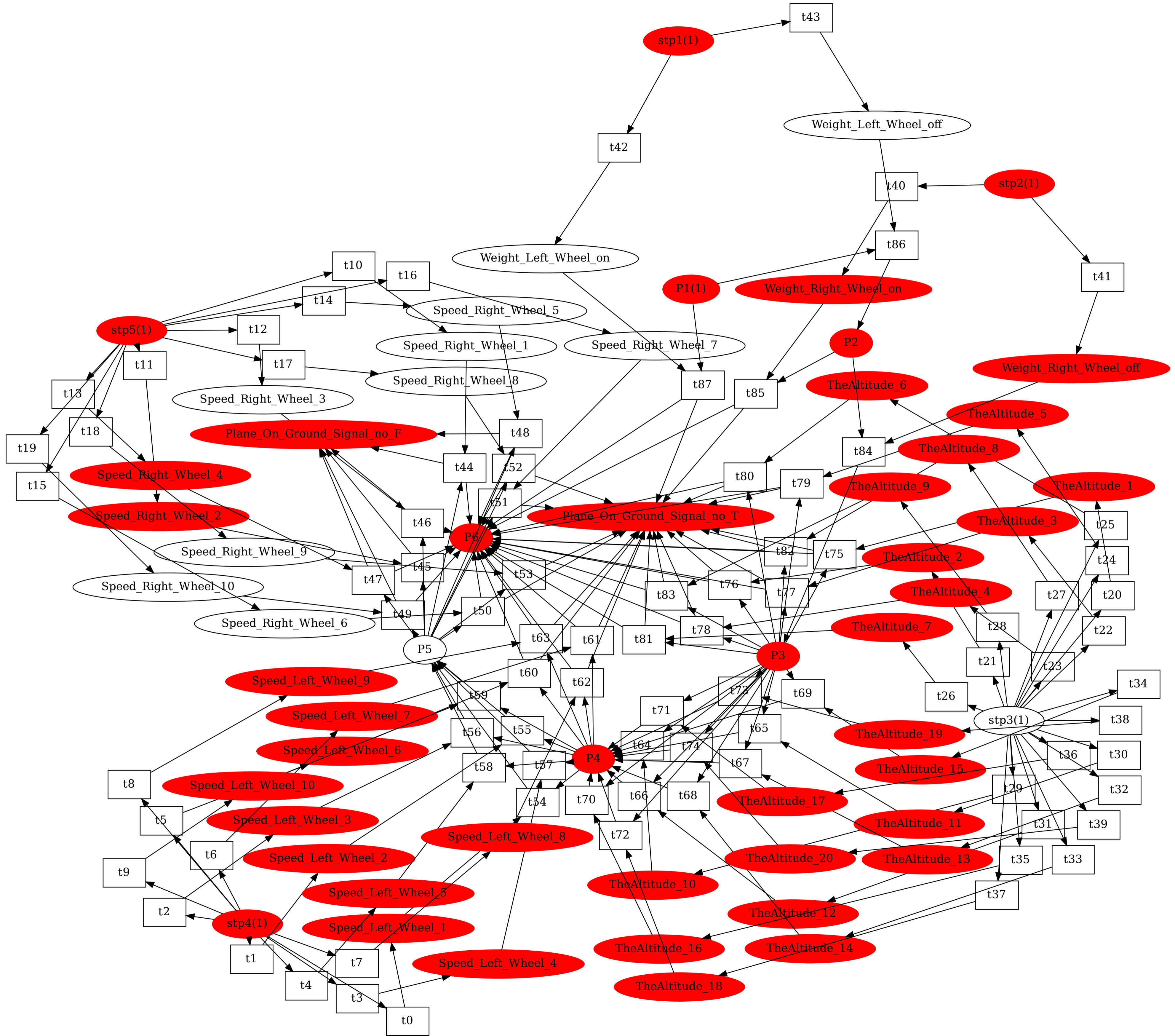
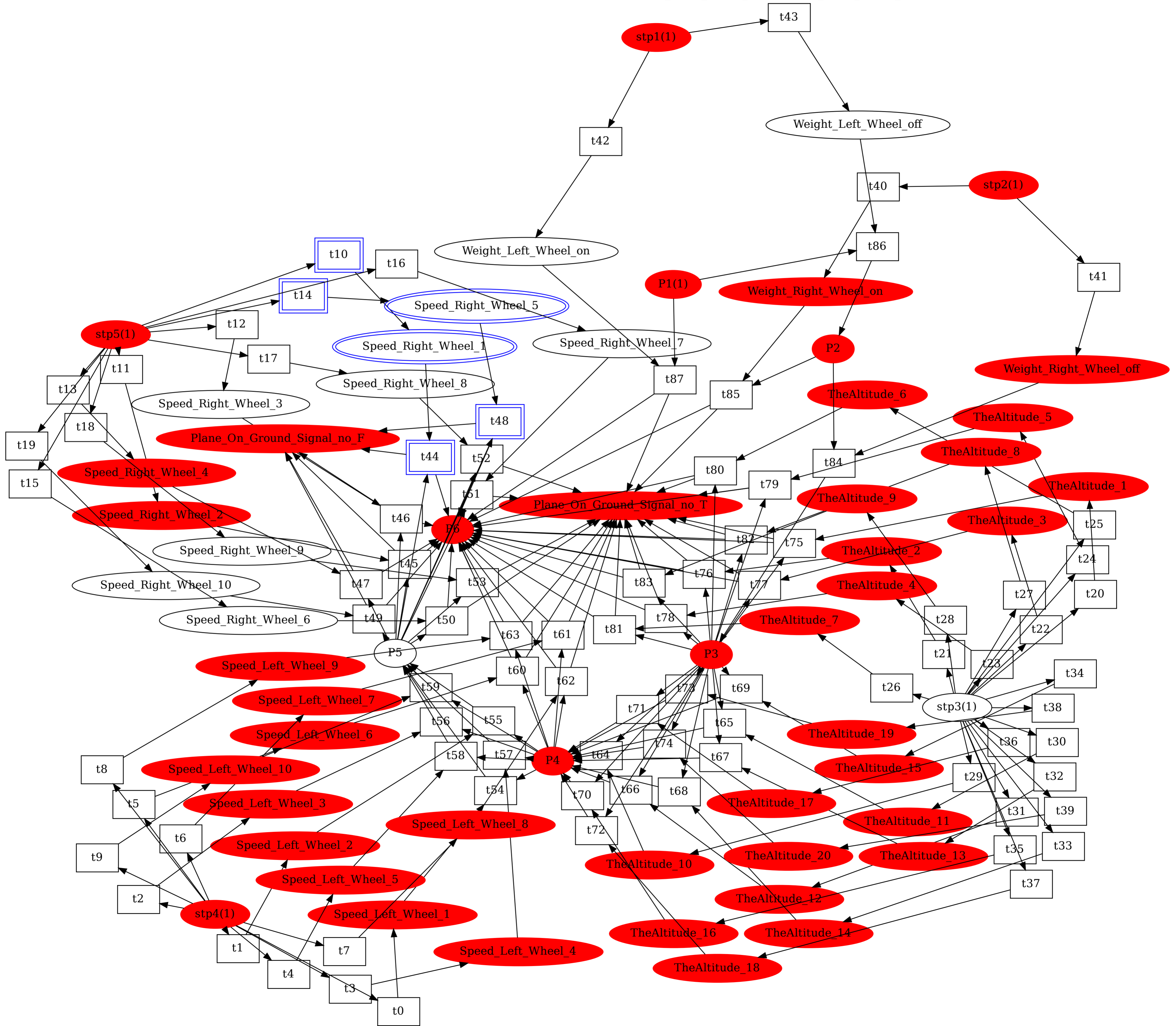


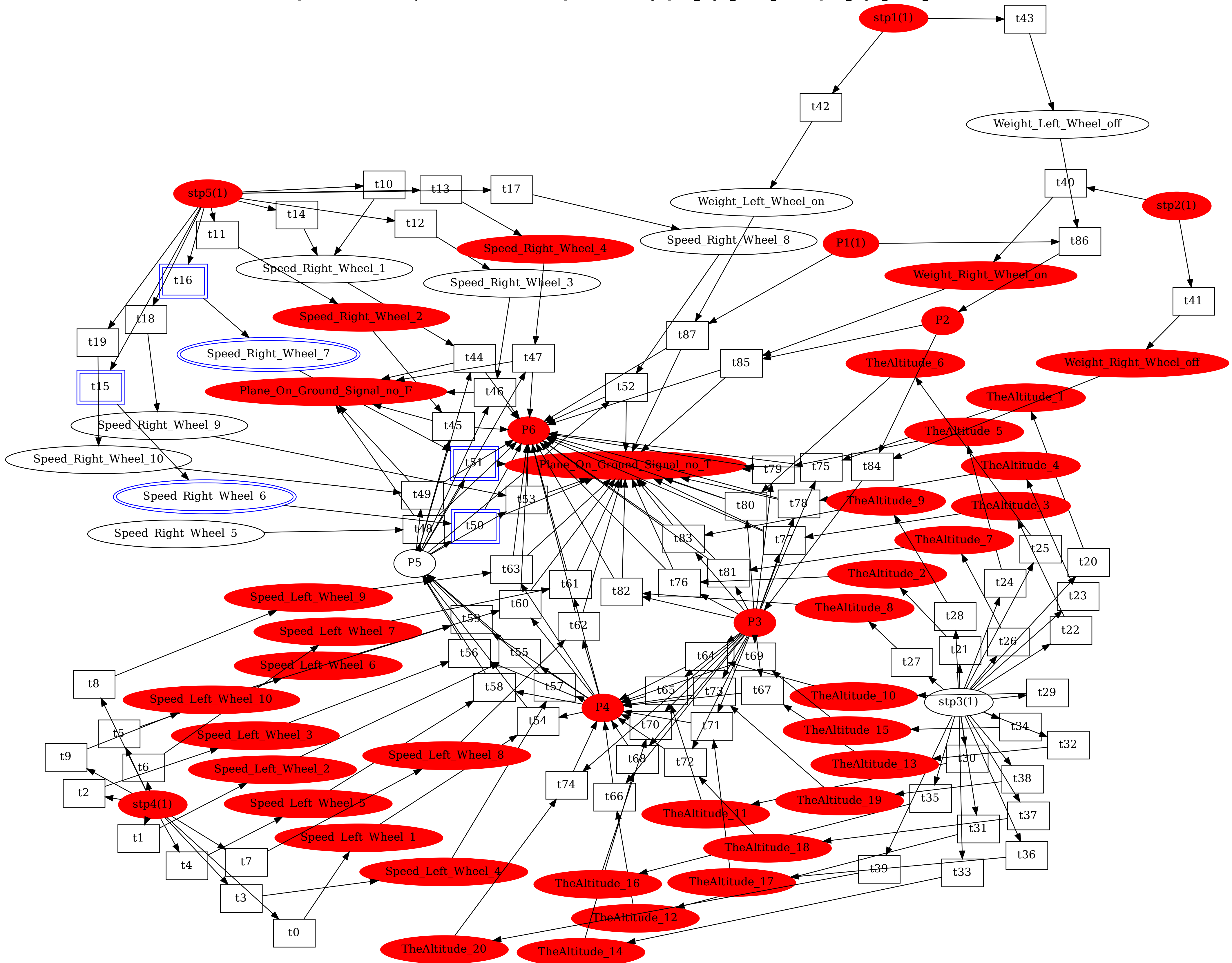
places: 57 trans:88 Before Reduction Start



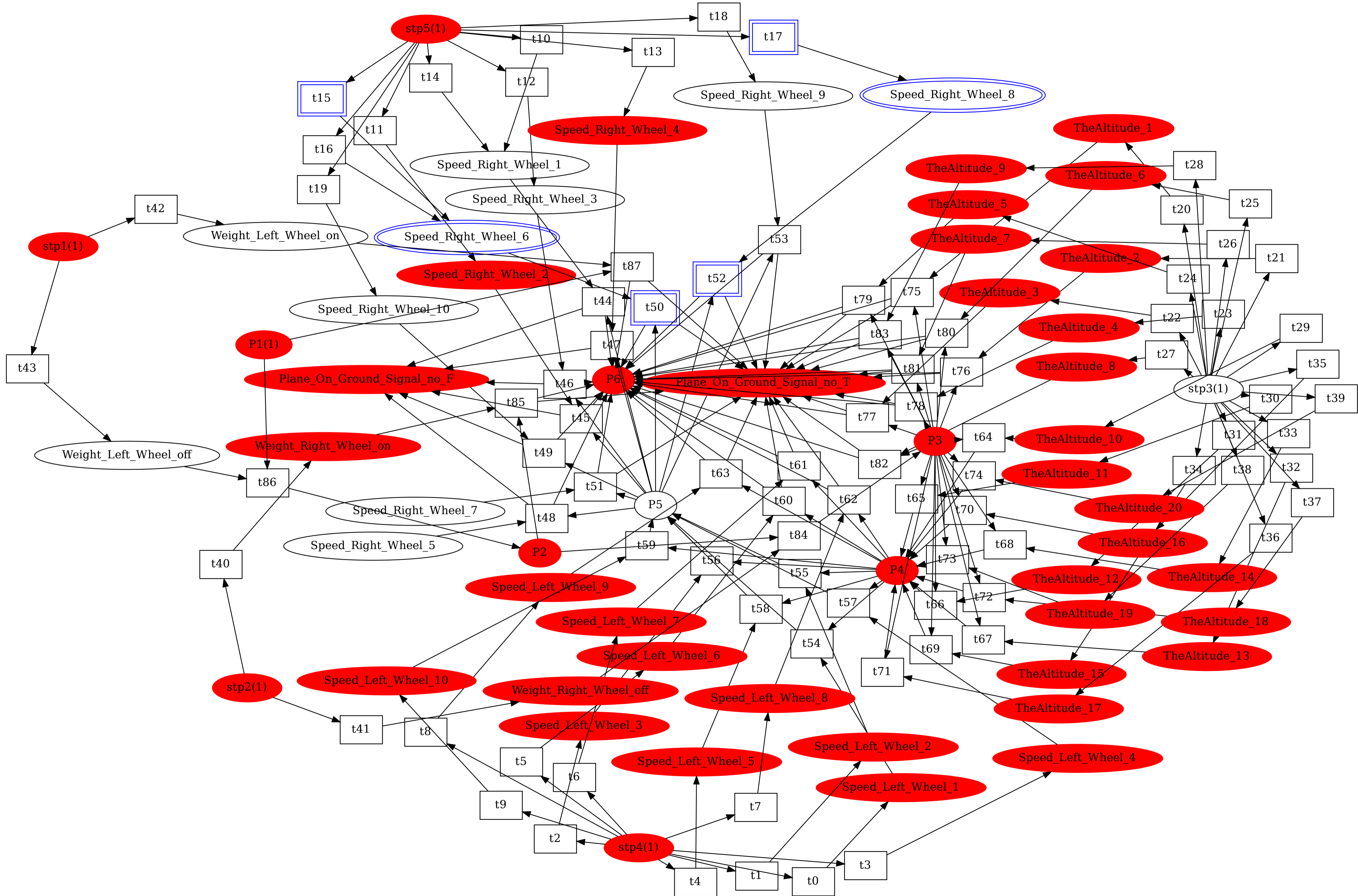
places: 57 trans:88 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_5 into Speed_Right_Wheel_1



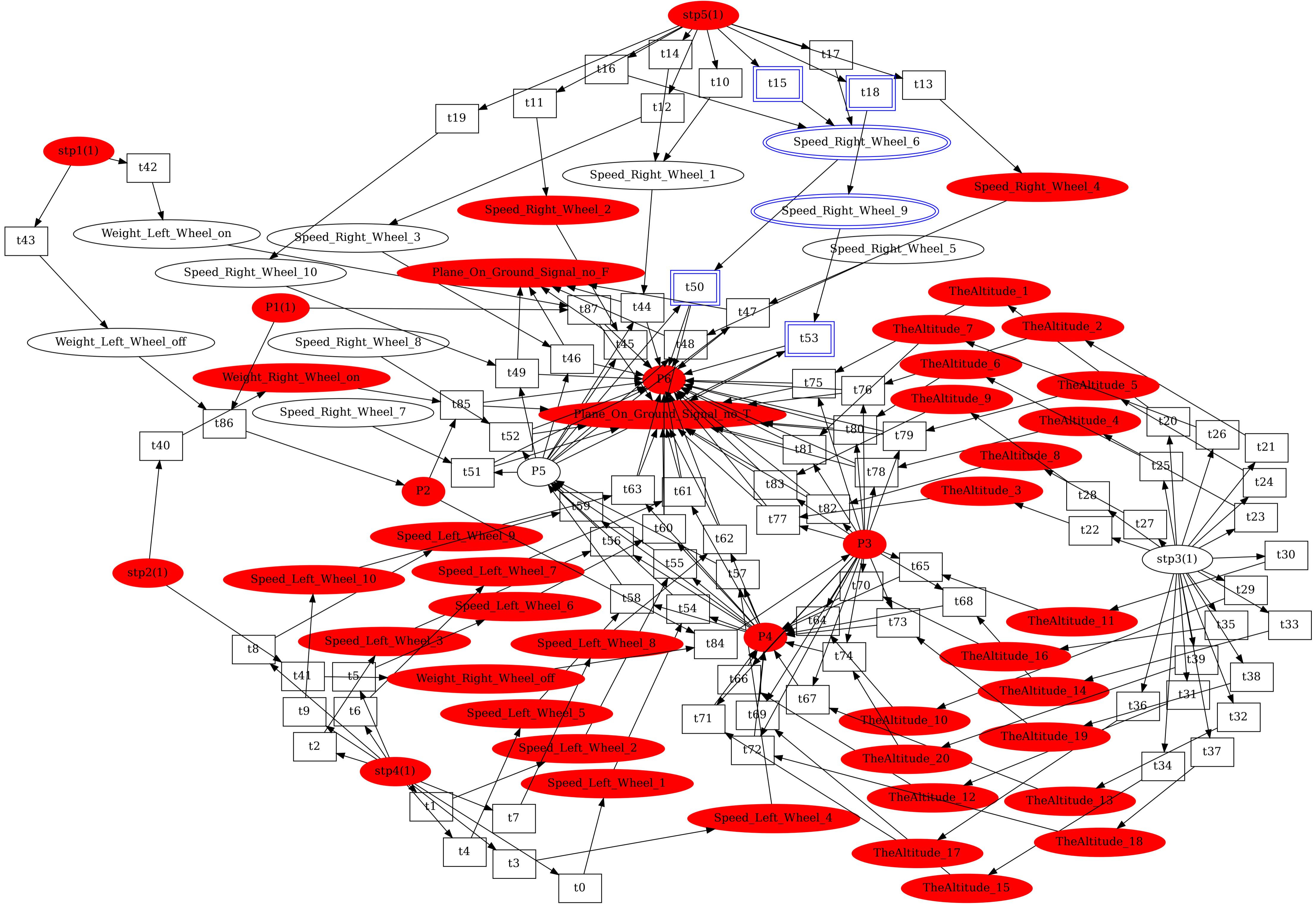
places: 57 trans:88 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_7 into Speed_Right_Wheel_6



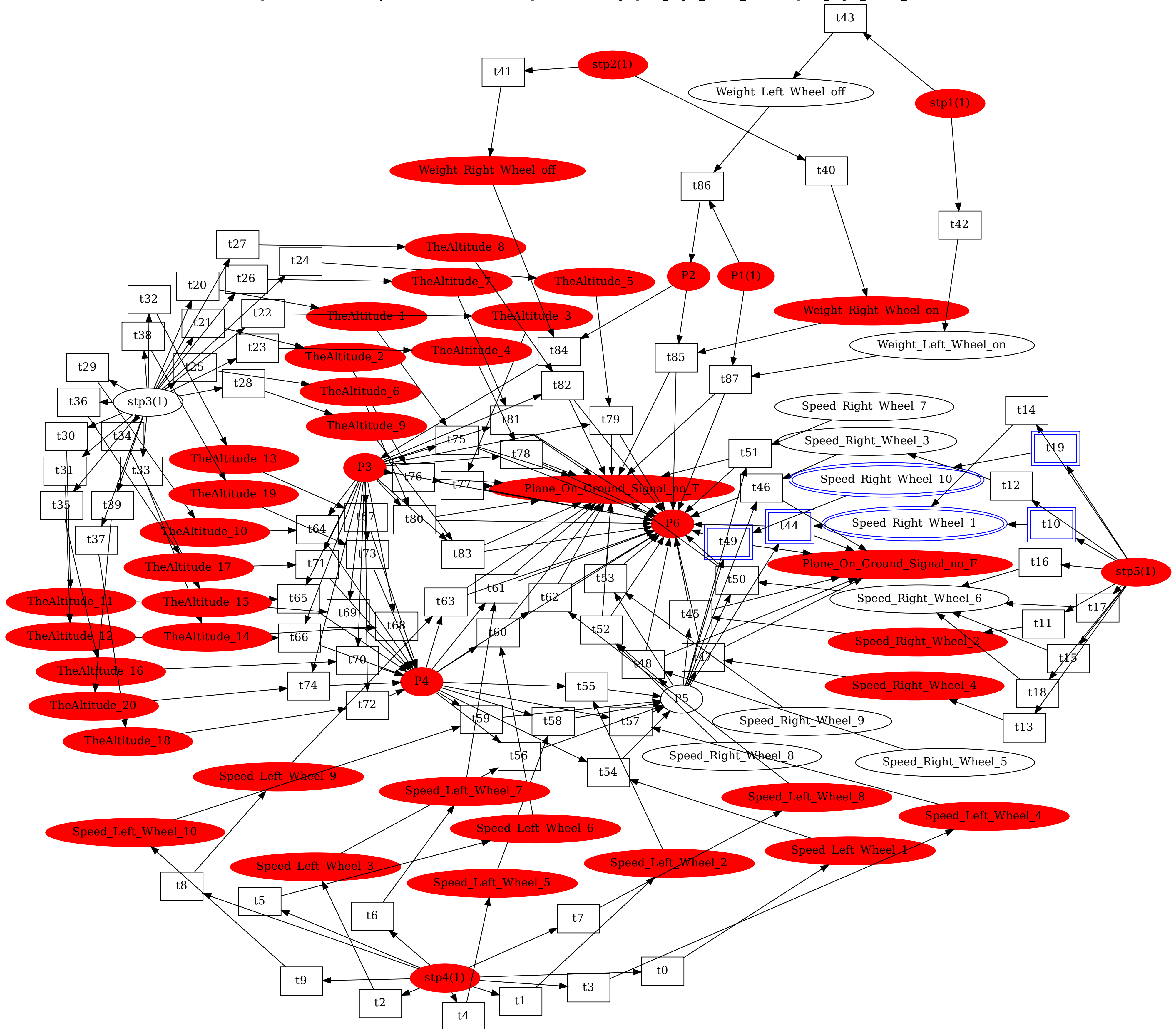
places: 57 trans:88 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_8 into Speed_Right_Wheel_6



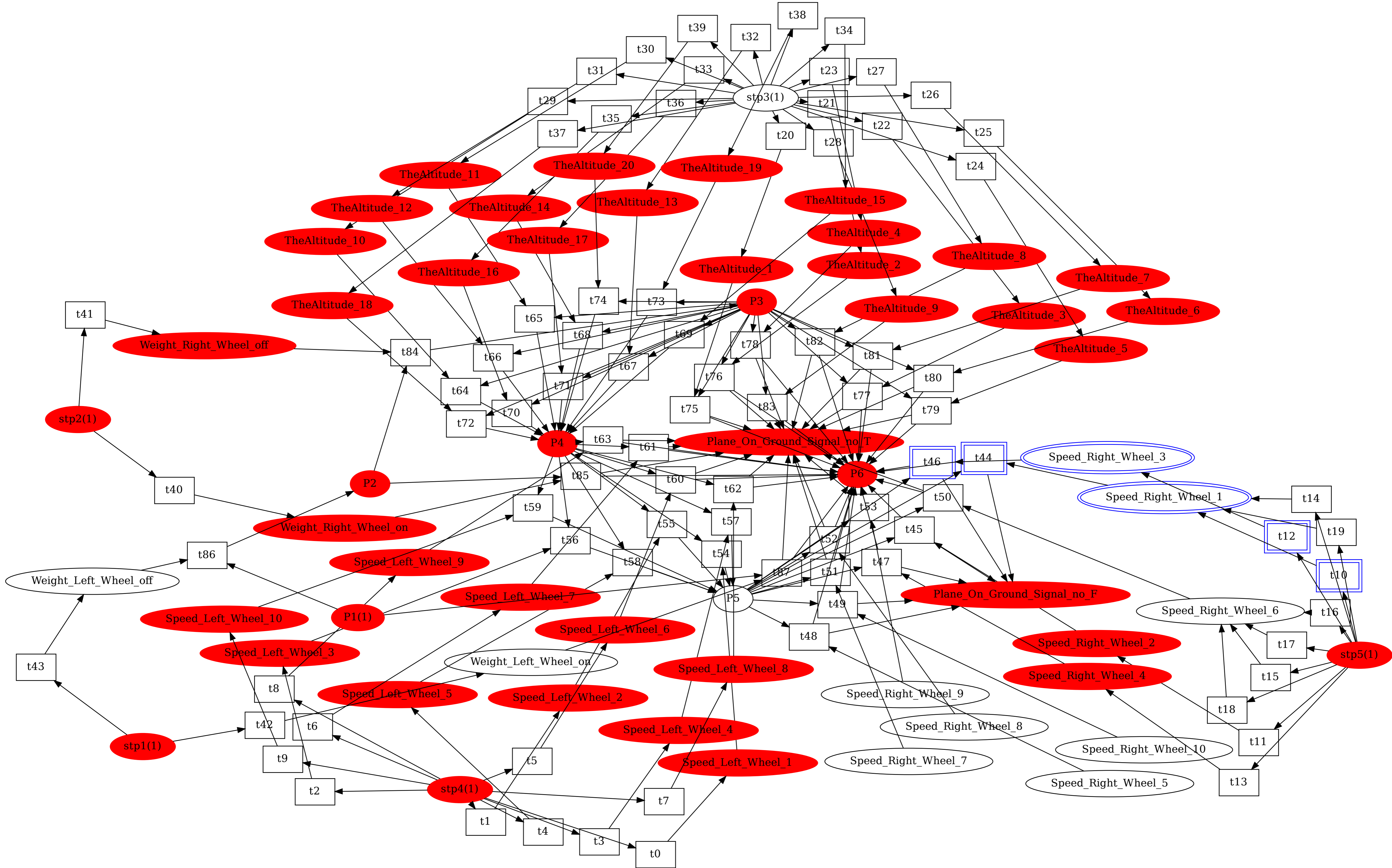
places: 57 trans:88 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_9 into Speed_Right_Wheel_6



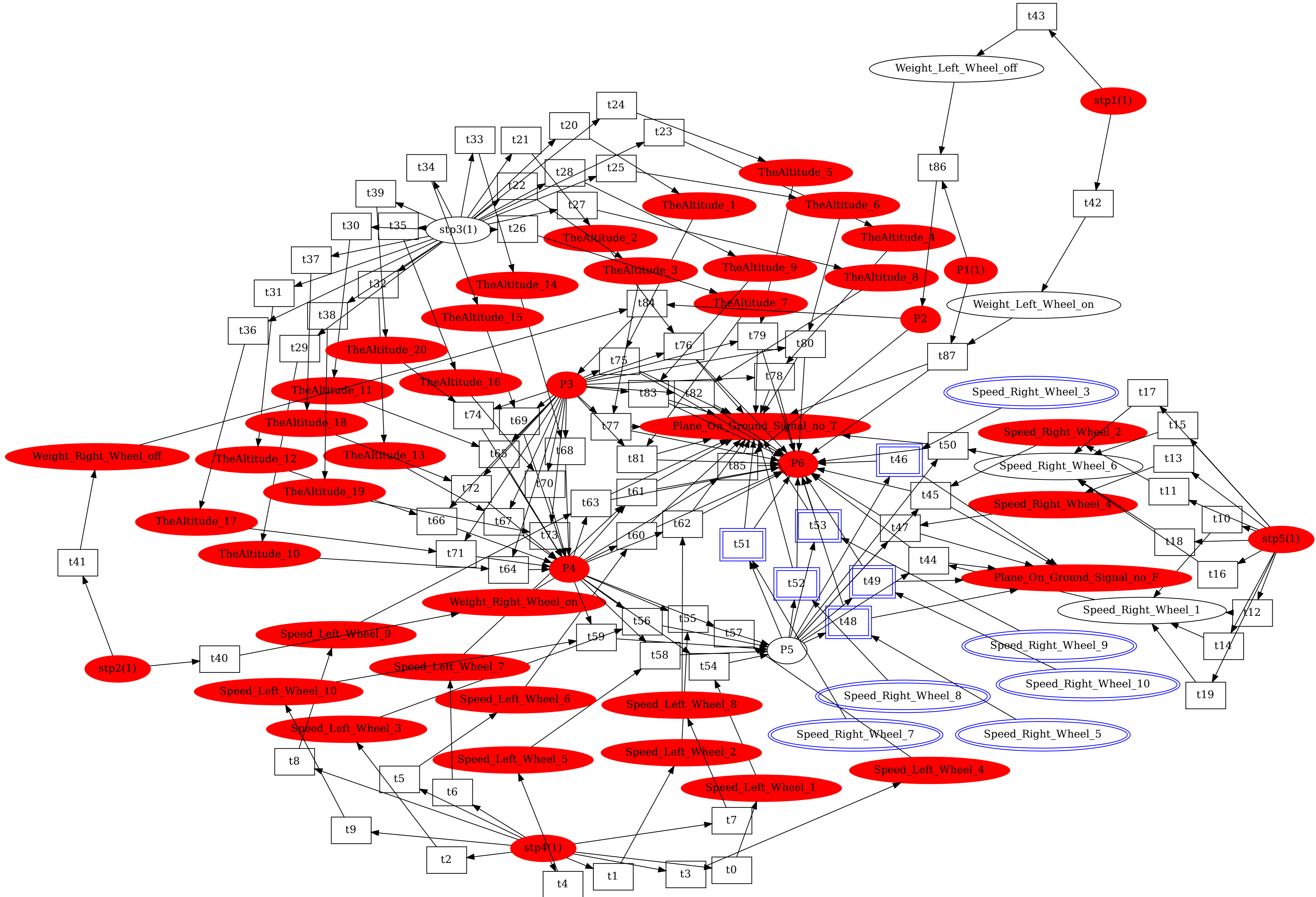
places: 57 trans:88 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_10 into Speed_Right_Wheel_1



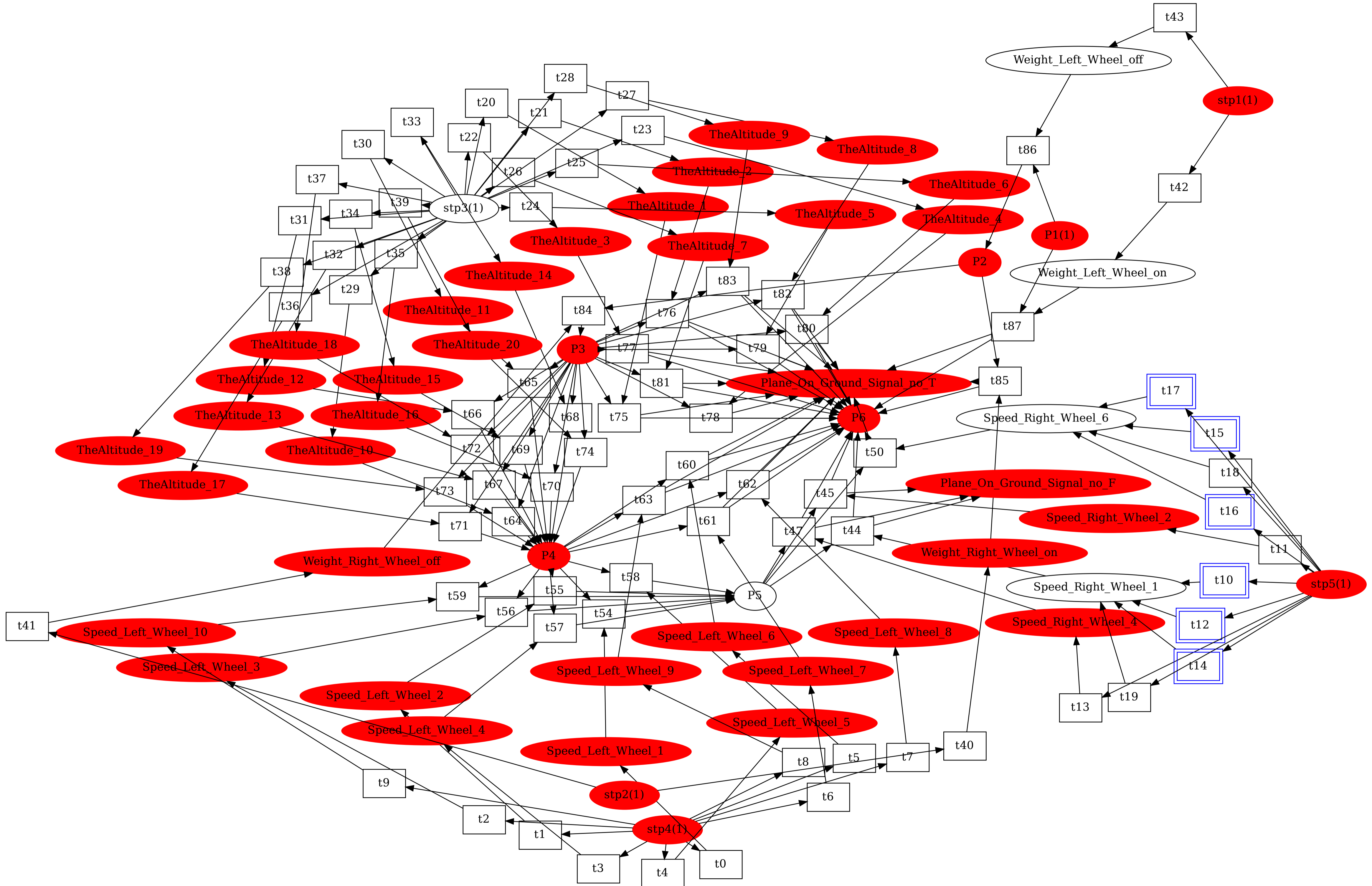
places: 57 trans:88 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_3 into Speed_Right_Wheel_1



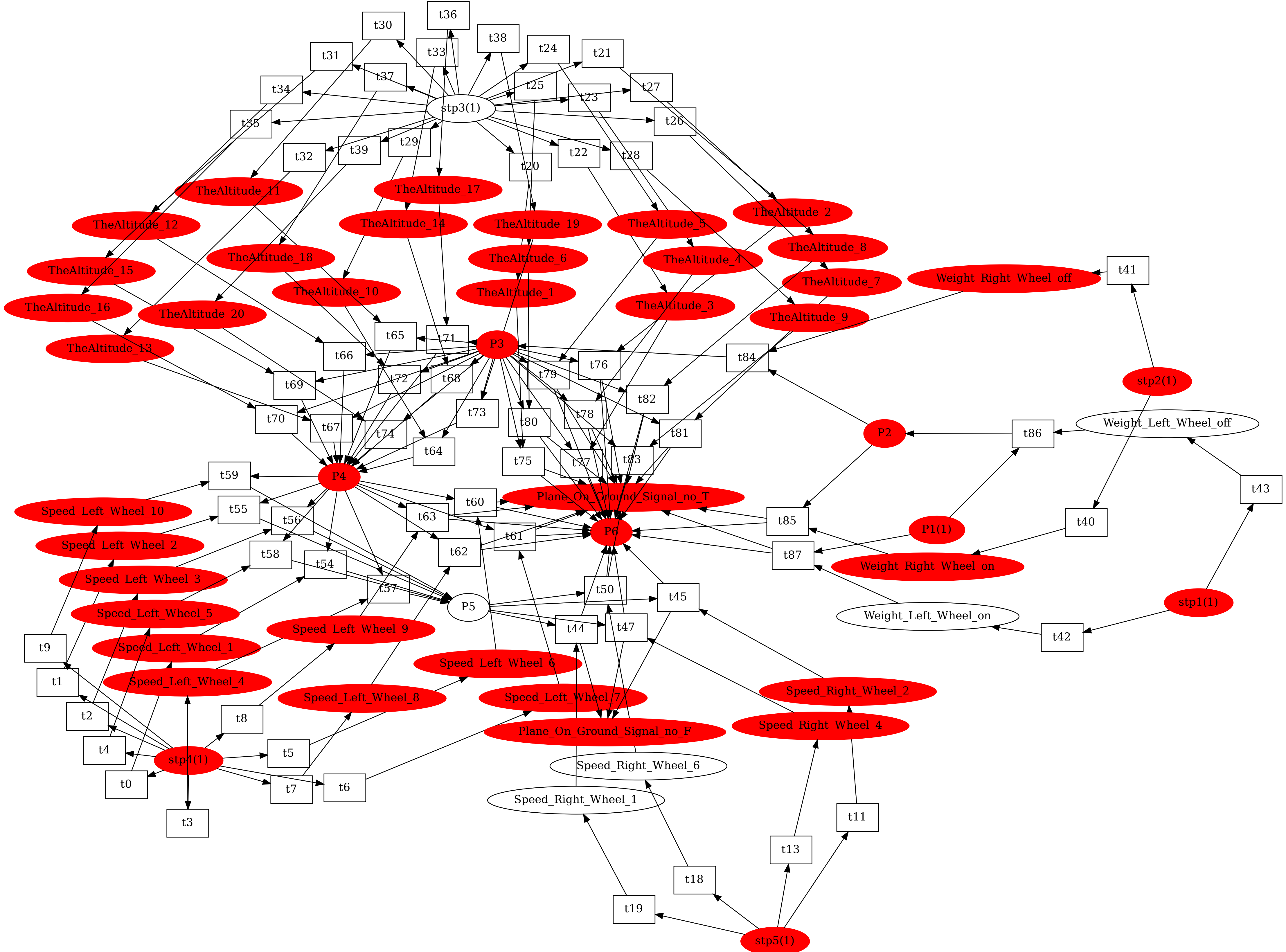
places: 57 trans:88 Constant places reduction[Speed_Right_Wheel_10, Speed_Right_Wheel_9, Speed_Right_Wheel_8, Speed_Right_Wheel_7, Speed_Right_Wheel_5, Speed_Right_Wheel_3]



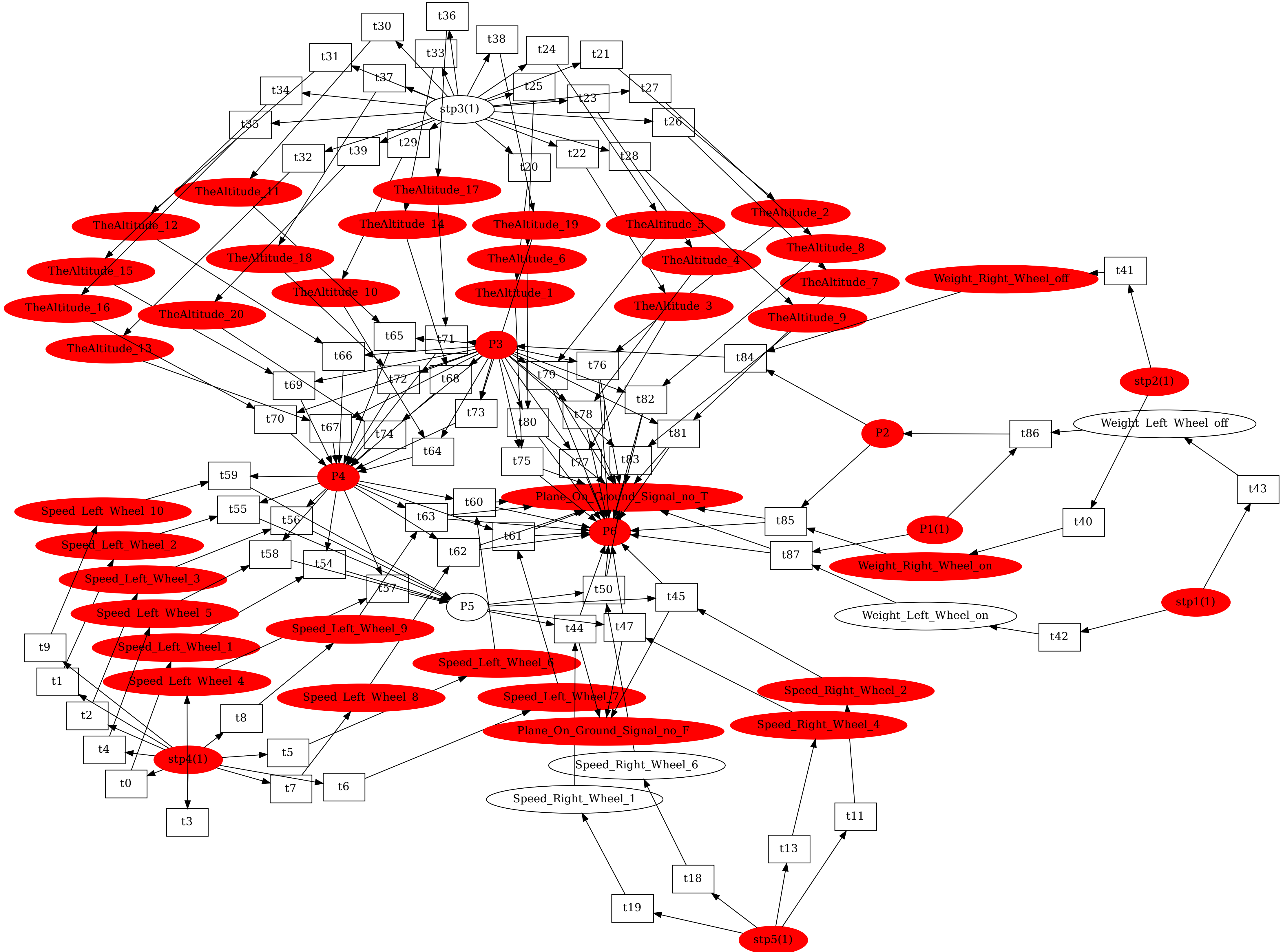
places: 51 trans:82 Unique test discarding 6 objects



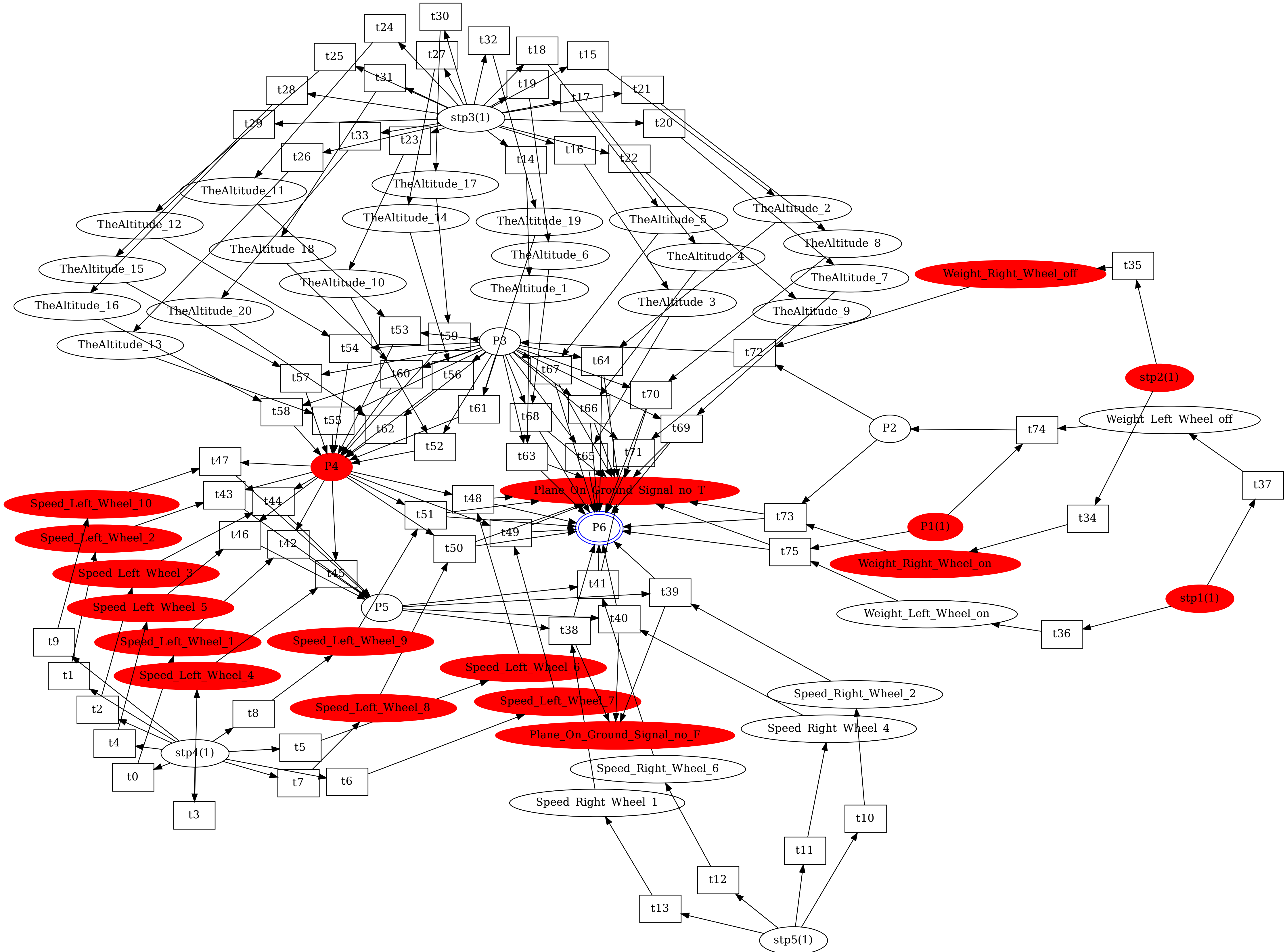
places: 51 trans:76 At convergence for reductions without SMT.



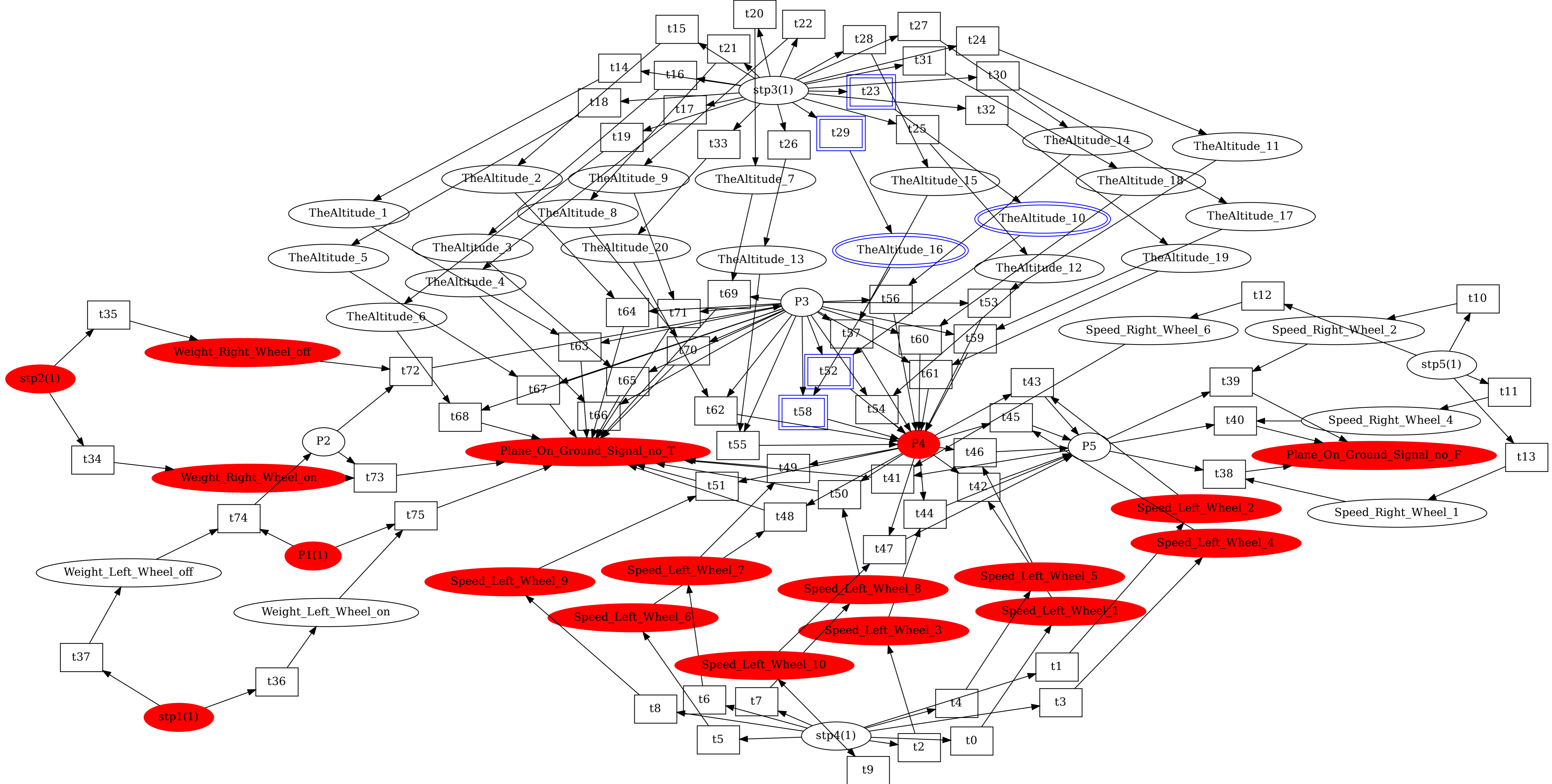
places: 51 trans:76 Simplifying constants used in the logic.



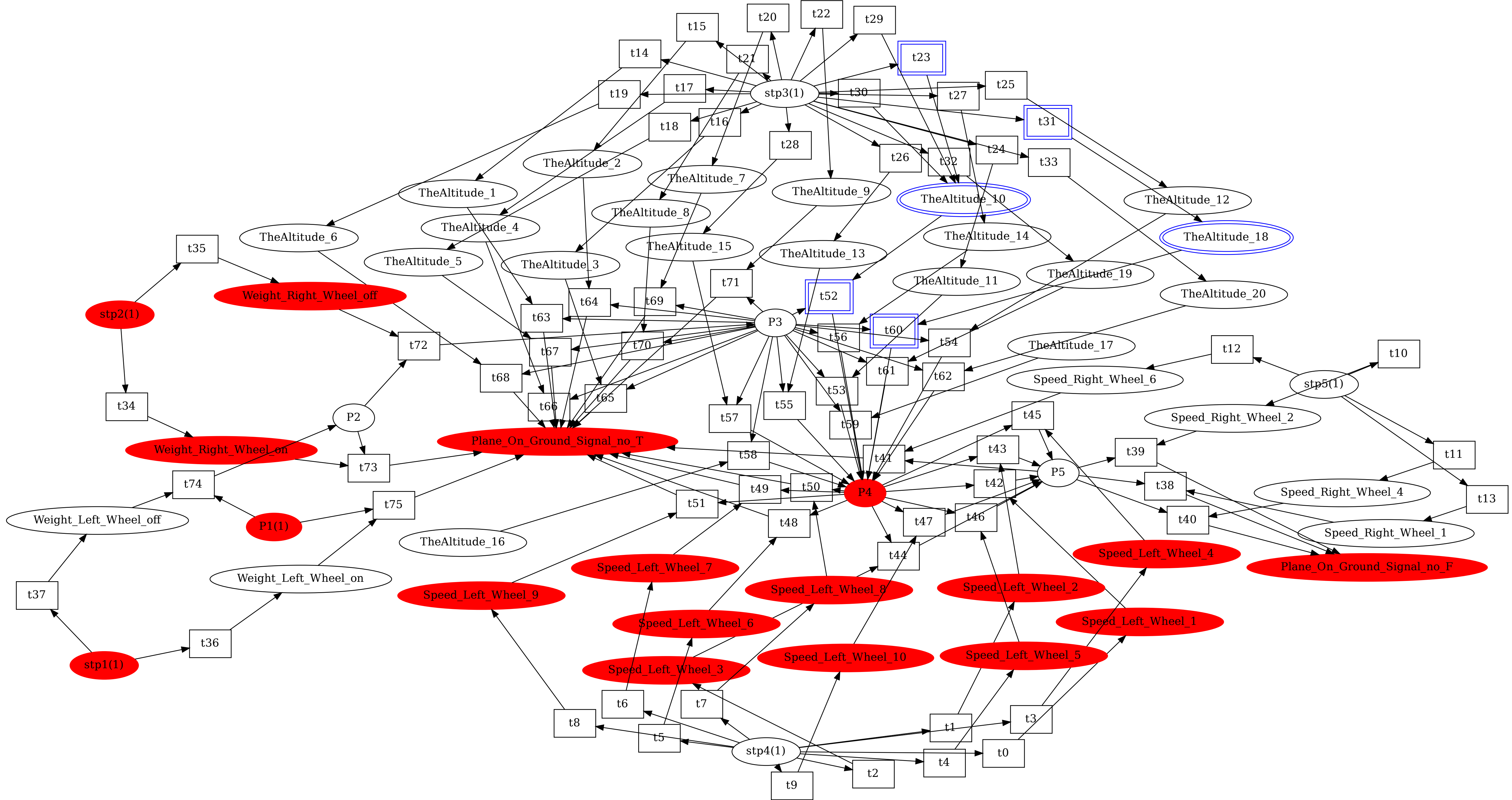
places: 51 trans:76 Discarding 1 places with rule Prefix Of Interest discarding 1 places



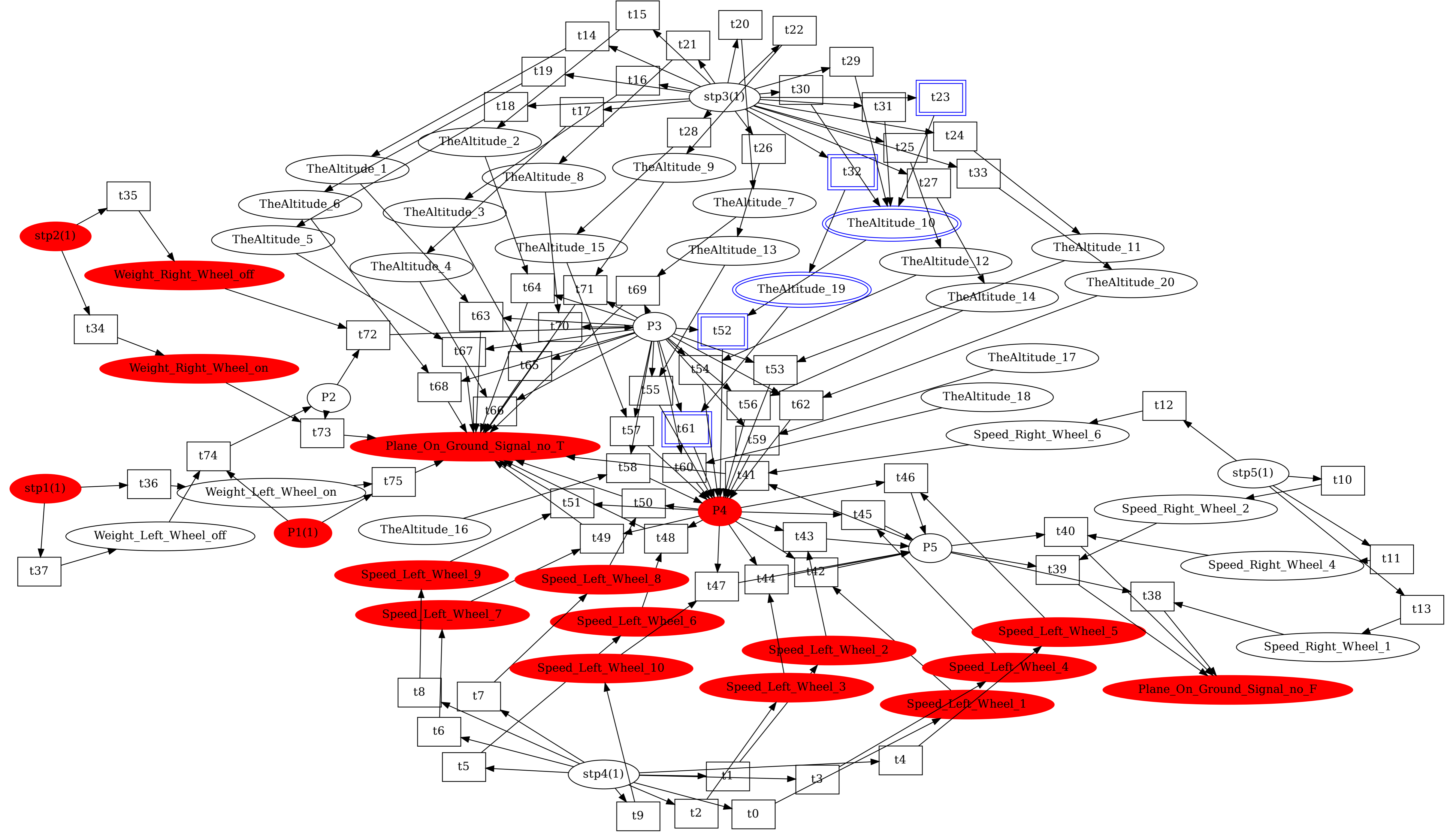
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_16 into TheAltitude_10



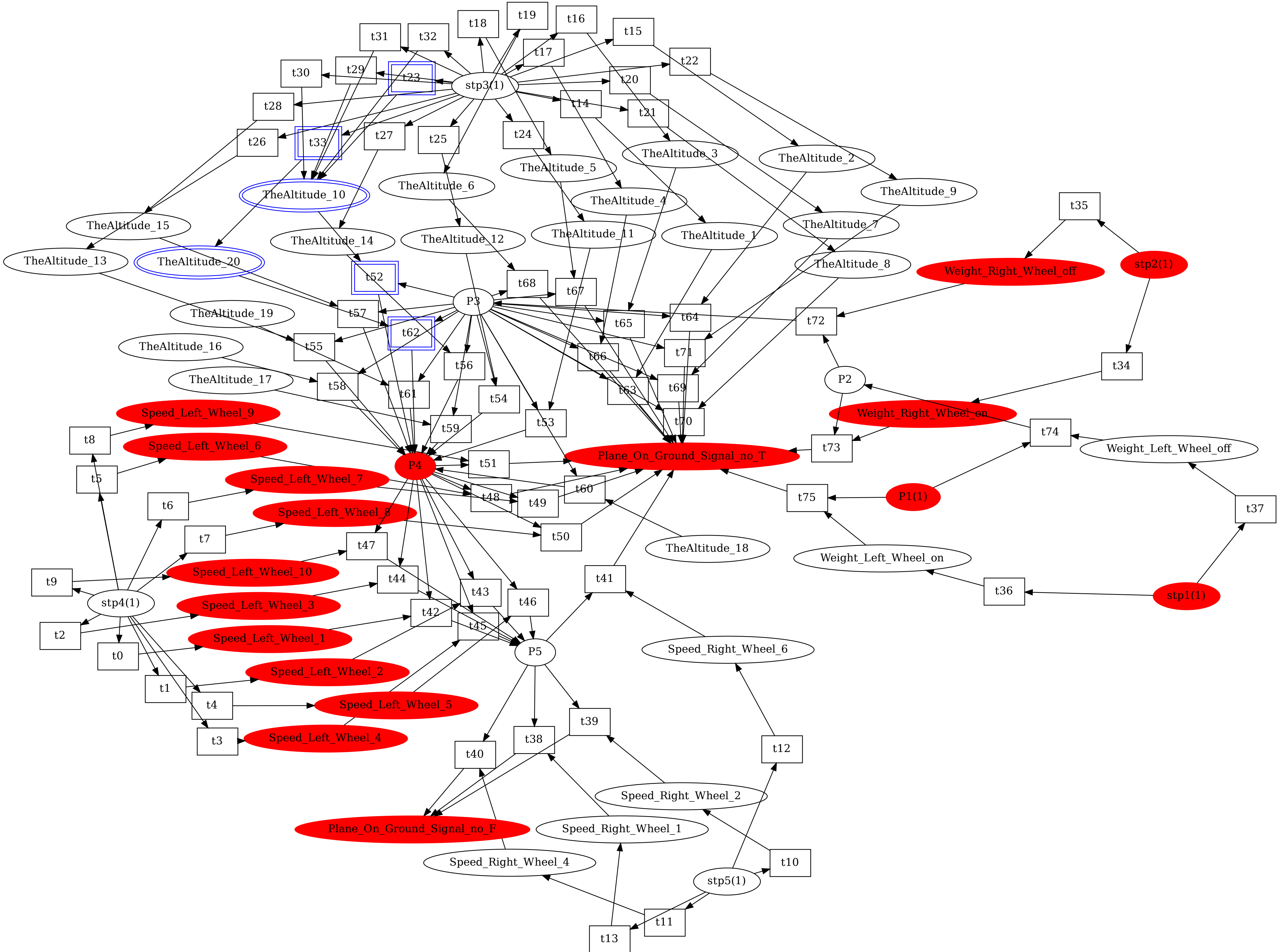
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_18 into TheAltitude_10



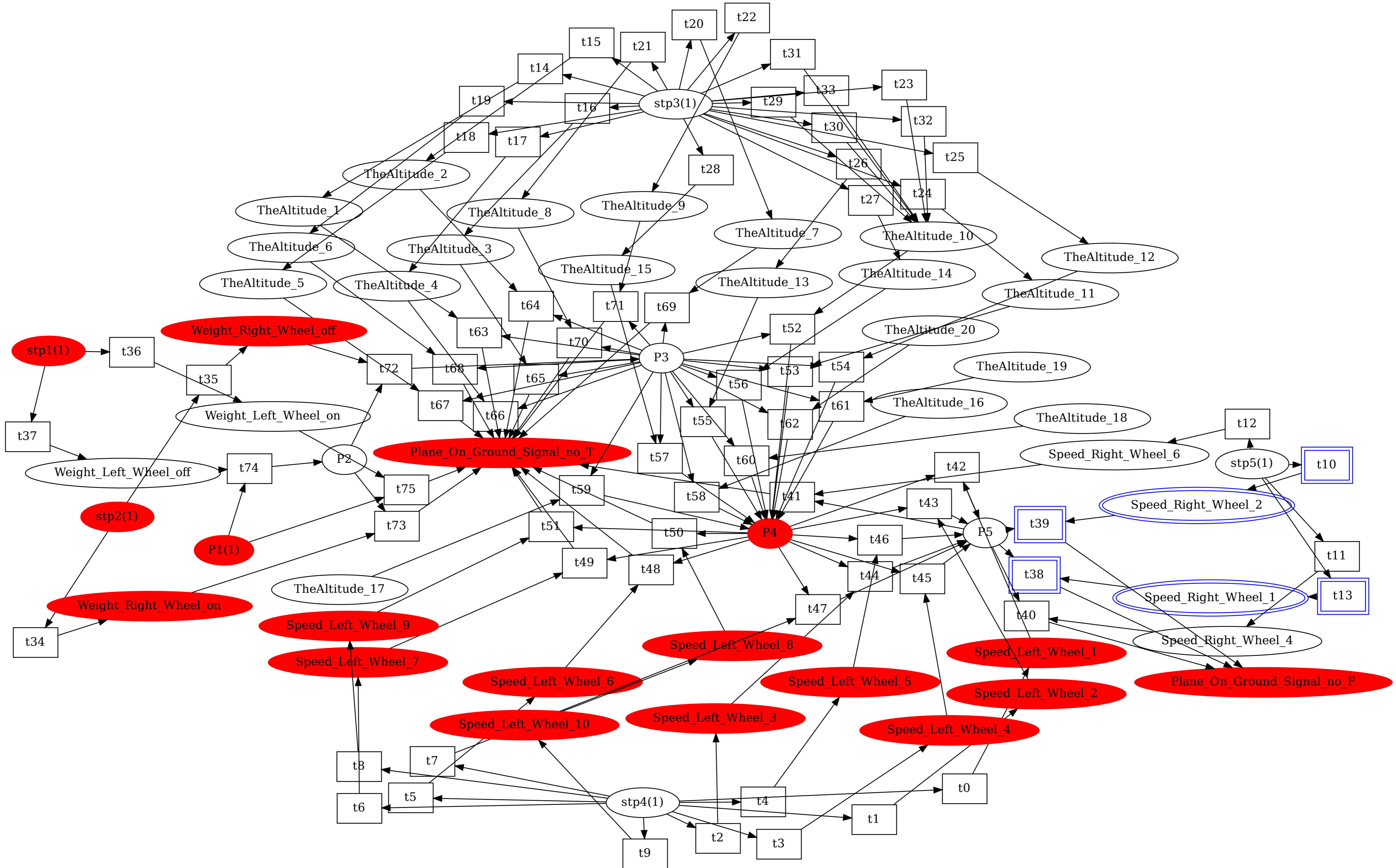
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_19 into TheAltitude_10



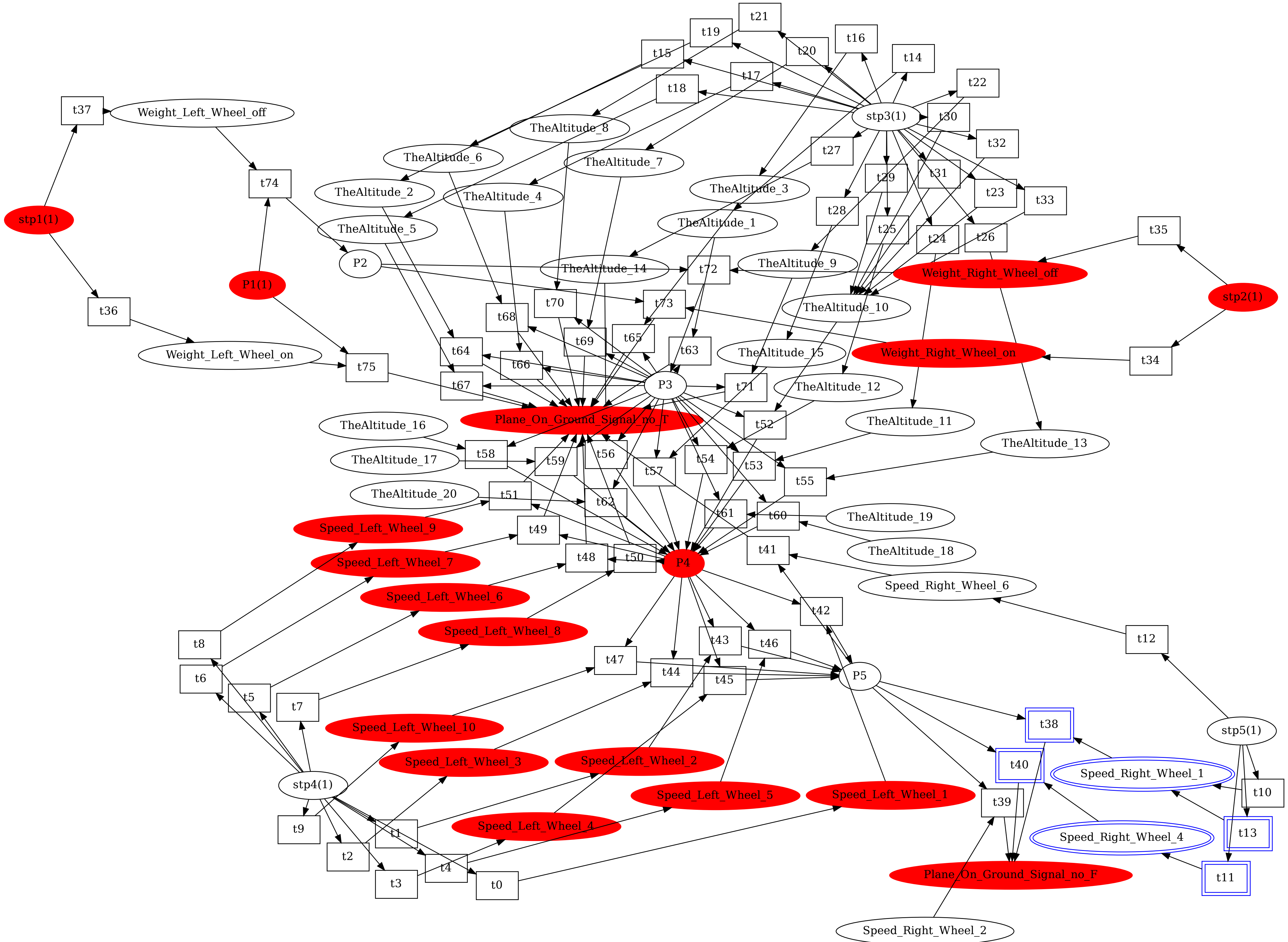
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_20 into TheAltitude_10



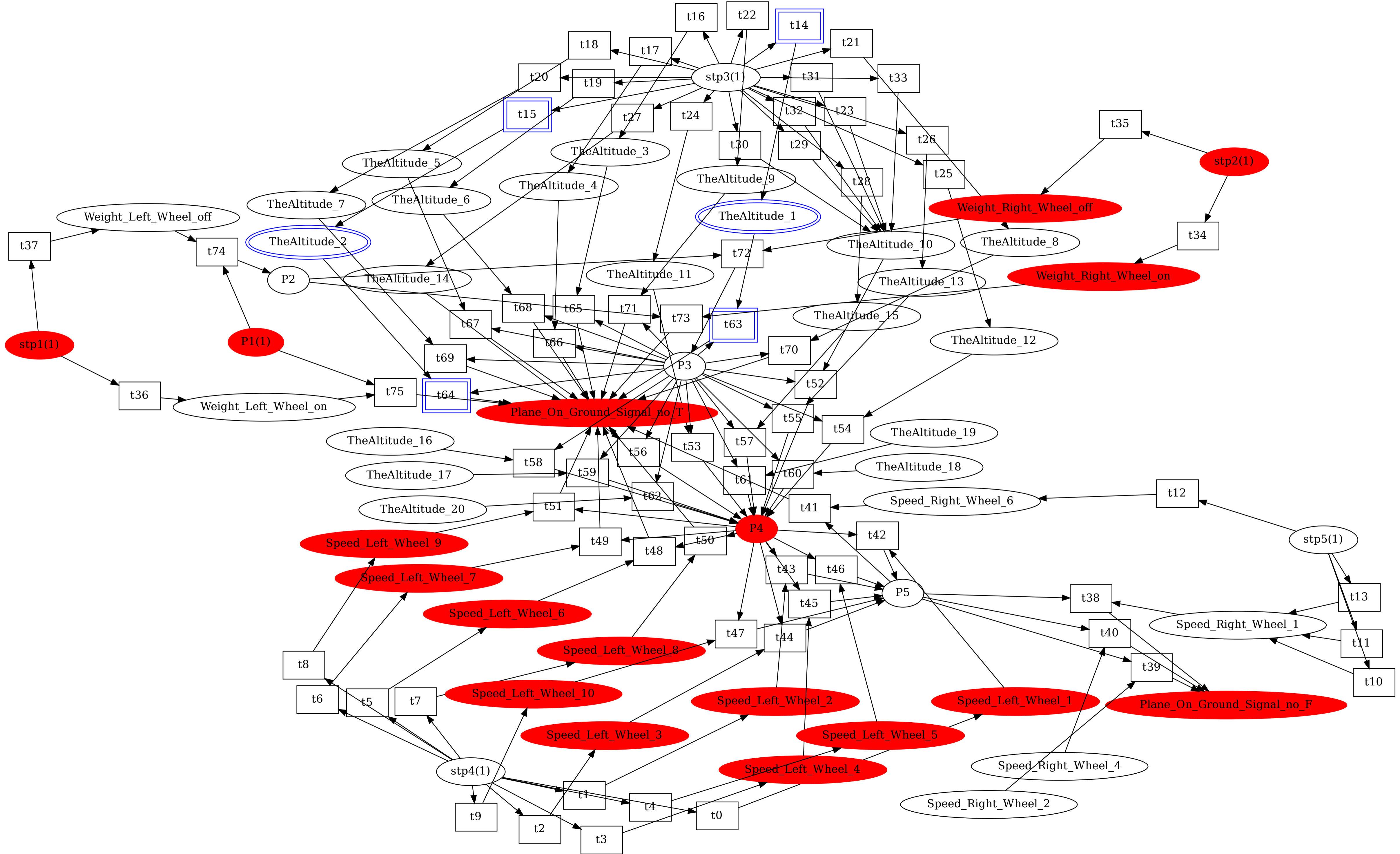
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_2 into Speed_Right_Wheel_1



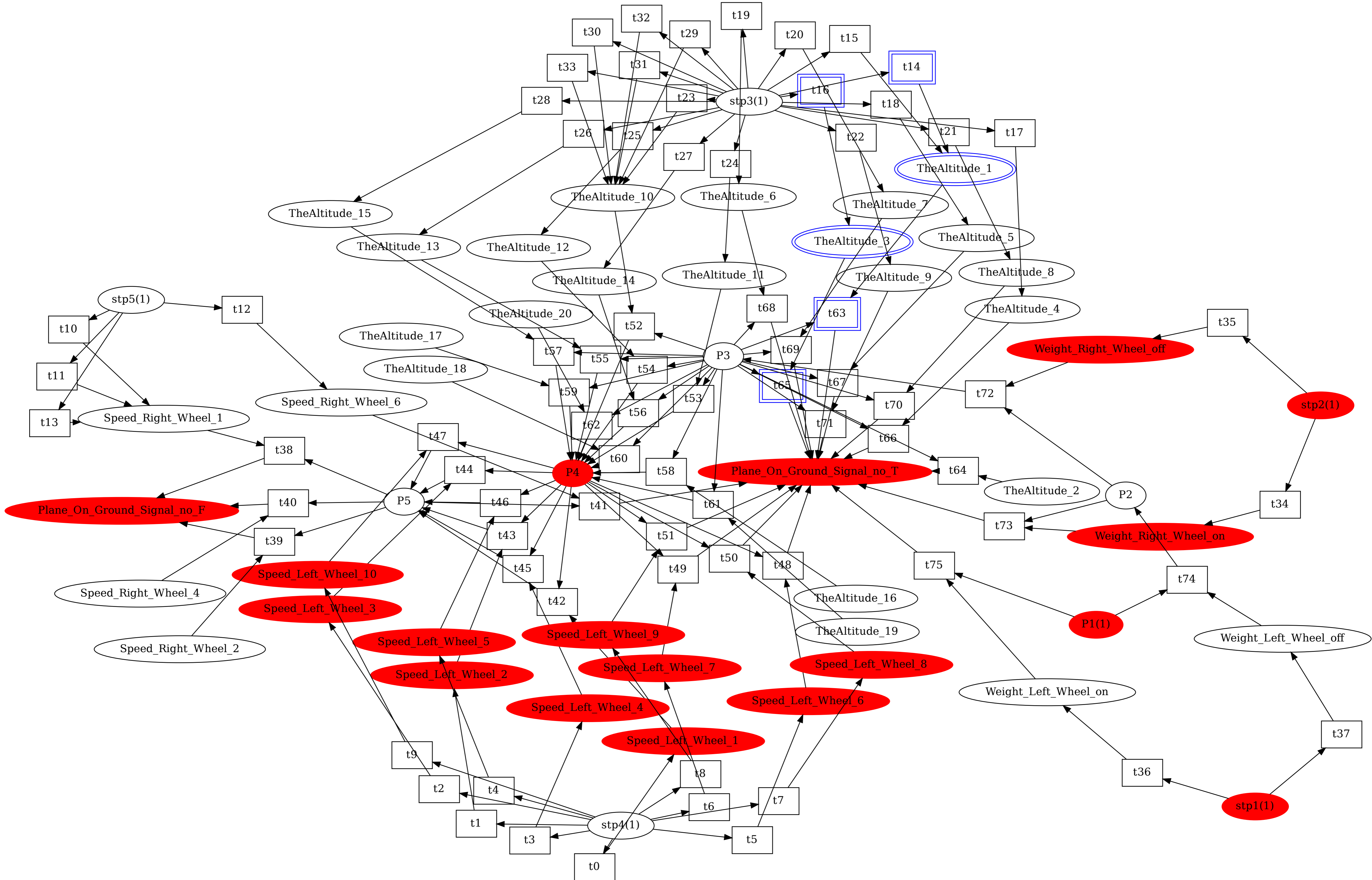
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing Speed_Right_Wheel_4 into Speed_Right_Wheel_1



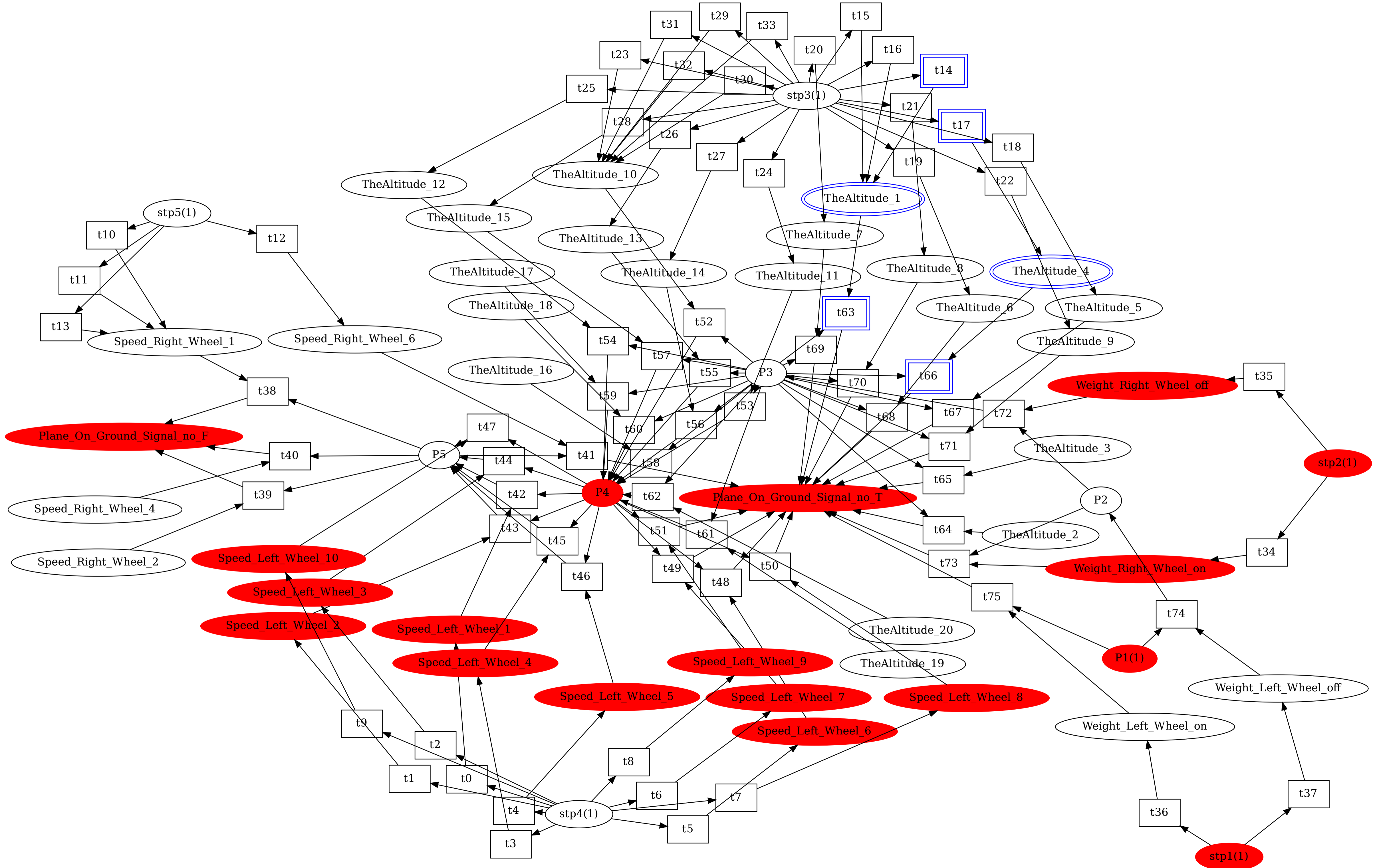
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_2 into TheAltitude_1



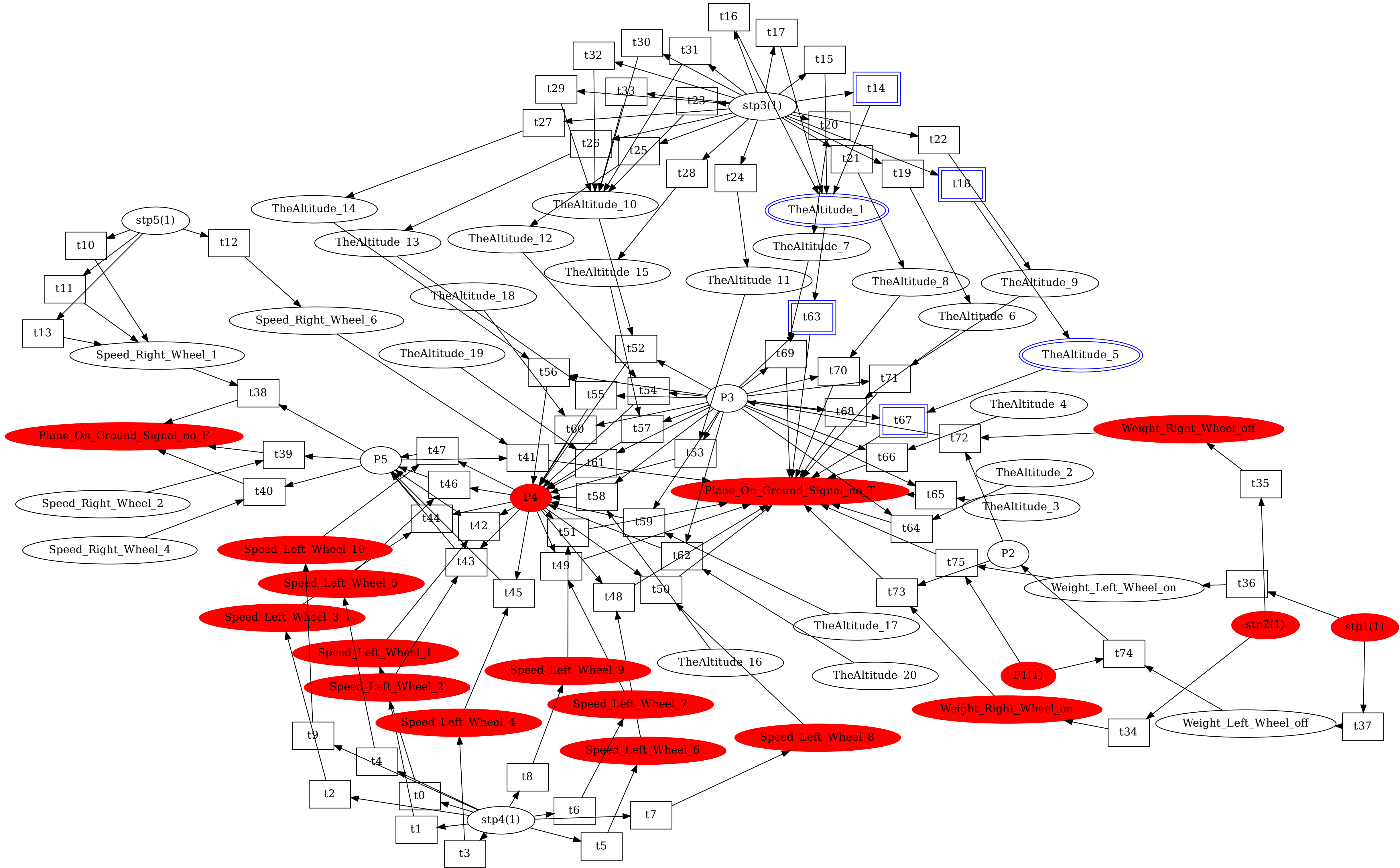
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_3 into TheAltitude_1

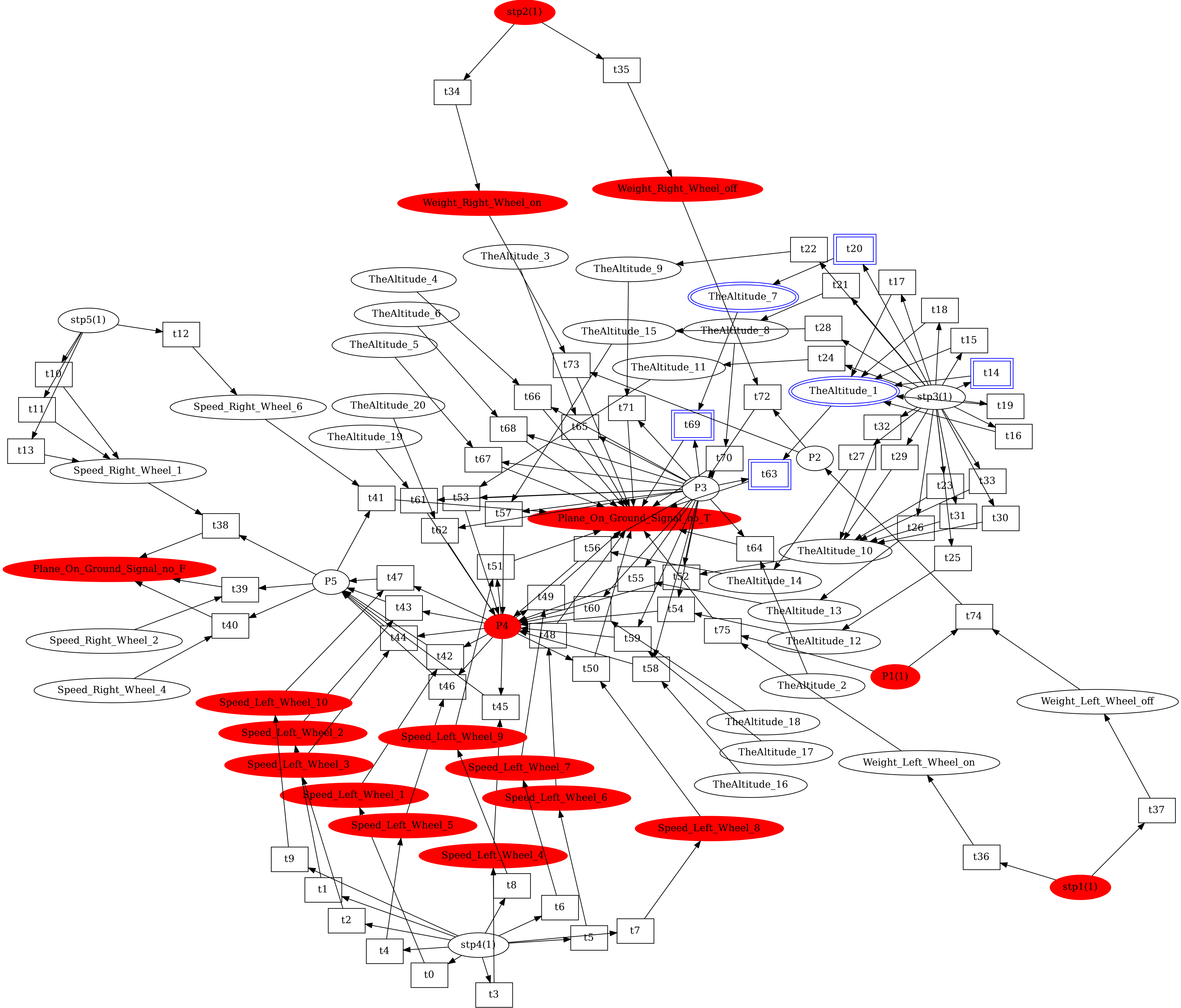


places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_4 into TheAltitude_1

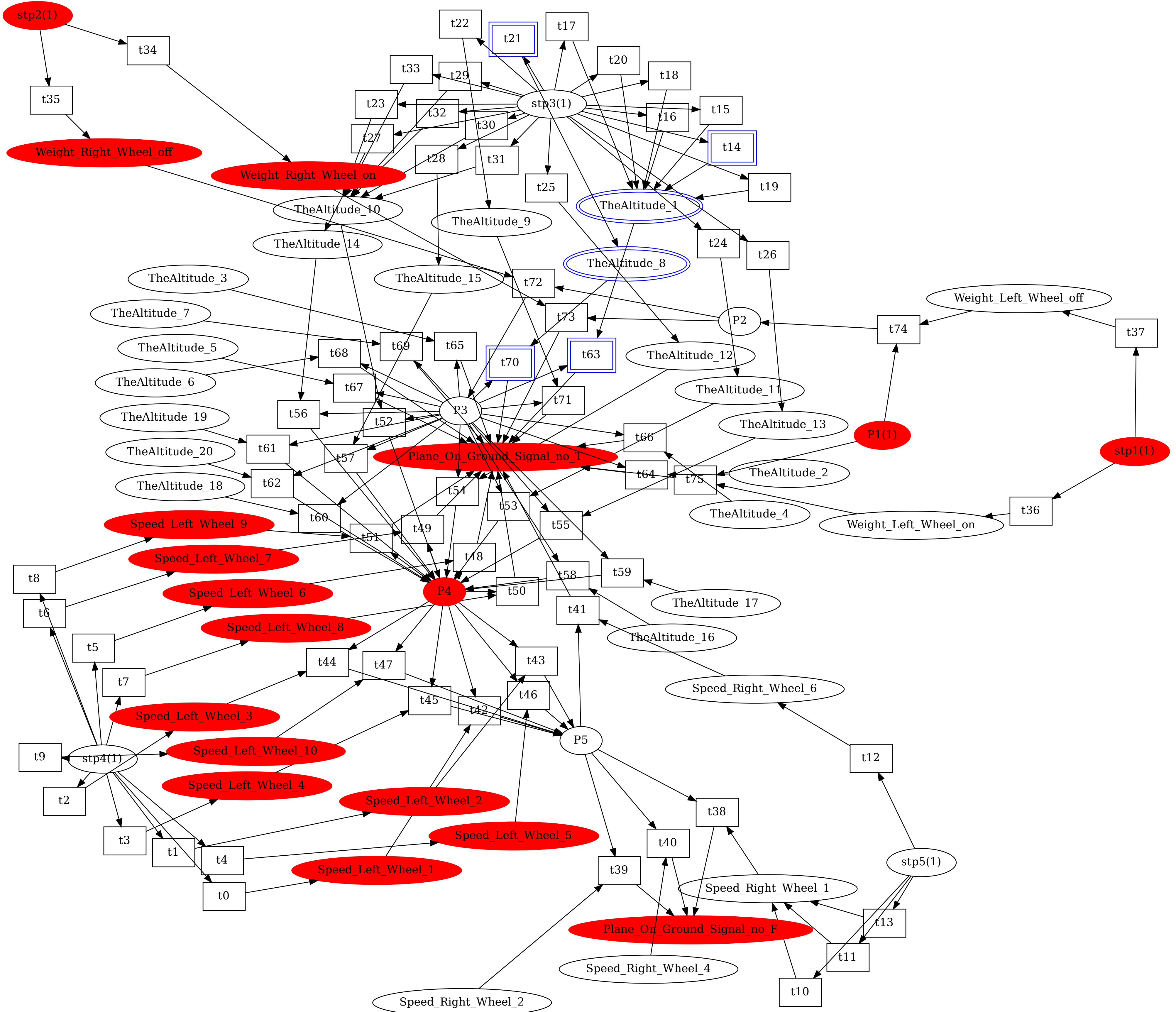


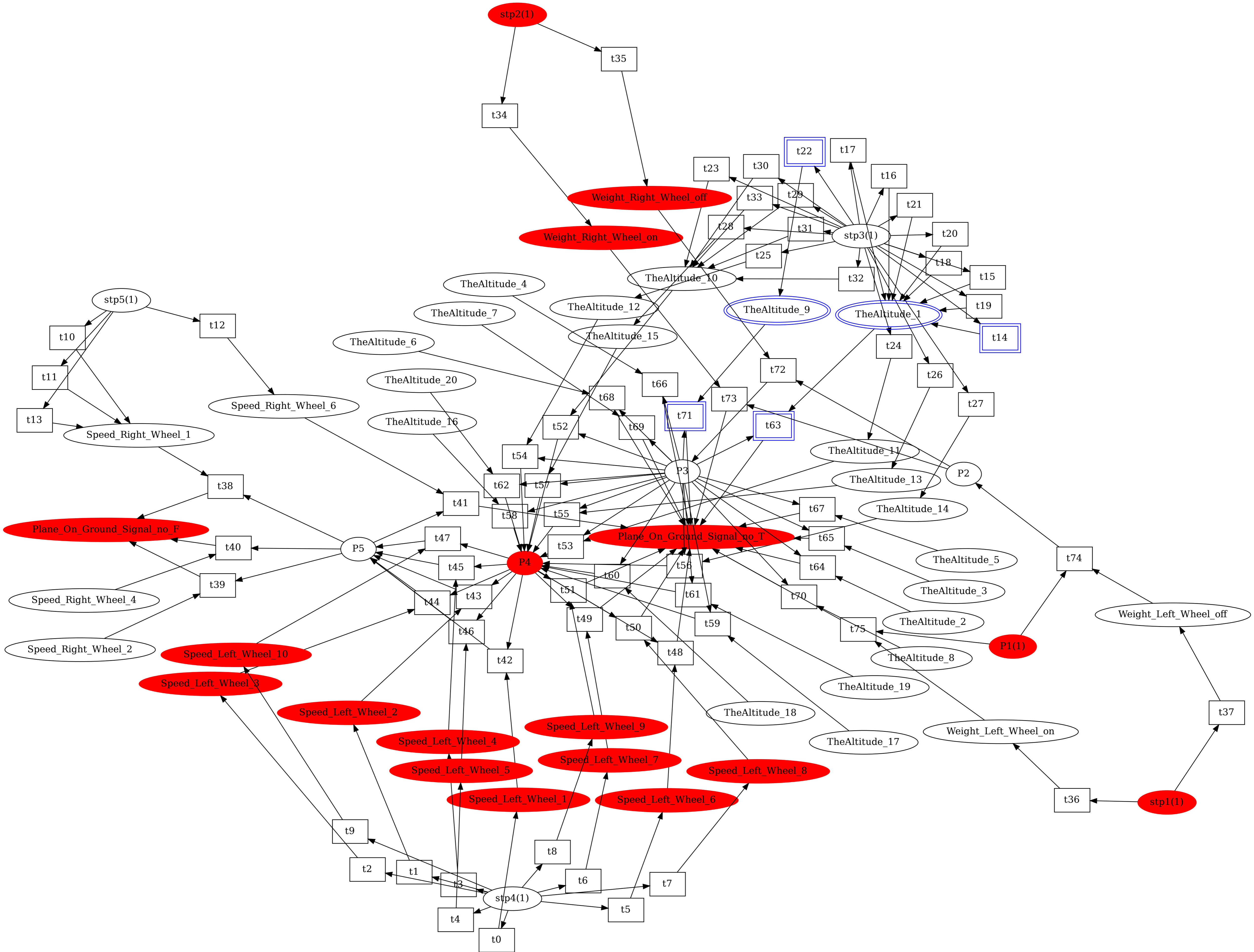
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_5 into TheAltitude_1



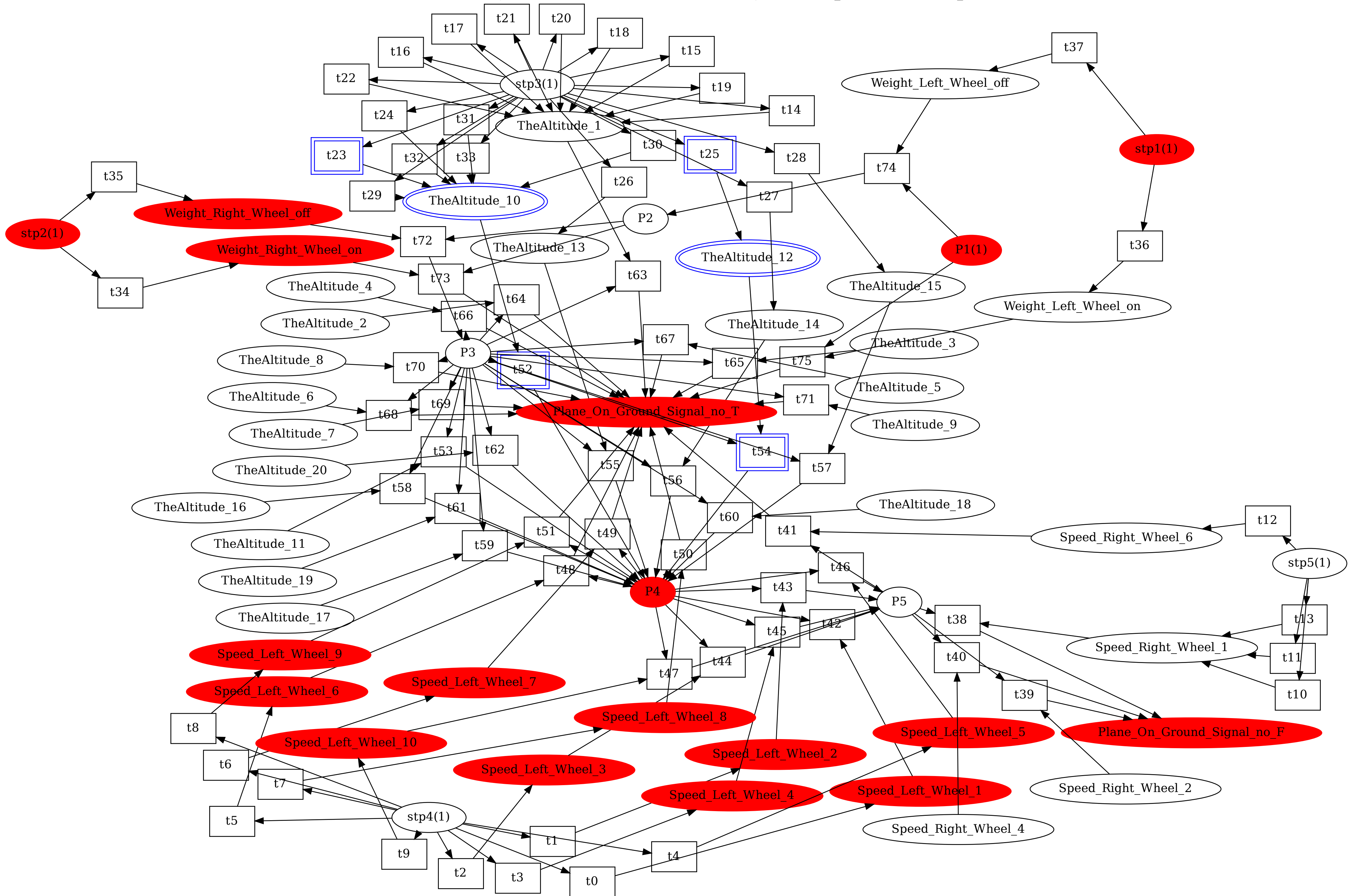


places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_8 into TheAltitude_1

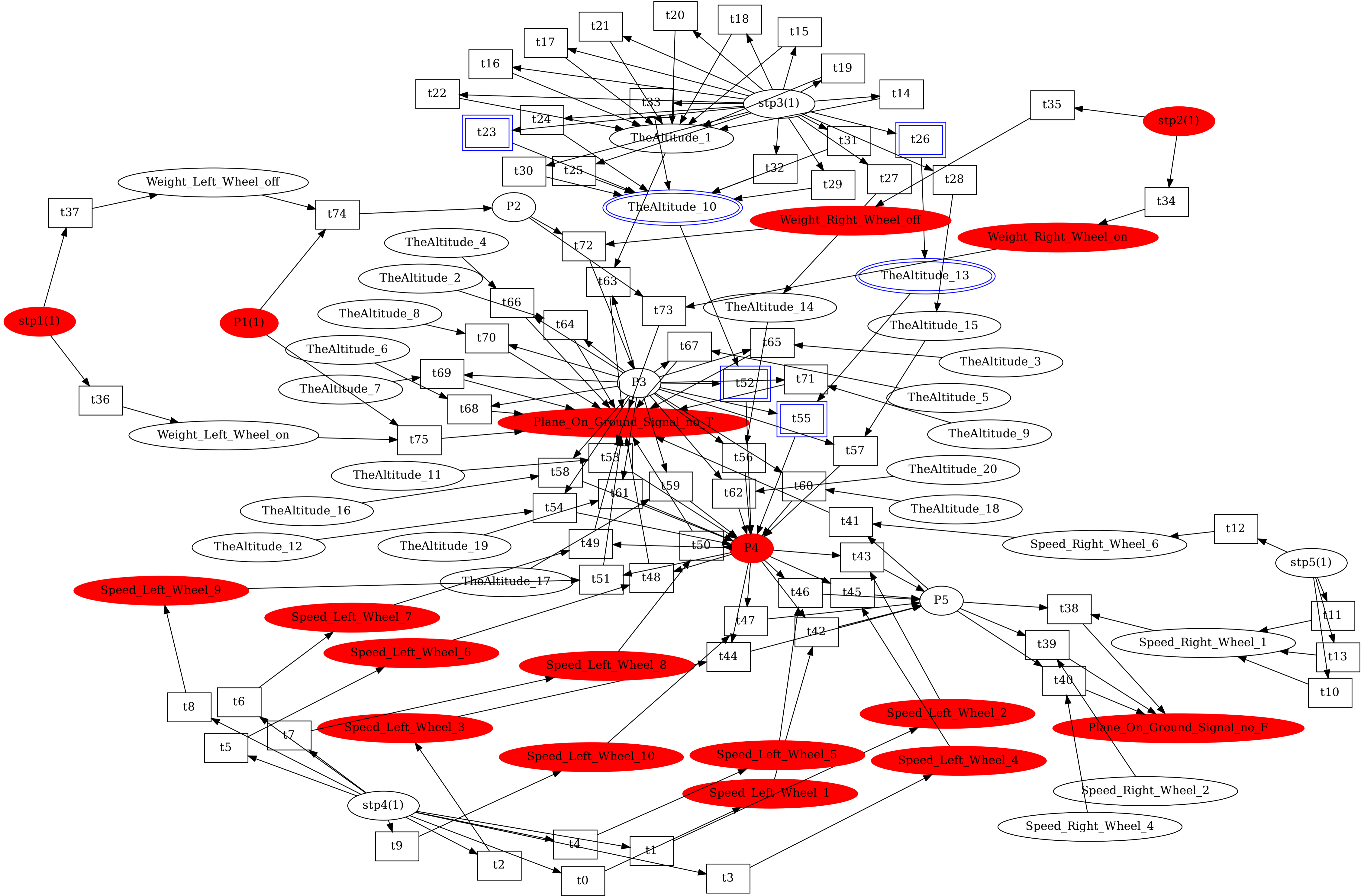




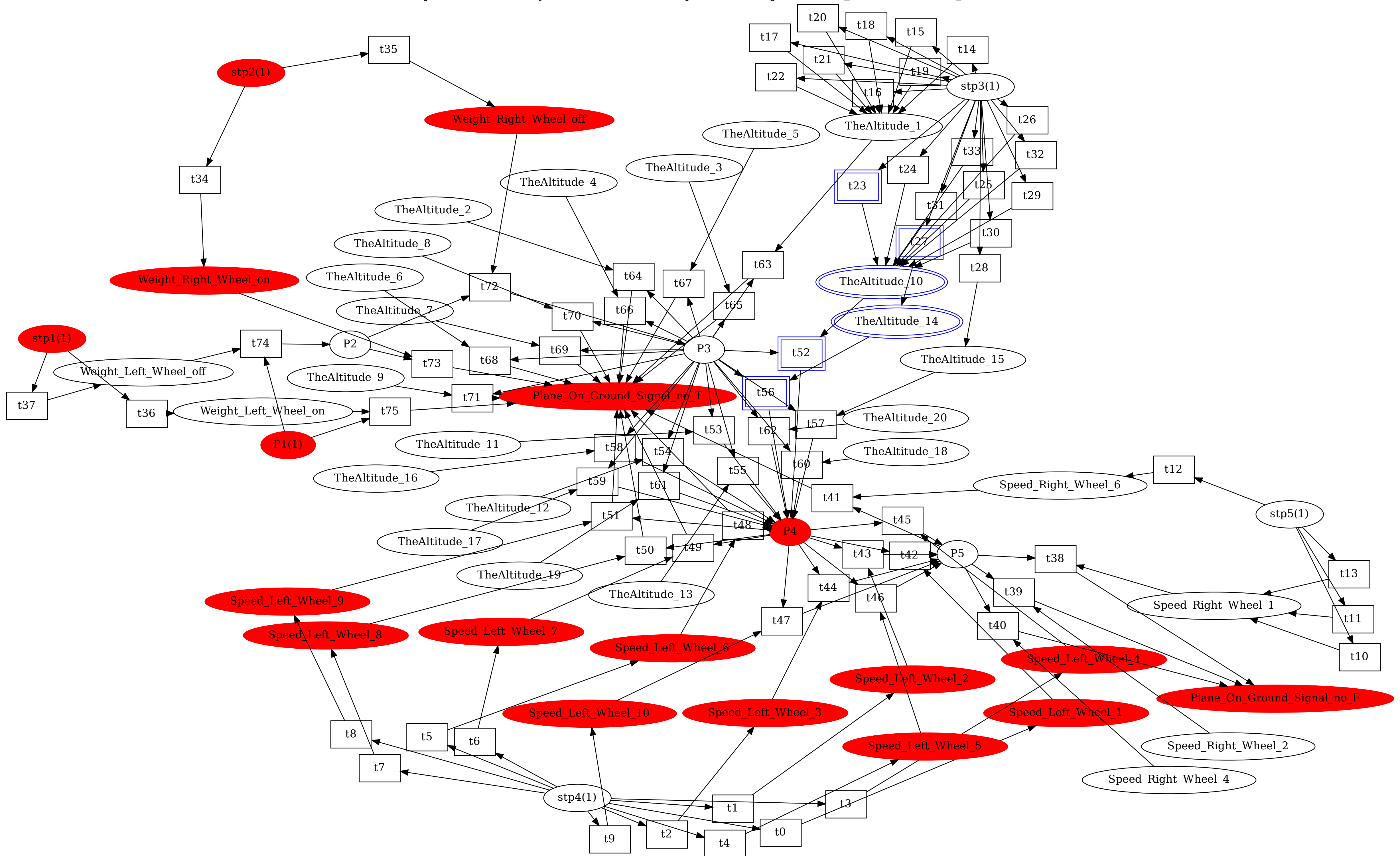
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_12 into TheAltitude_10



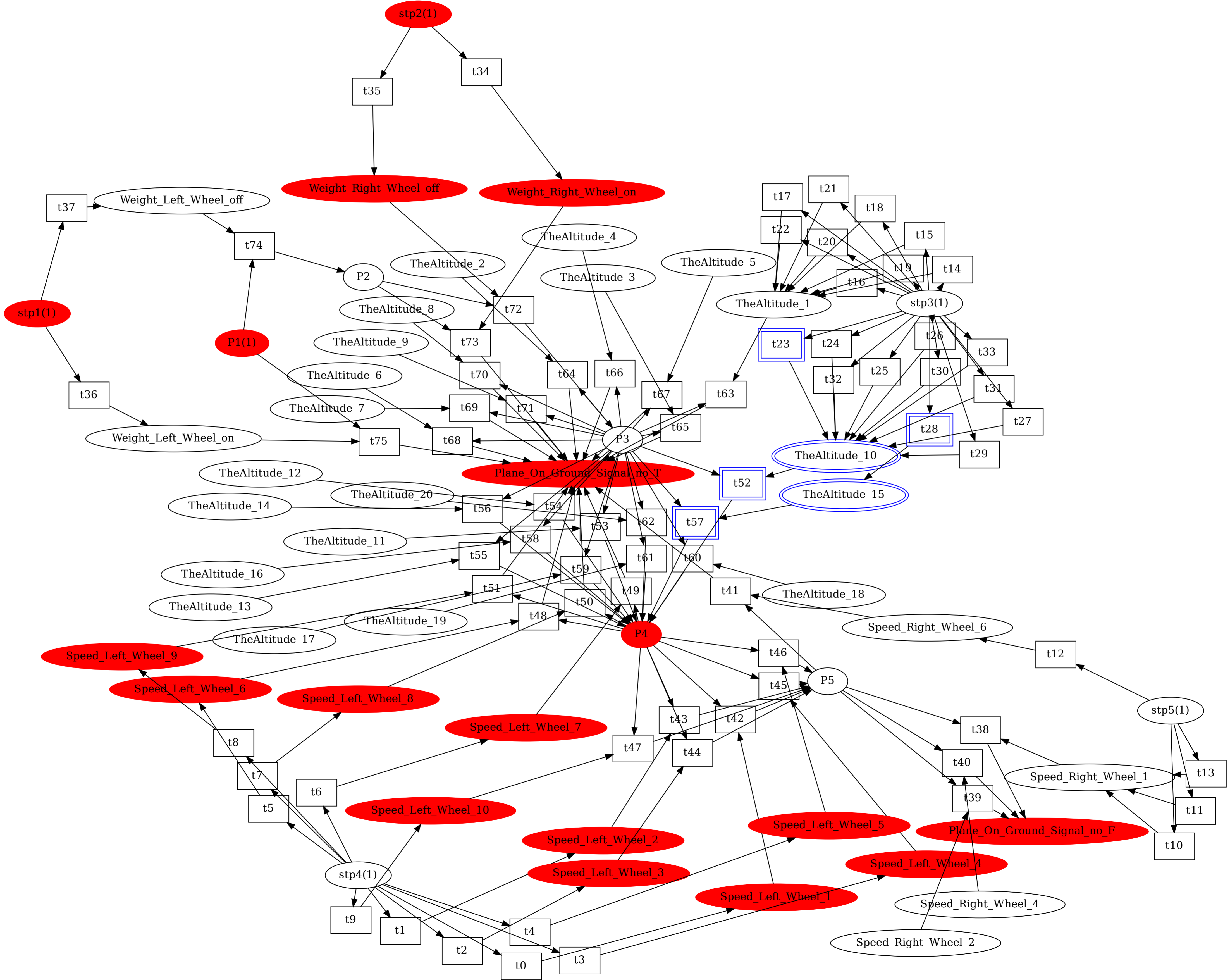
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_13 into TheAltitude_10



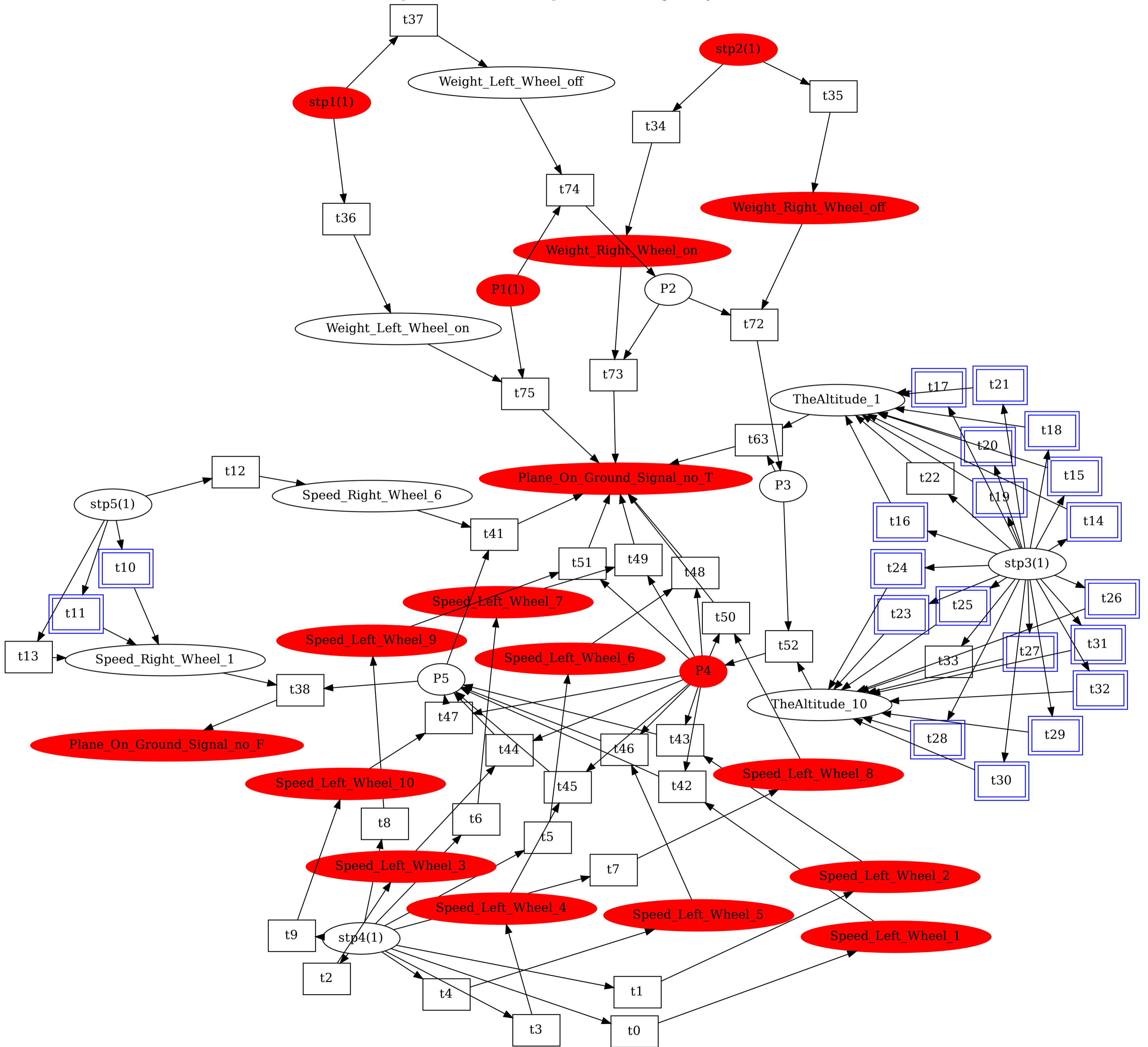
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_14 into TheAltitude_10



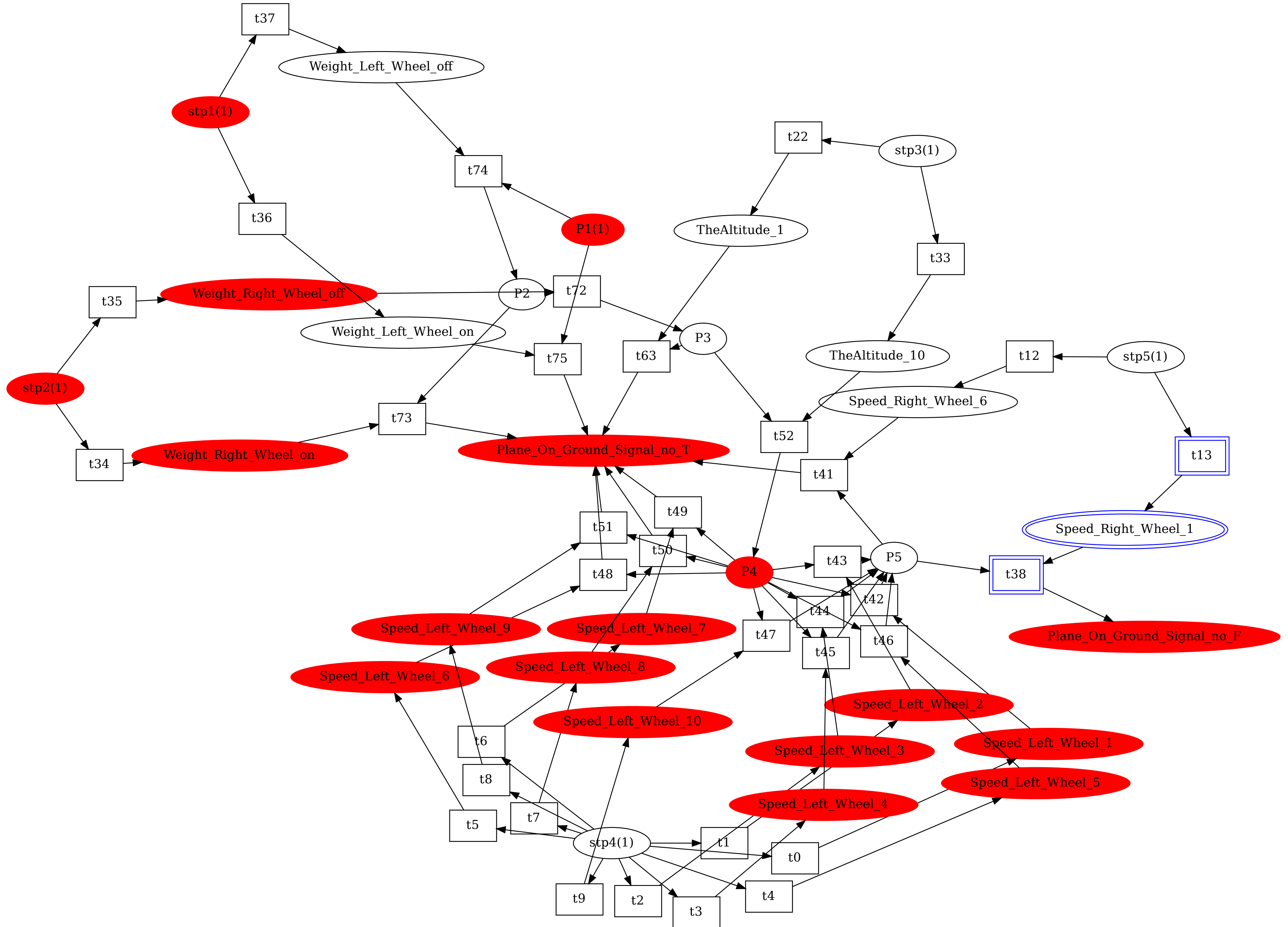
places: 50 trans:76 Symmetric choice/Future Equivalent : fusing TheAltitude_15 into TheAltitude_10



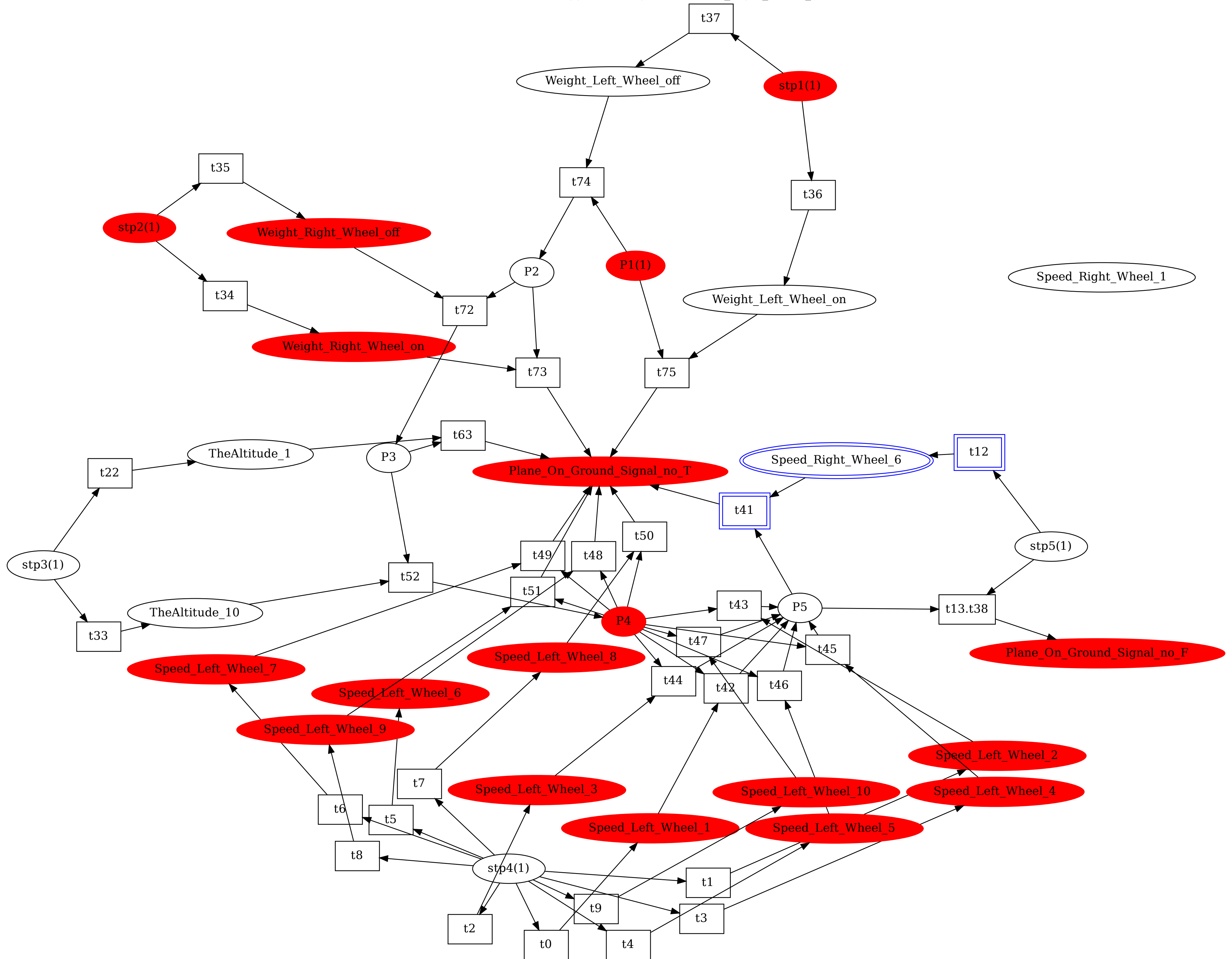
places: 30 trans:56 Unique test discarding 20 objects



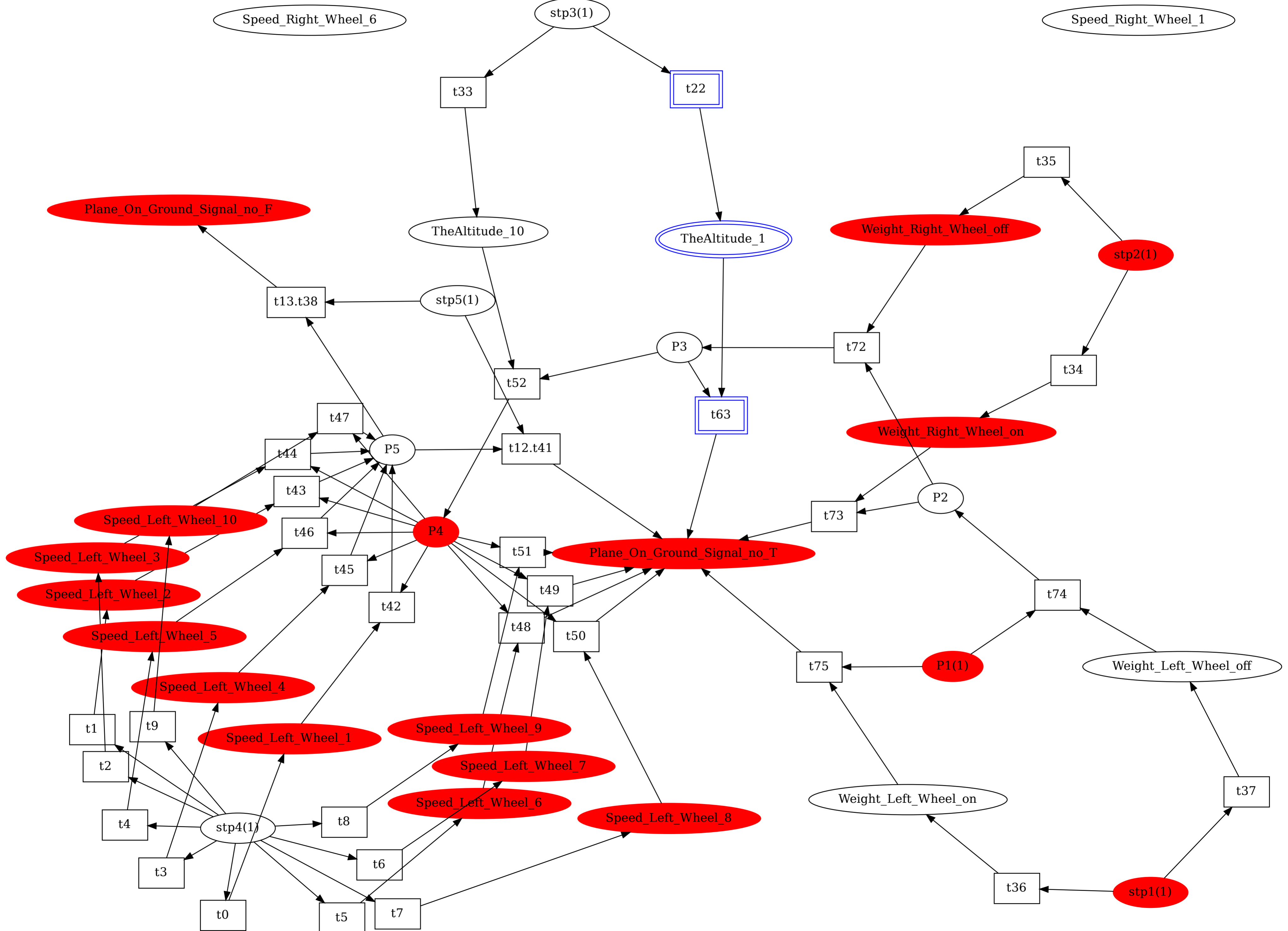
places: 30 trans:36 Free-Agglomerating place :Speed_Right_Wheel_1

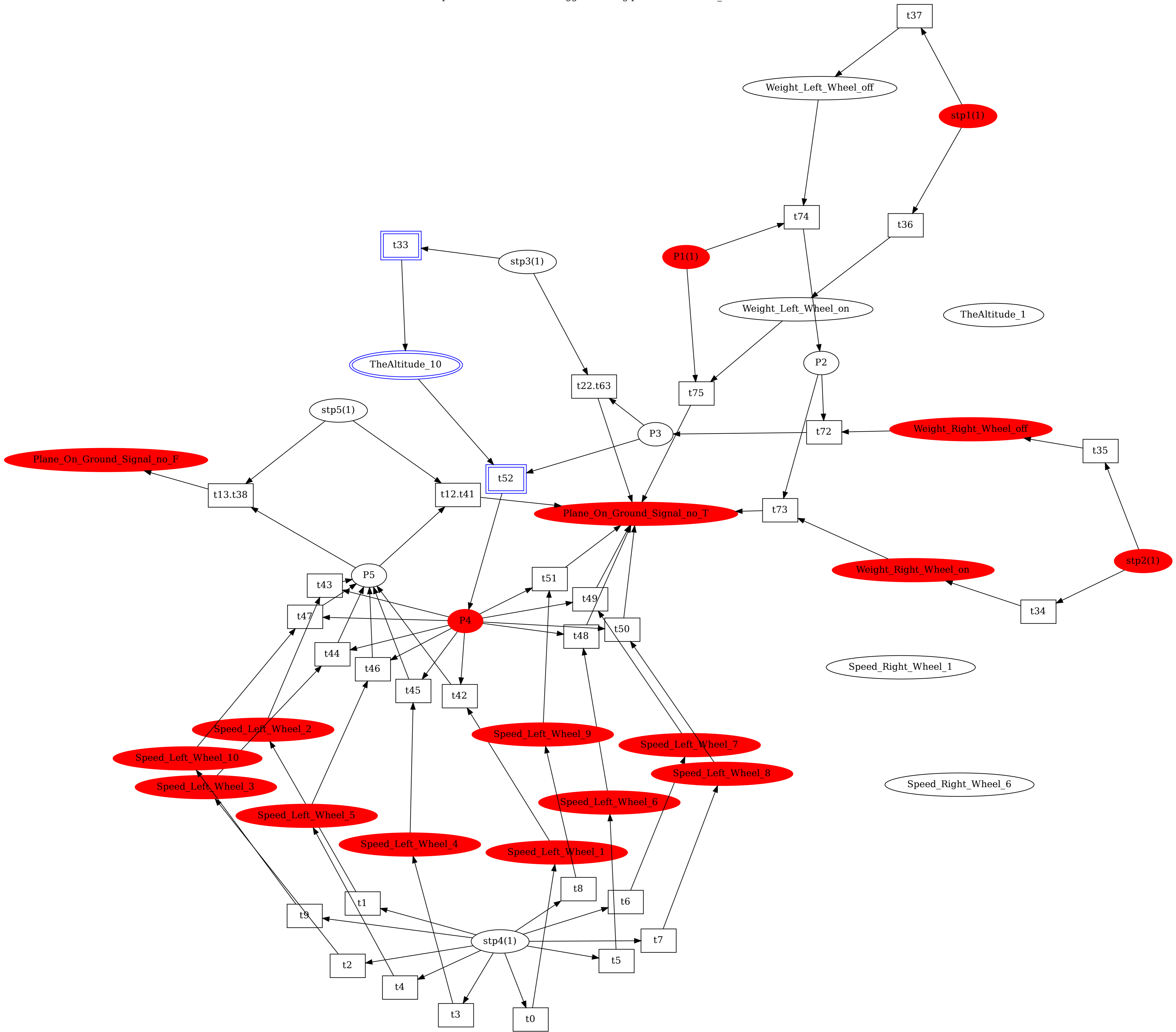


places: 30 trans:35 Free-Agglomerating place :Speed_Right_Wheel_6

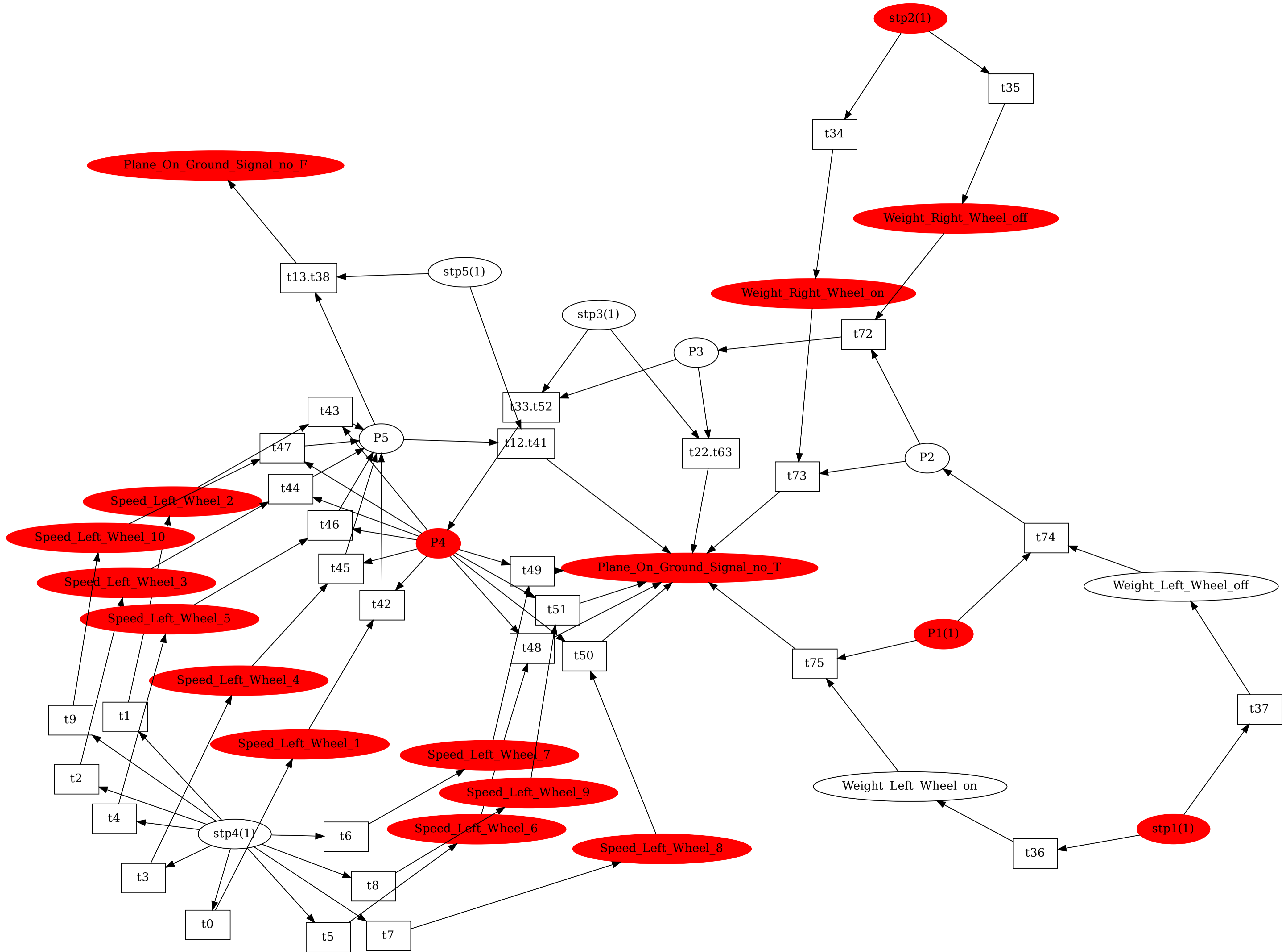


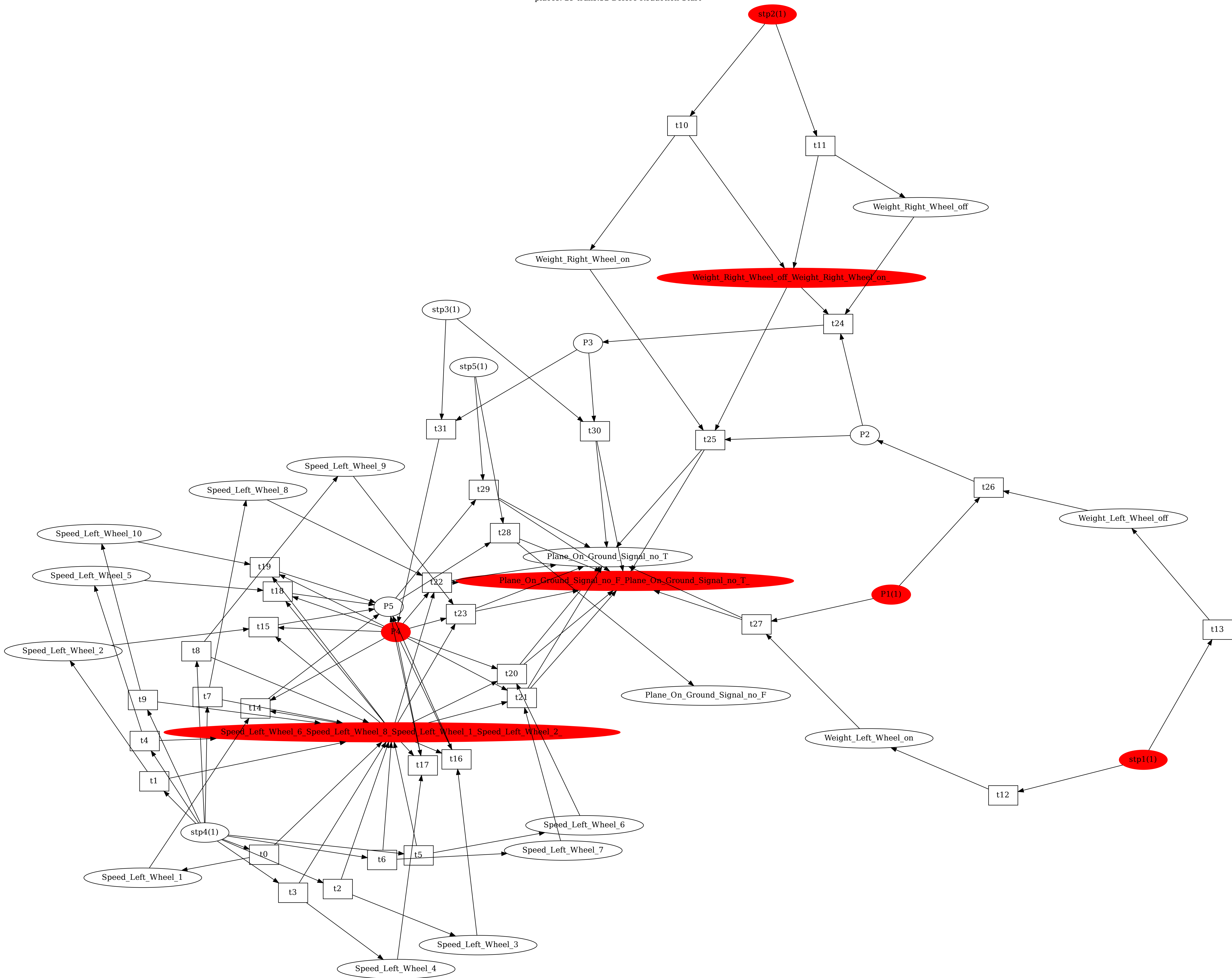
places: 30 trans:34 Free-Agglomerating place :TheAltitude_1

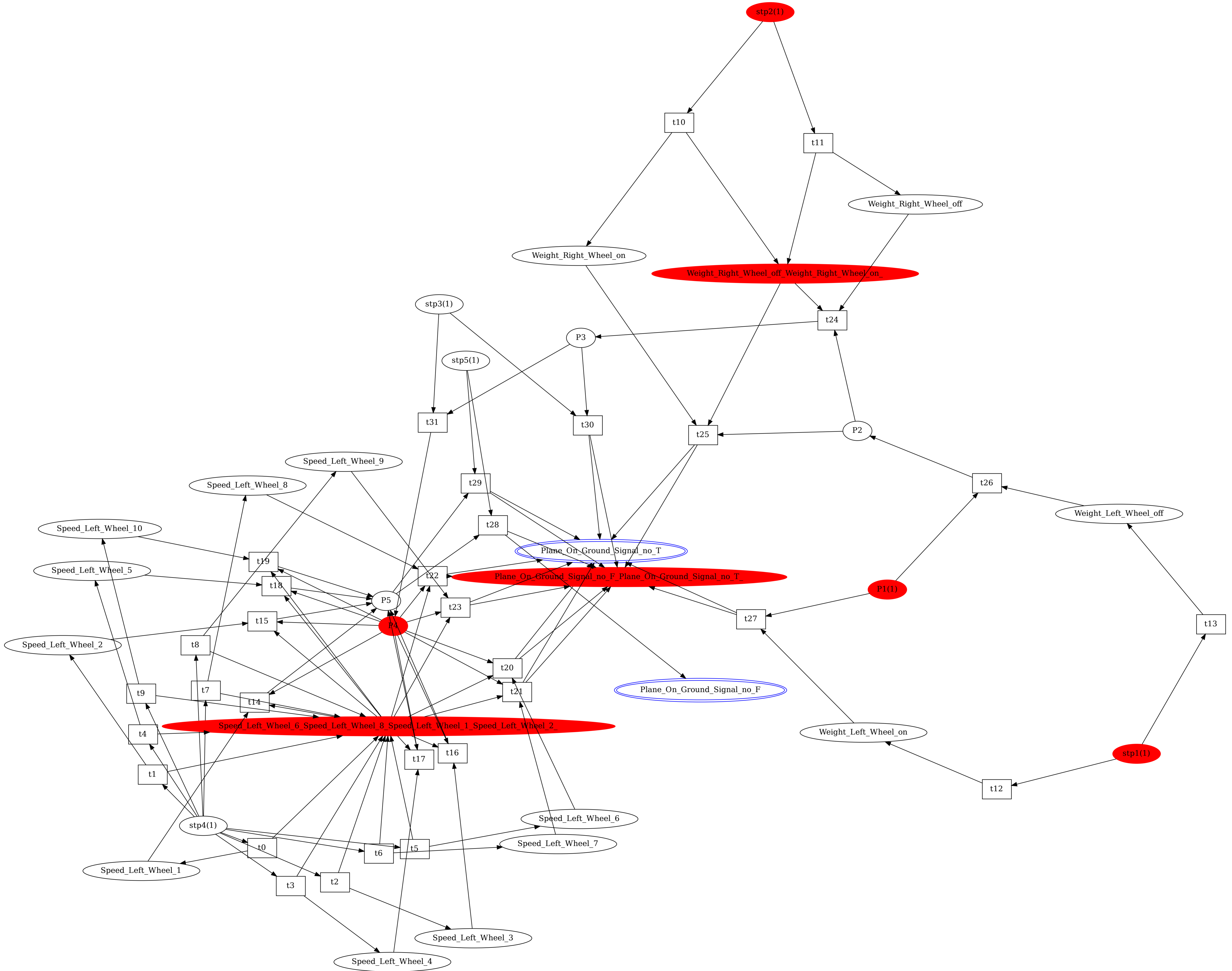


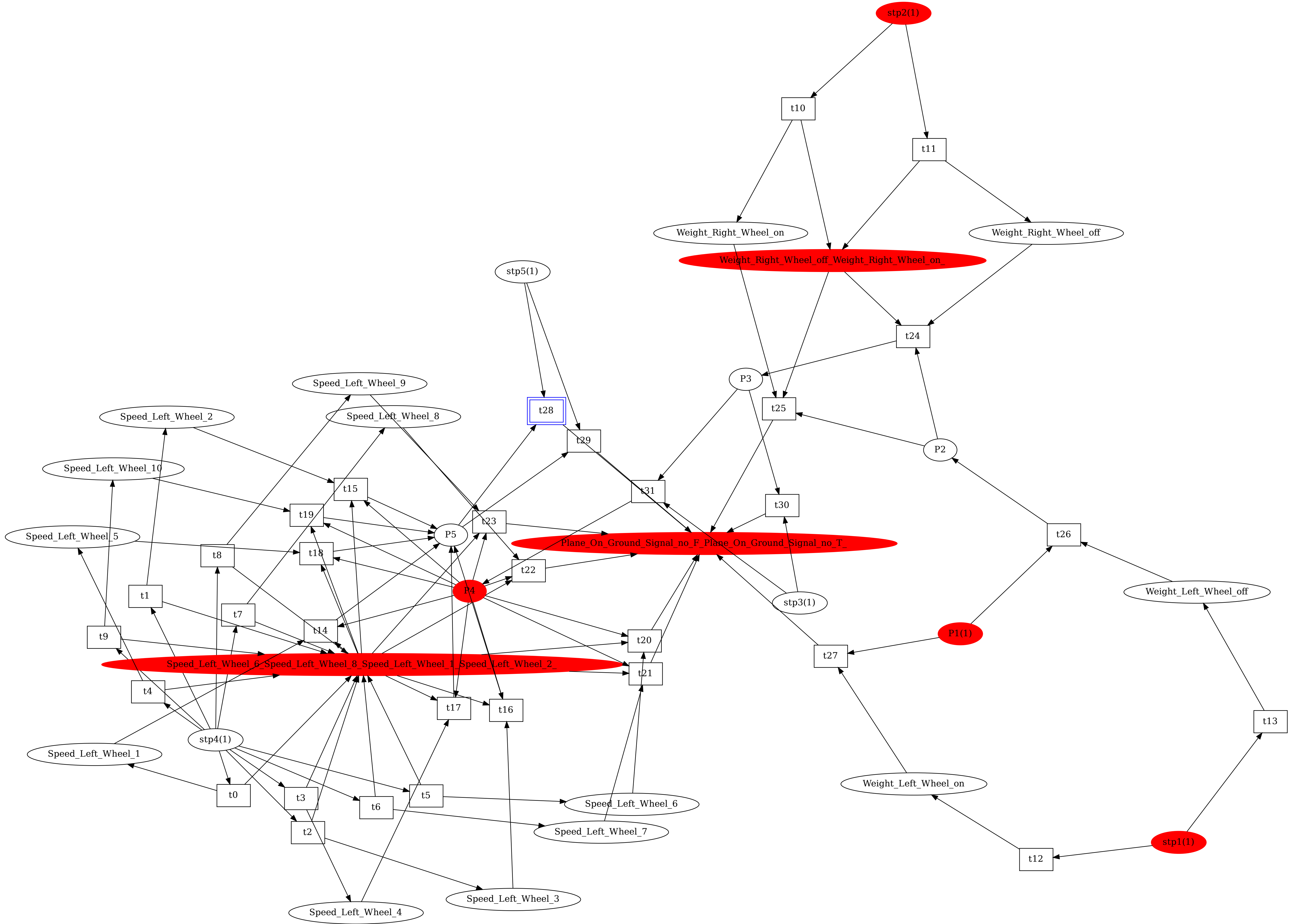


places: 26 trans:32 Simplifying constants used in the logic.

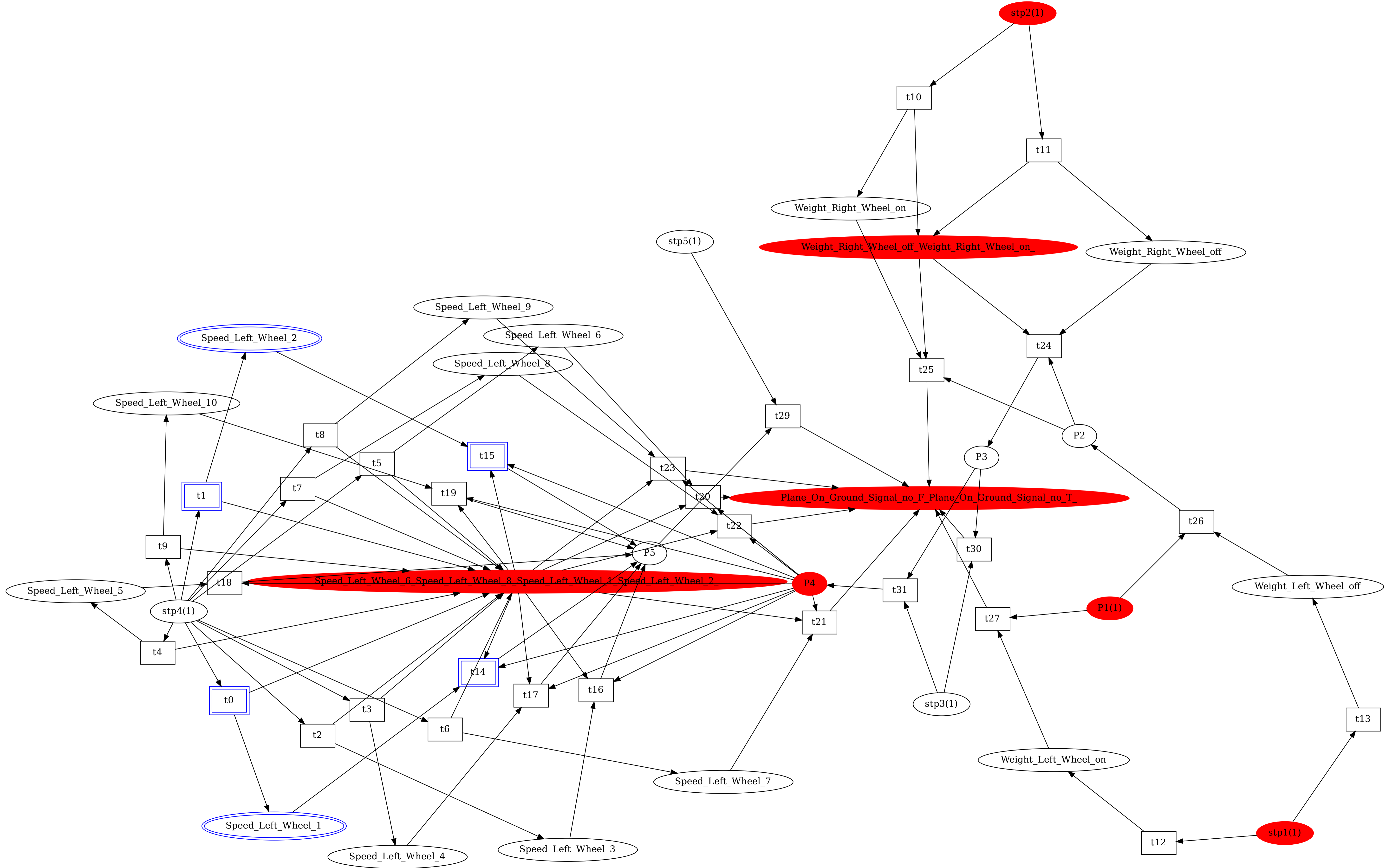




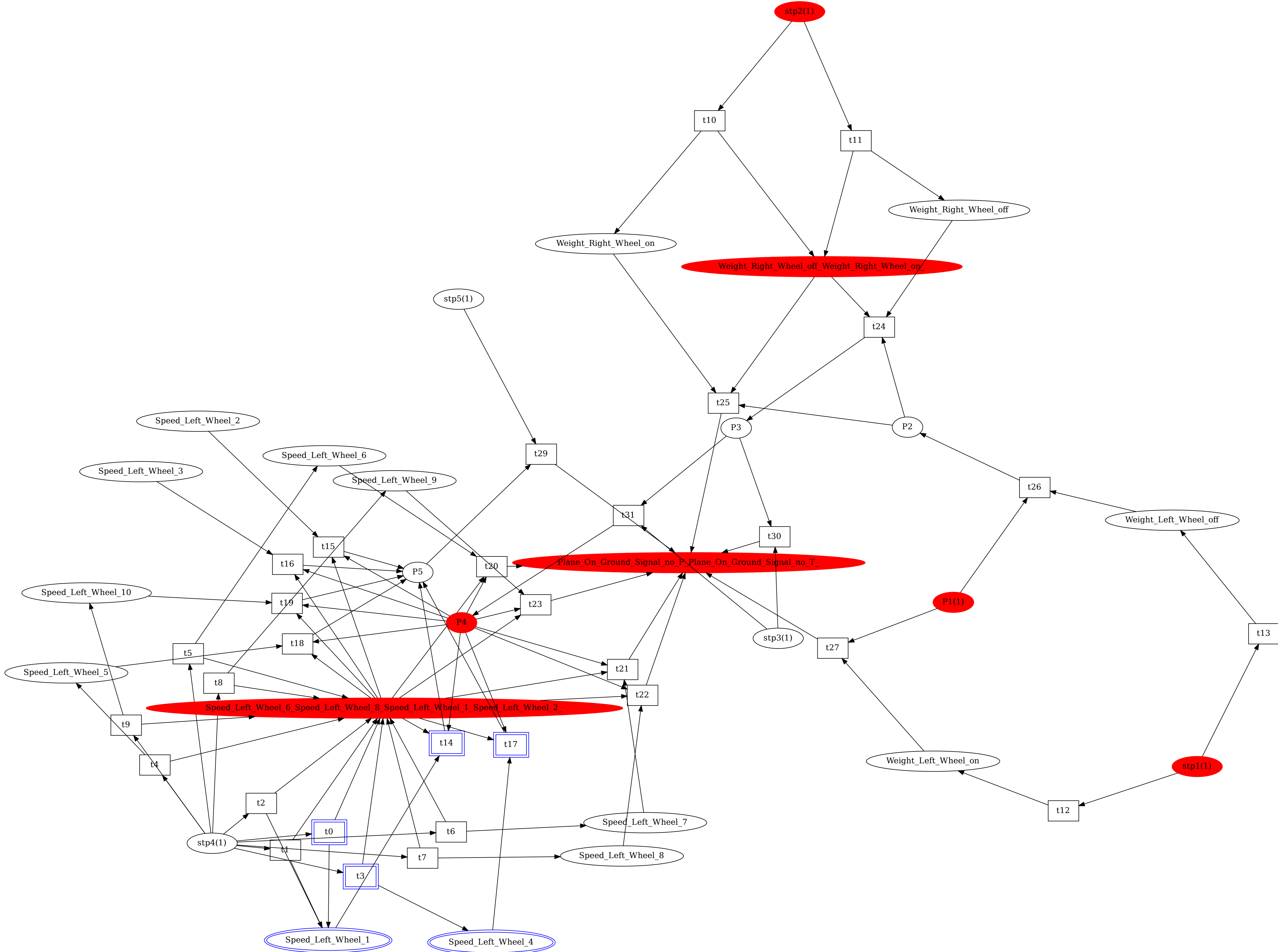




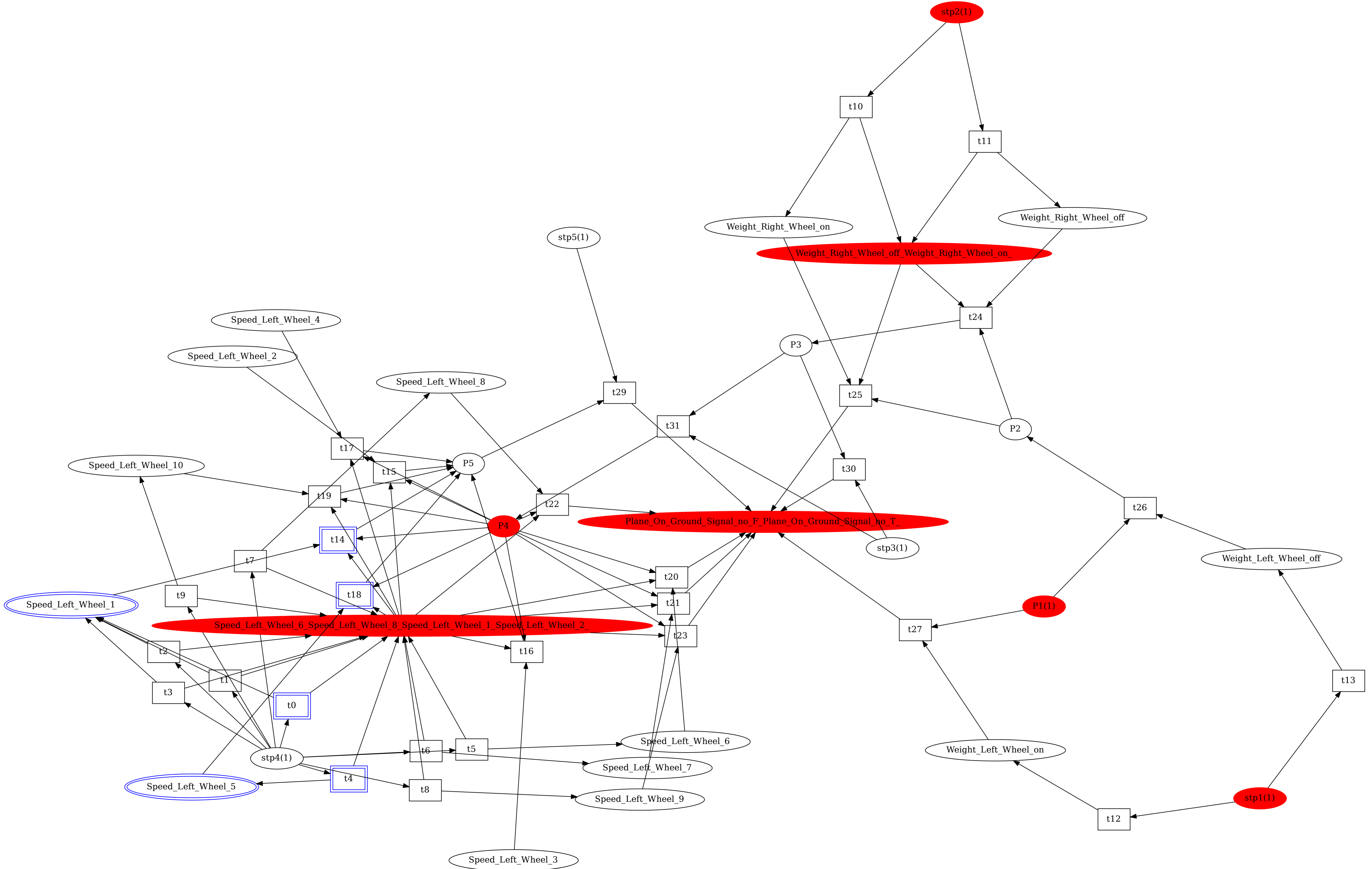
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_2 into Speed_Left_Wheel_1



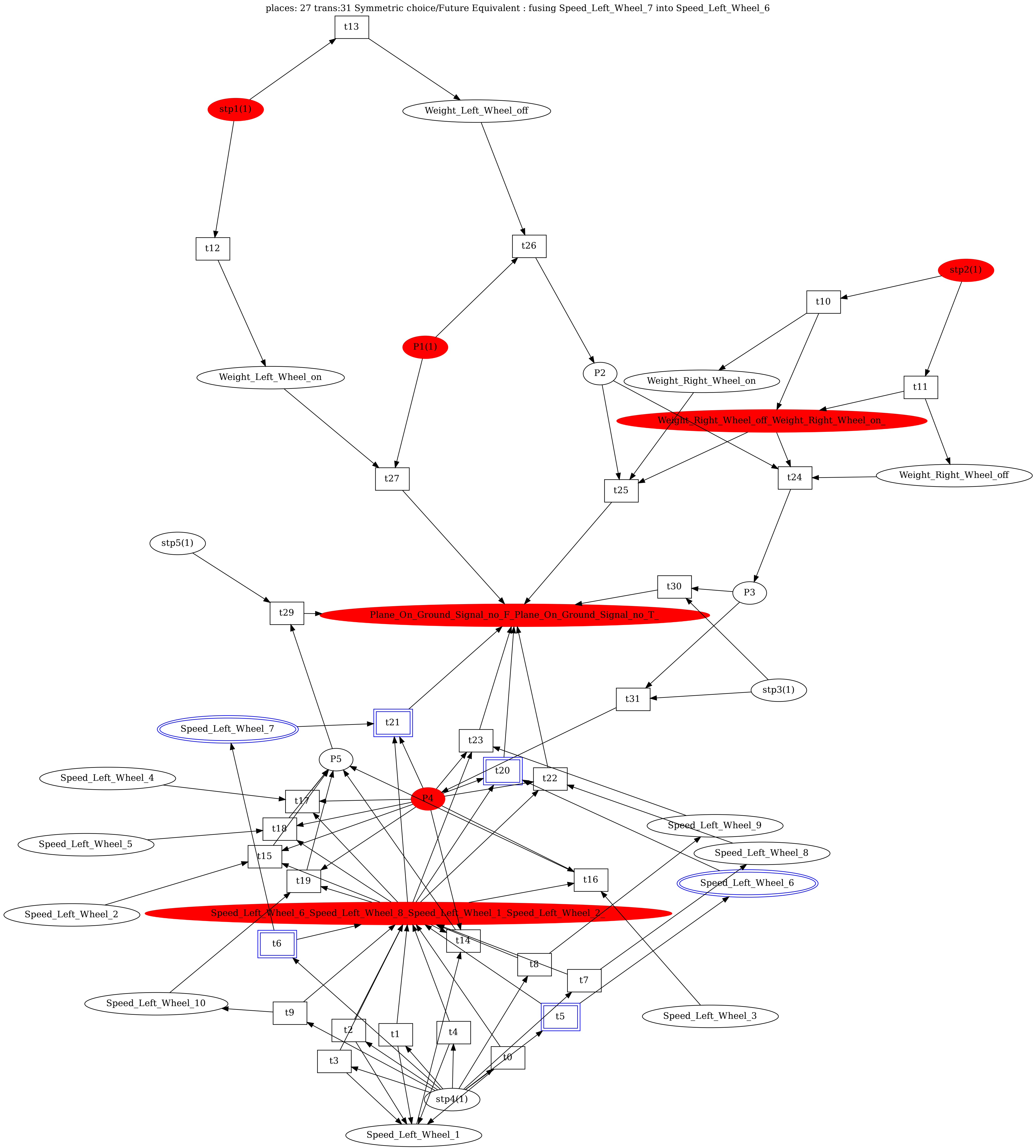
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_4 into Speed_Left_Wheel_1



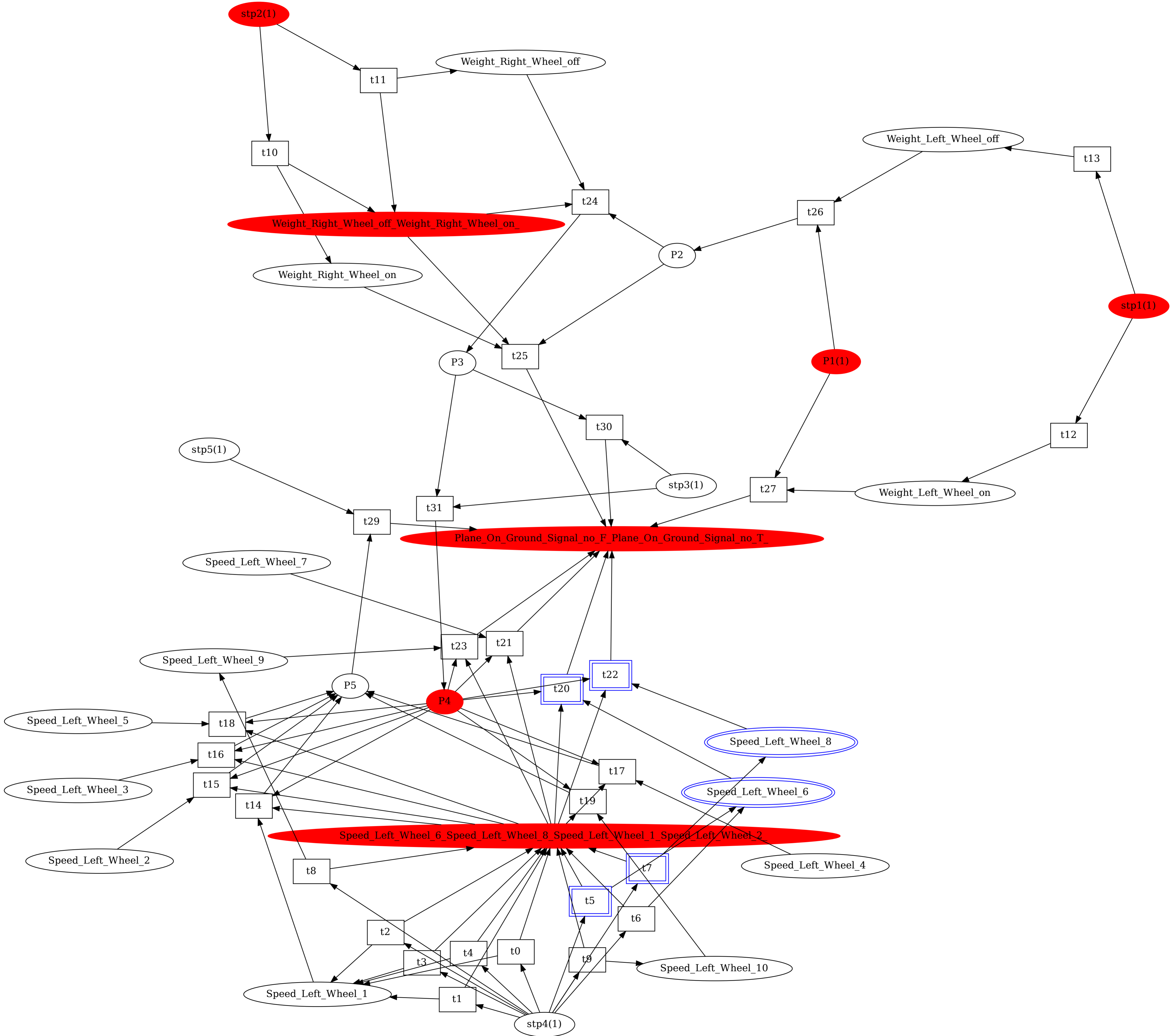
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_5 into Speed_Left_Wheel_1



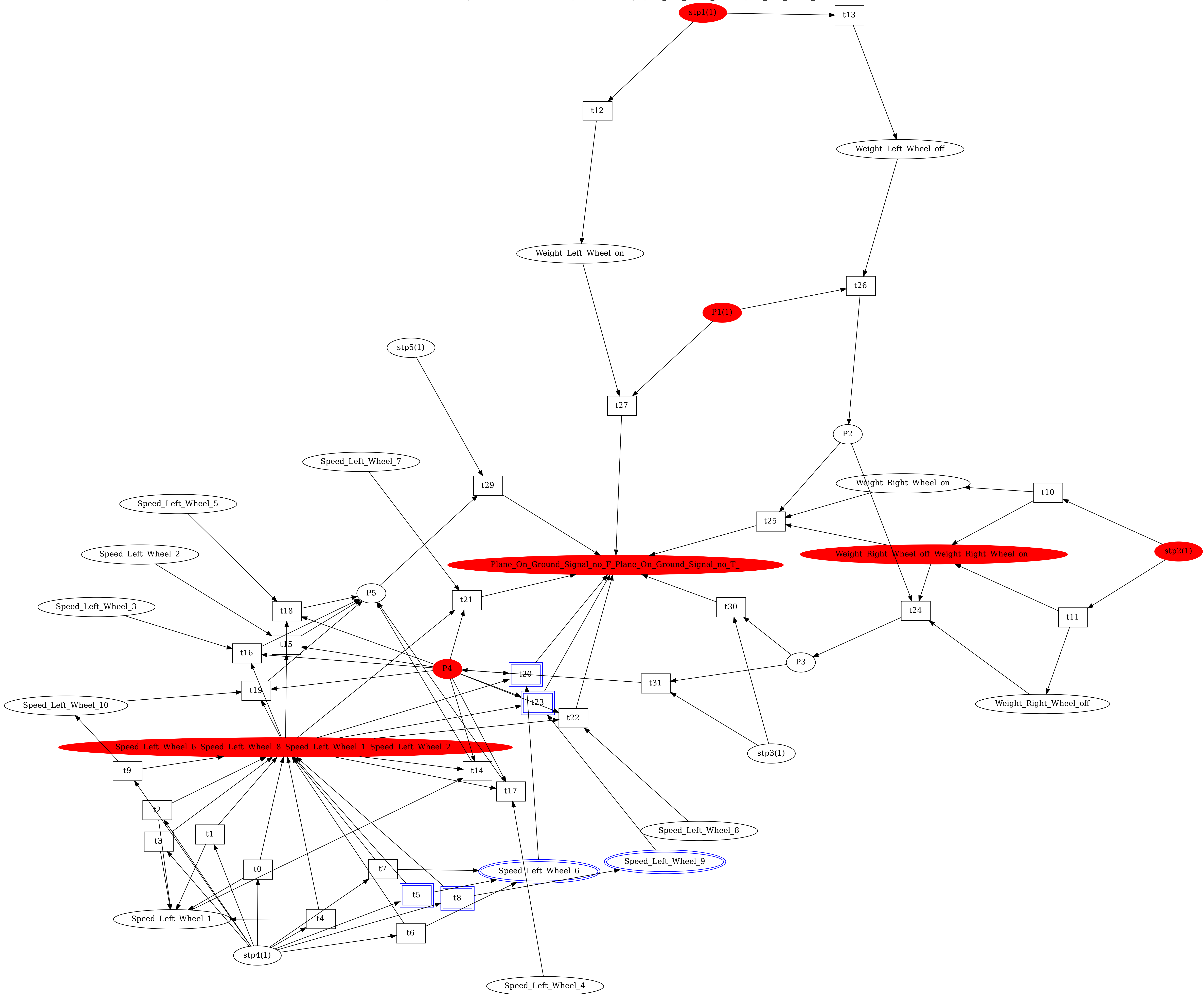
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_7 into Speed_Left_Wheel_6



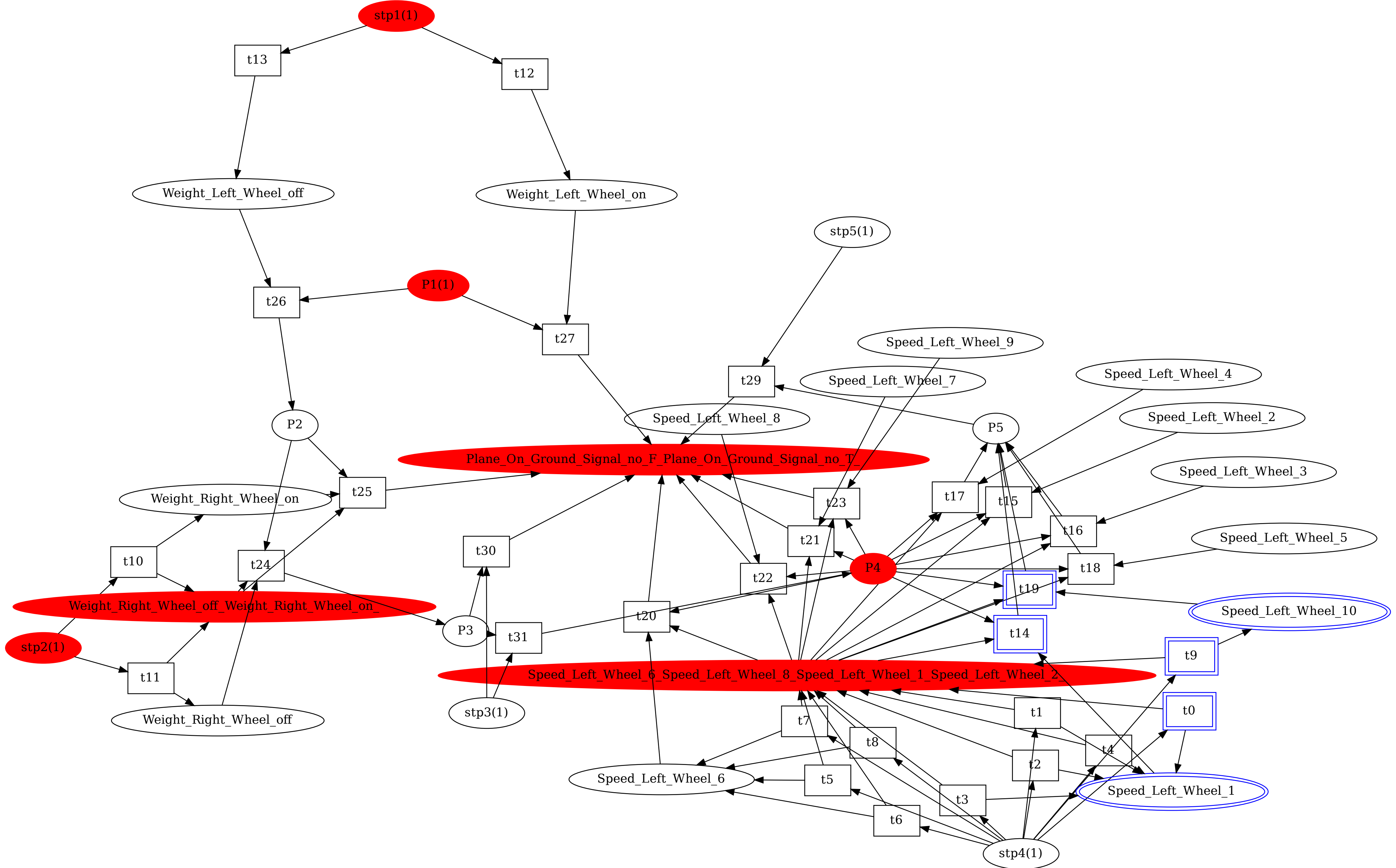
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_8 into Speed_Left_Wheel_6



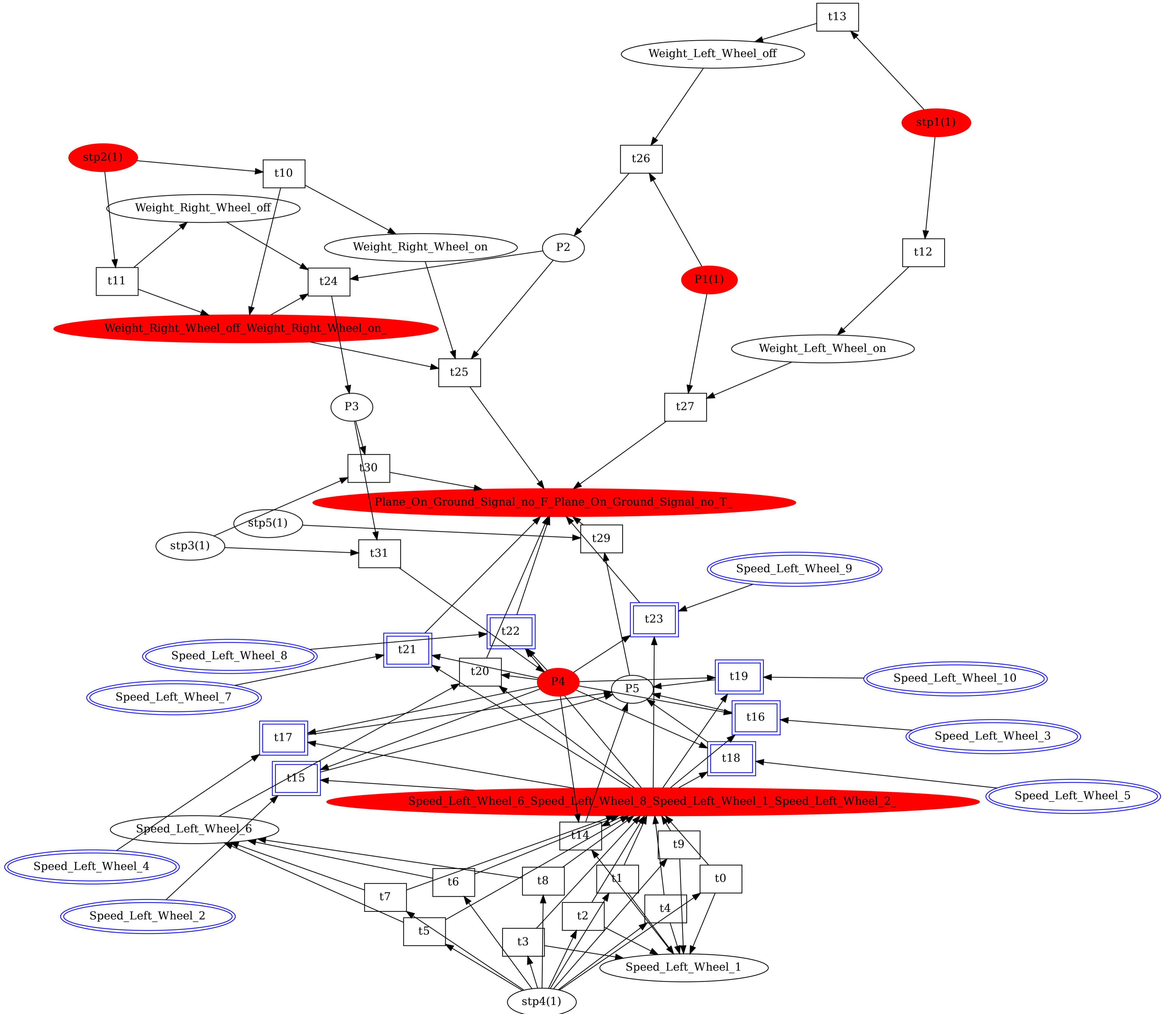
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_9 into Speed_Left_Wheel_6



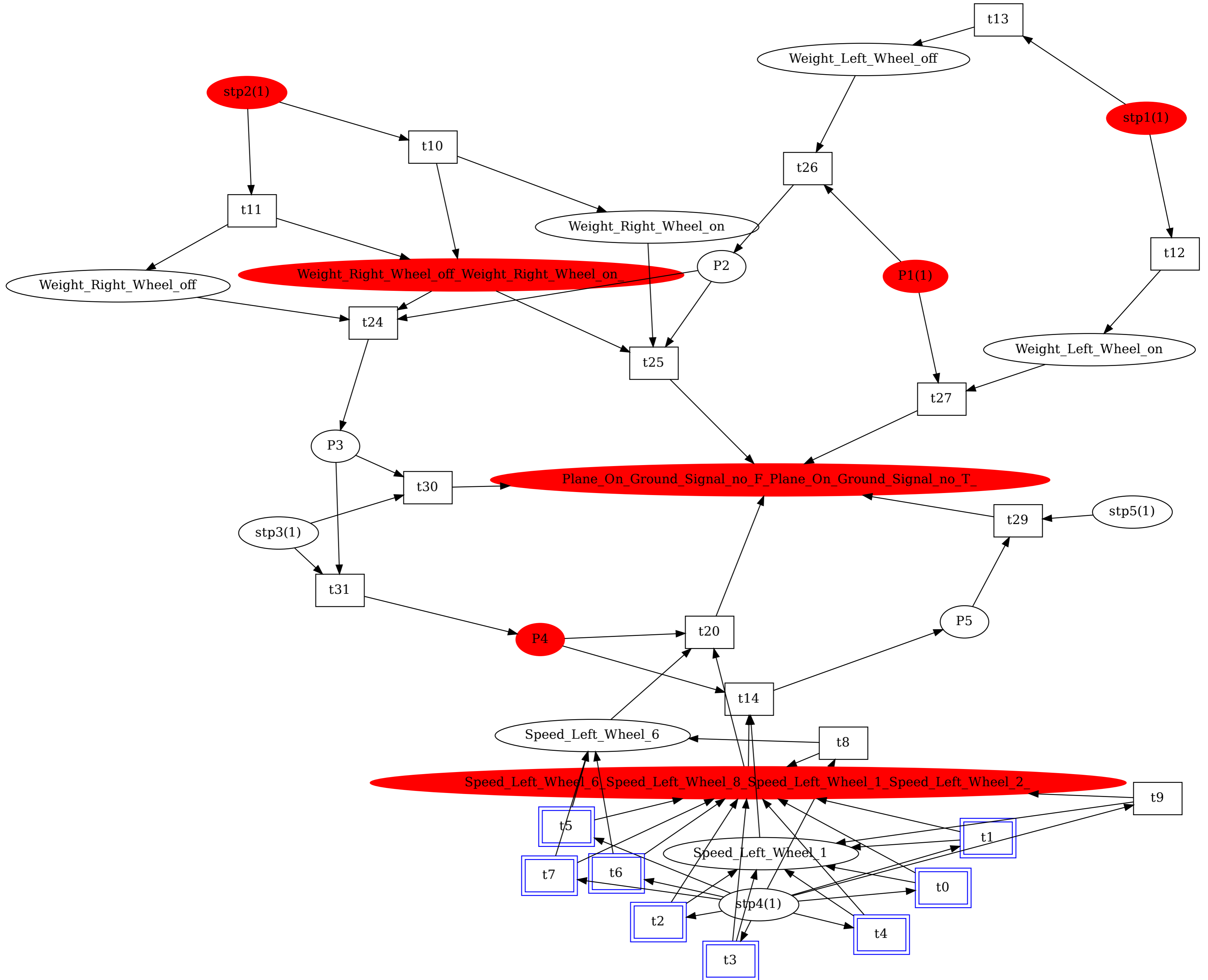
places: 27 trans:31 Symmetric choice/Future Equivalent : fusing Speed_Left_Wheel_10 into Speed_Left_Wheel_1



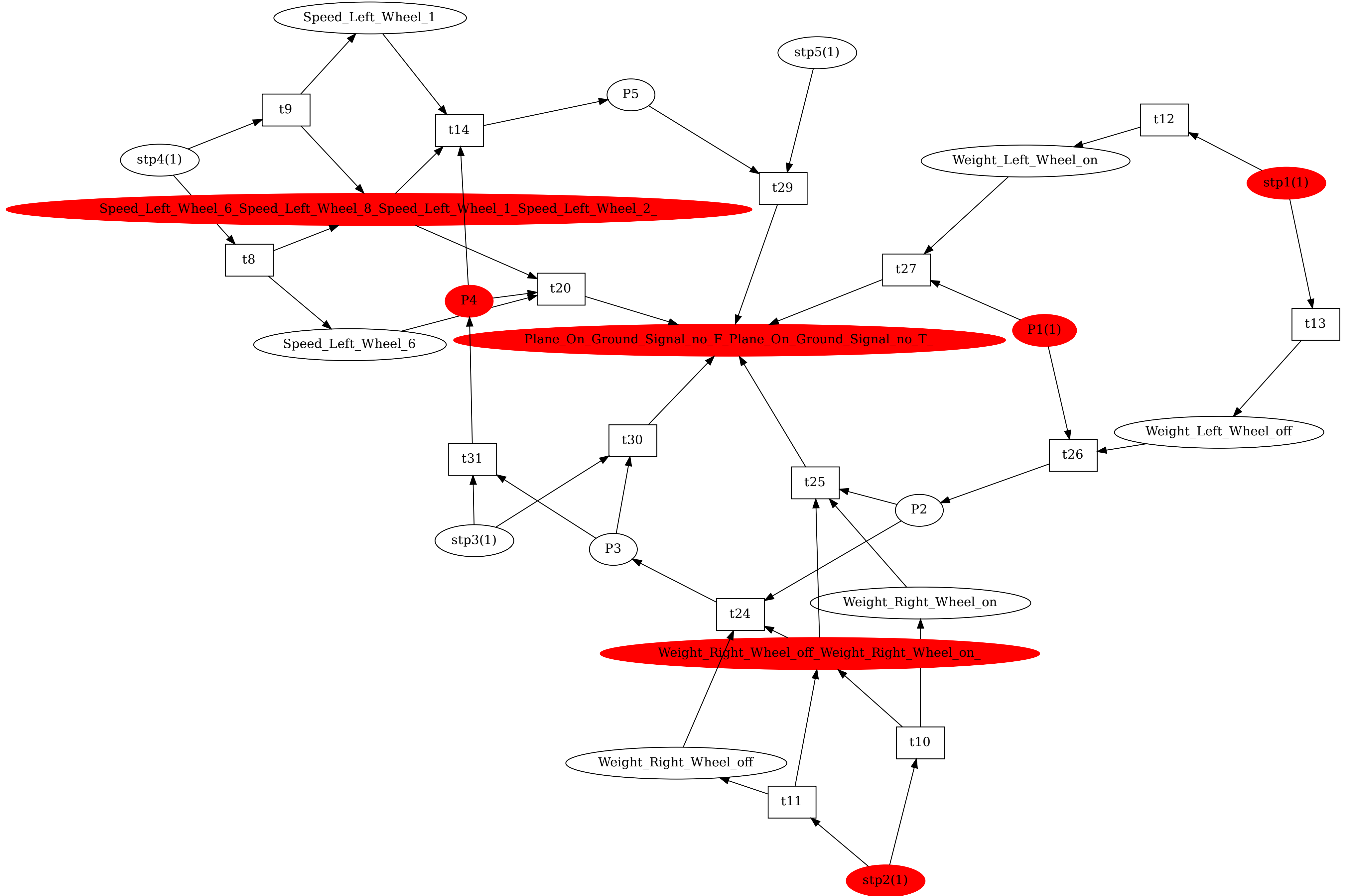
places: 27 trans:31 Constant places reduction[Speed_Left_Wheel_10, Speed_Left_Wheel_9, Speed_Left_Wheel_8, Speed_Left_Wheel_7, Speed_Left_Wheel_5, Speed_Left_Wheel_4, Speed_Left_Wheel_3, Speed_Left_Wheel_2]



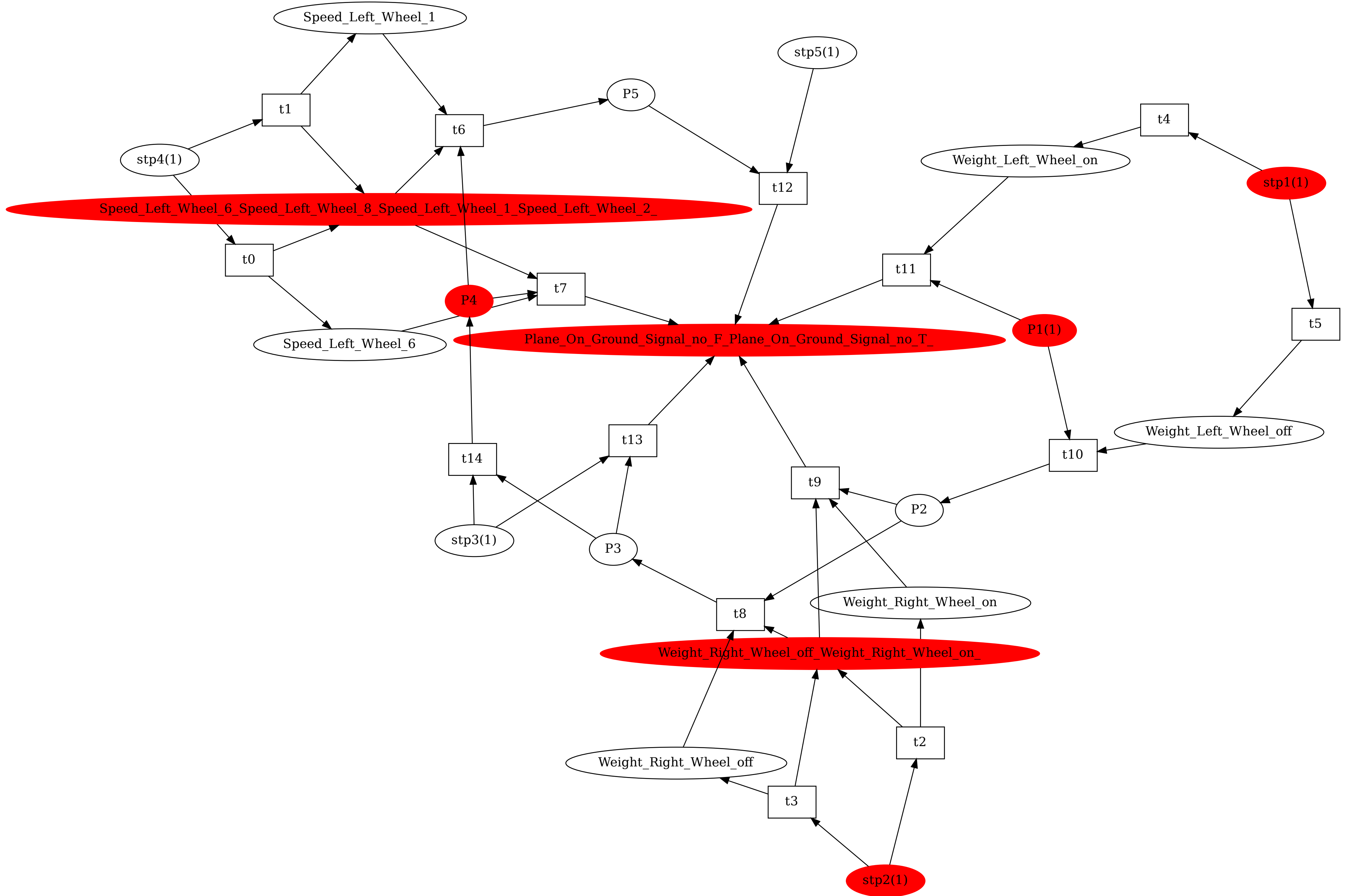
places: 19 trans:23 Unique test discarding 8 objects



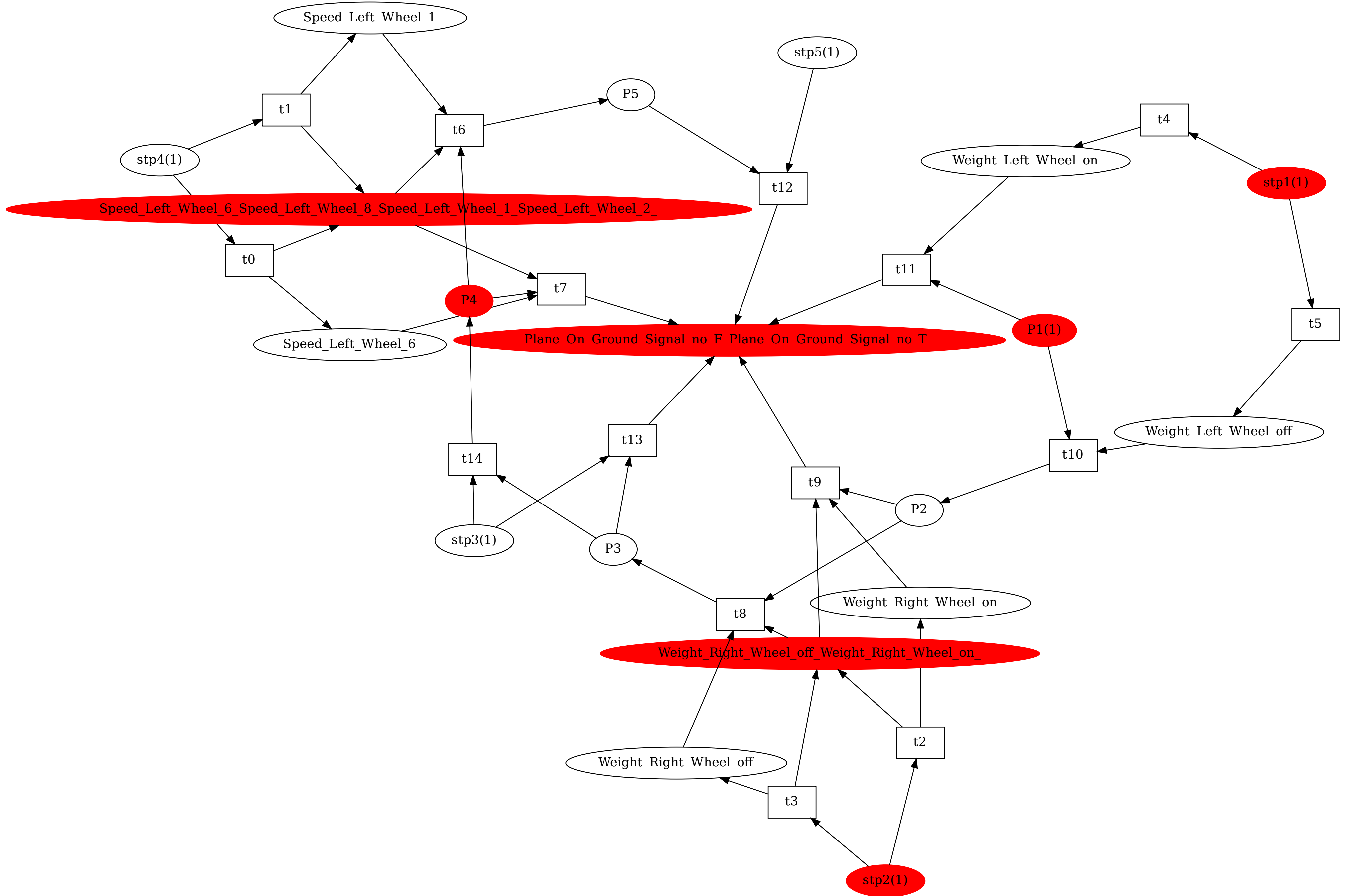
places: 19 trans:15 At convergence for reductions without SMT.



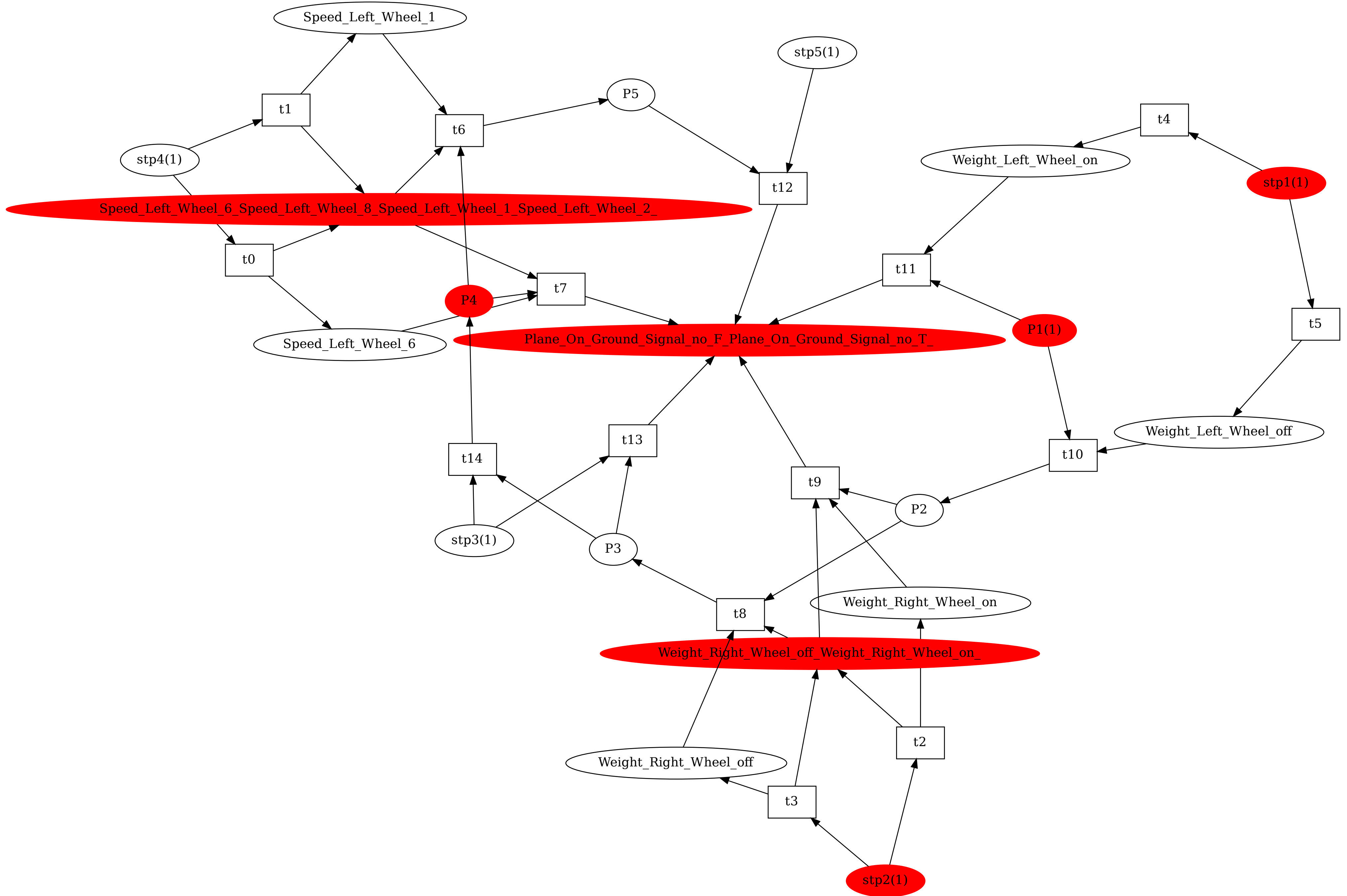
places: 19 trans:15 Before Reduction Start



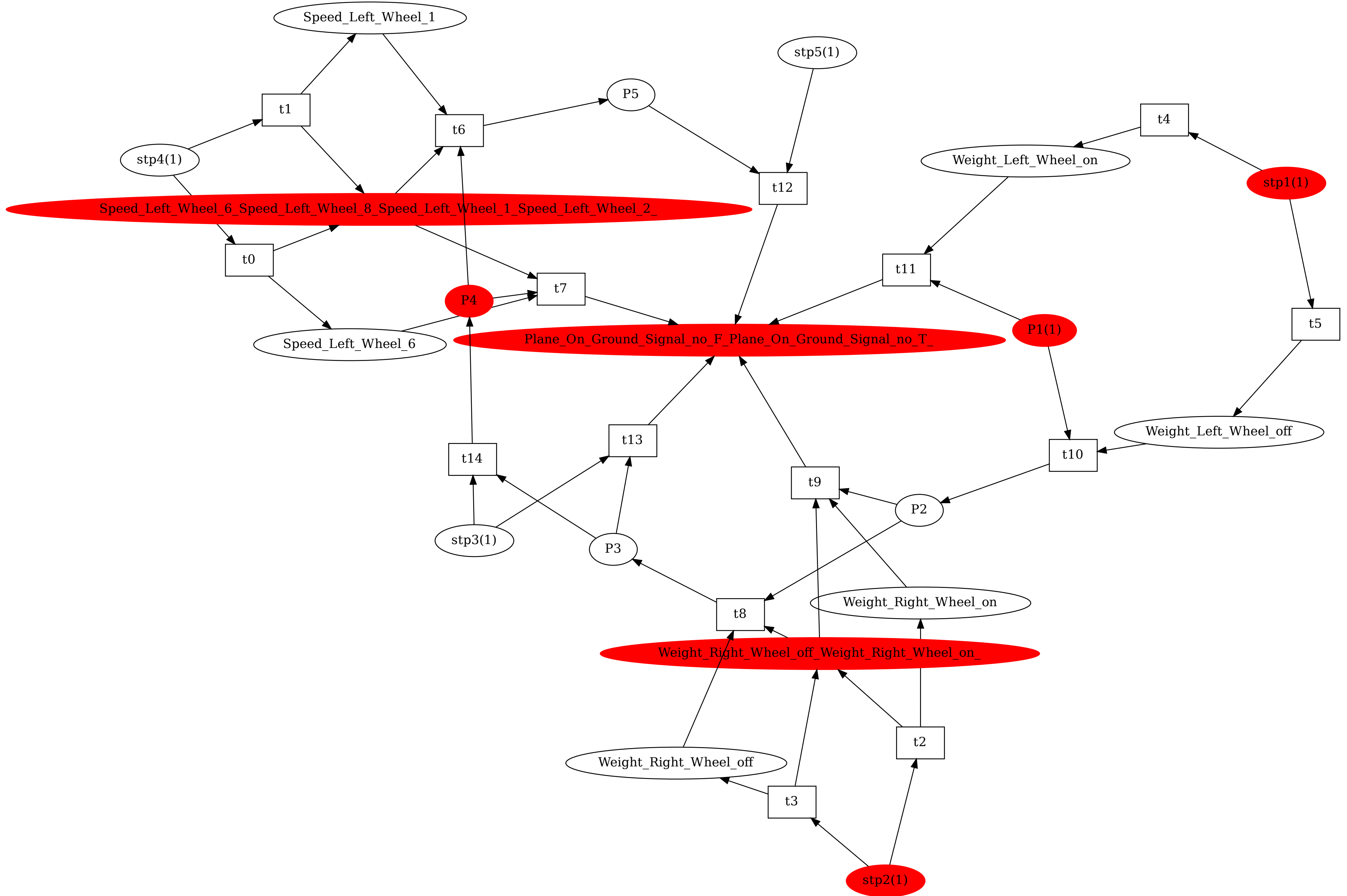
places: 19 trans:15 At convergence for reductions without SMT.



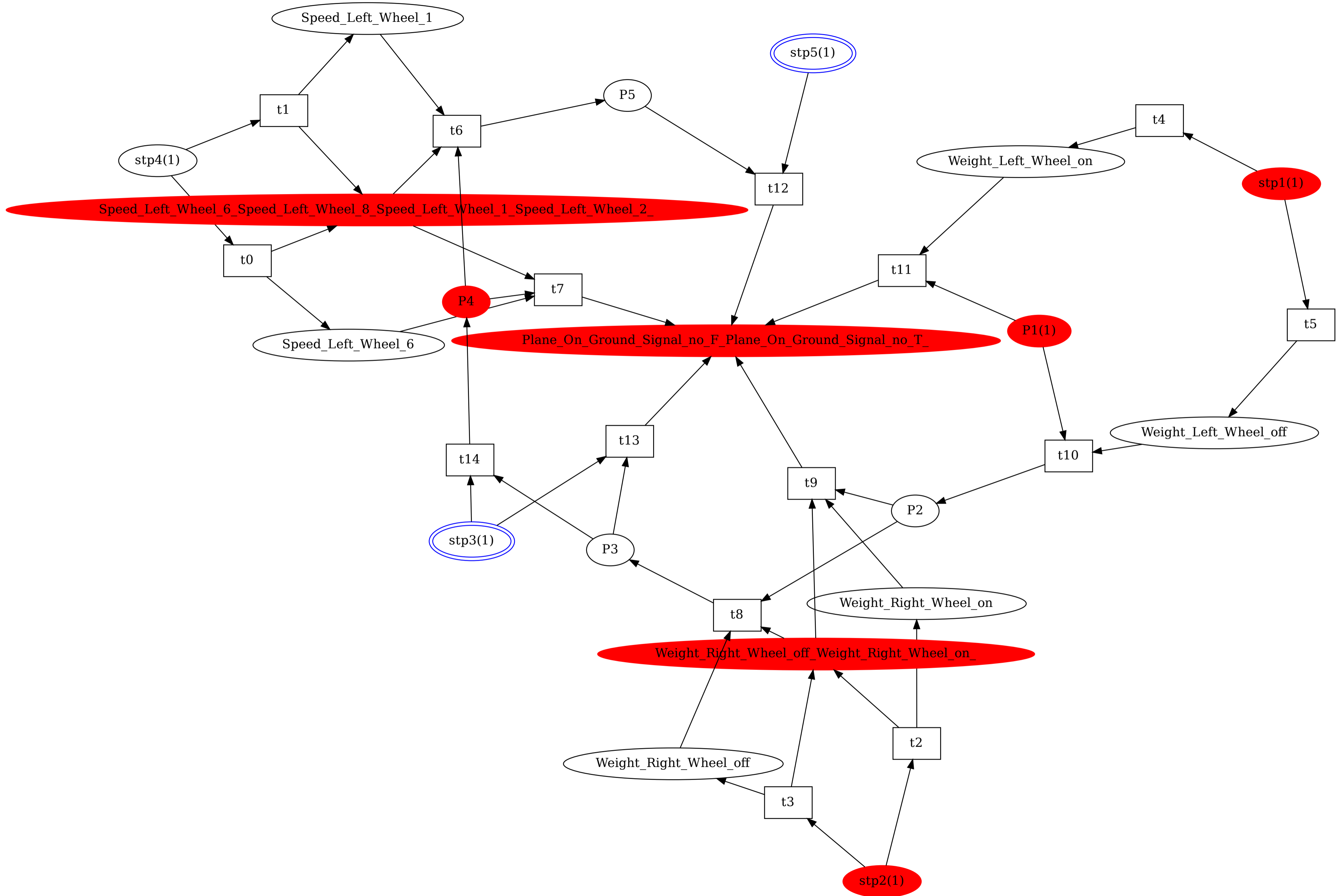
places: 19 trans:15 Before Reduction Start



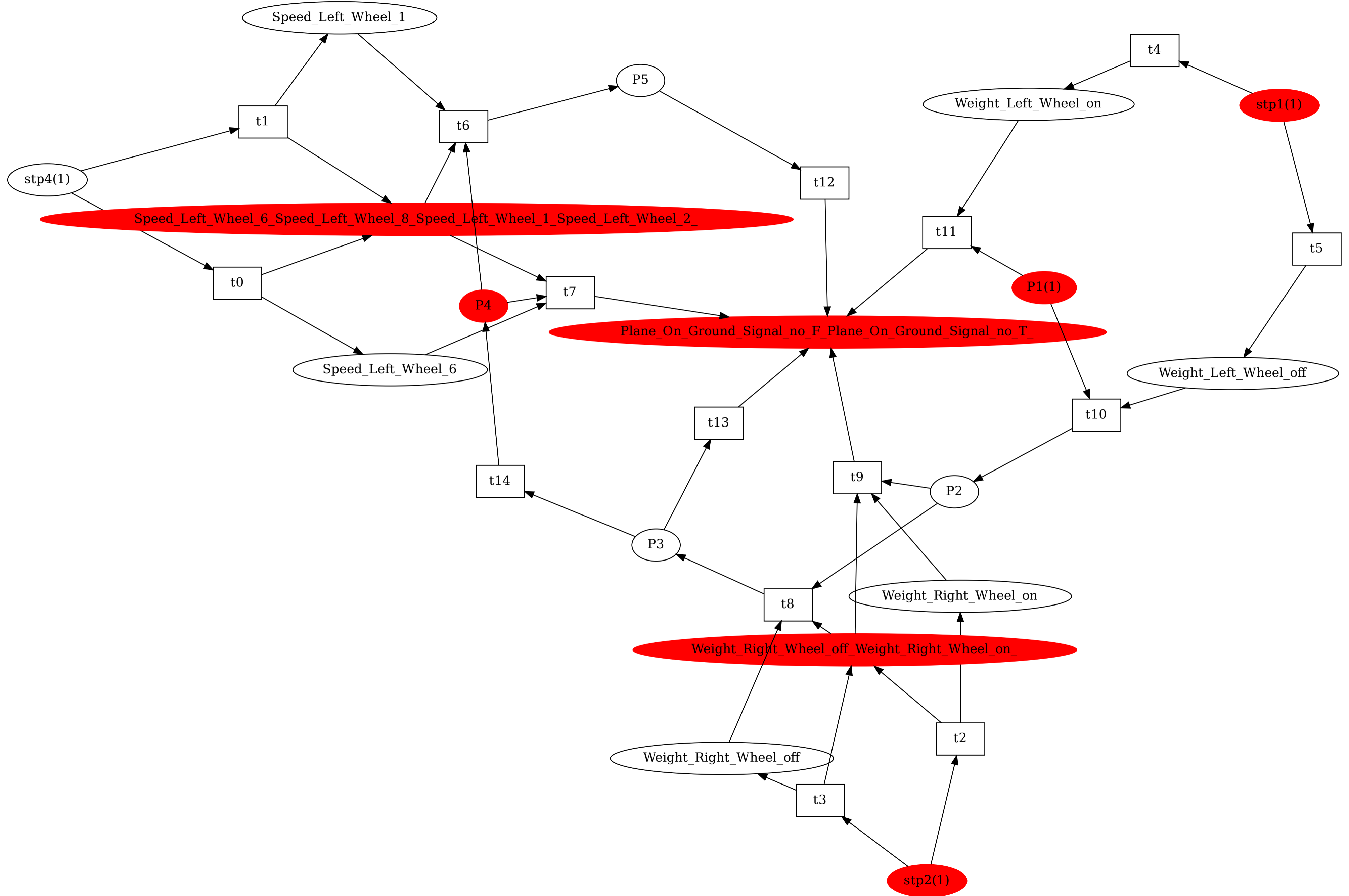
places: 19 trans:15 At convergence for reductions without SMT.



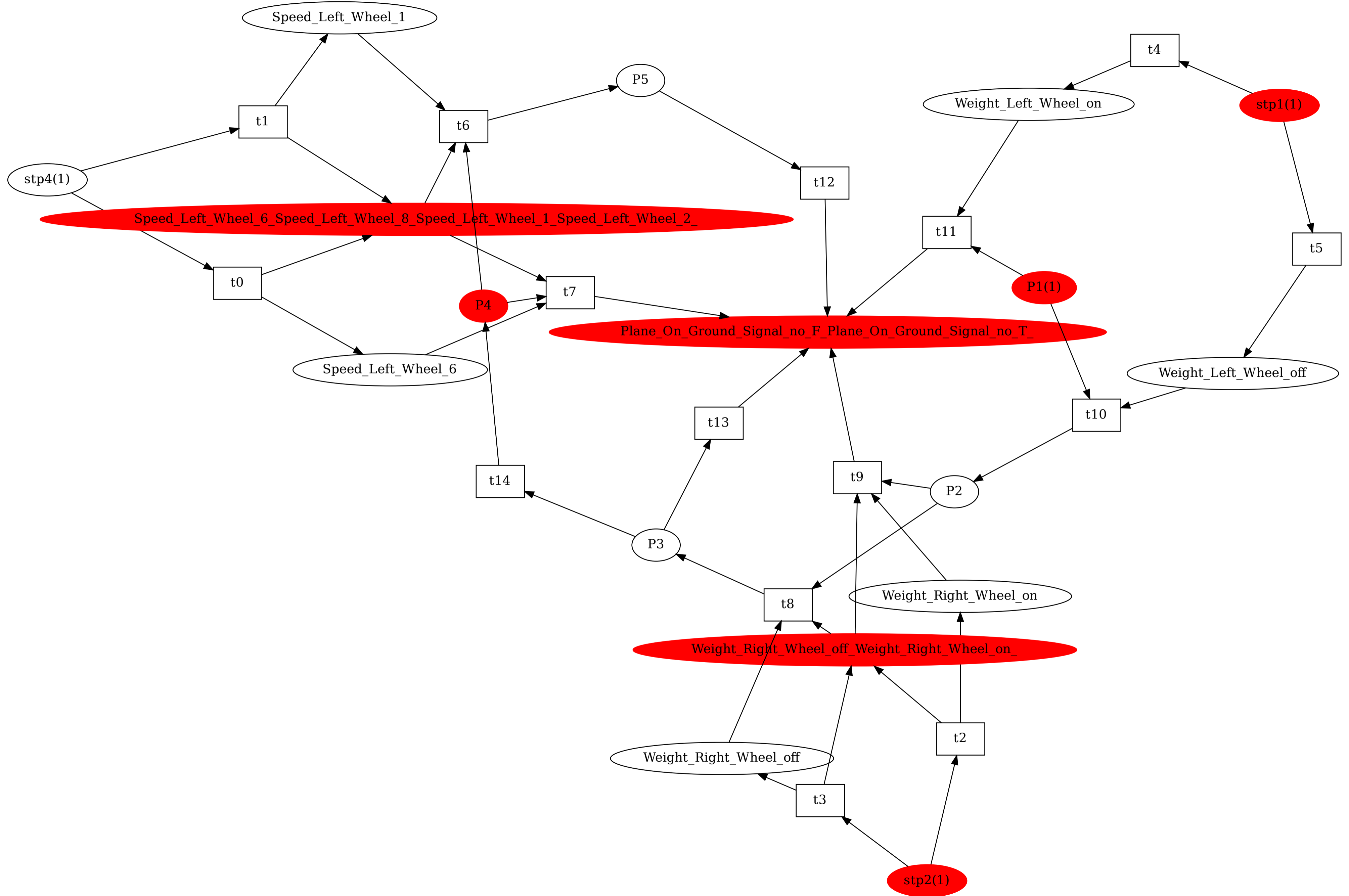
places: 19 trans:15 Discarding 2 places with rule Implicit Places With SMT (with state equation)



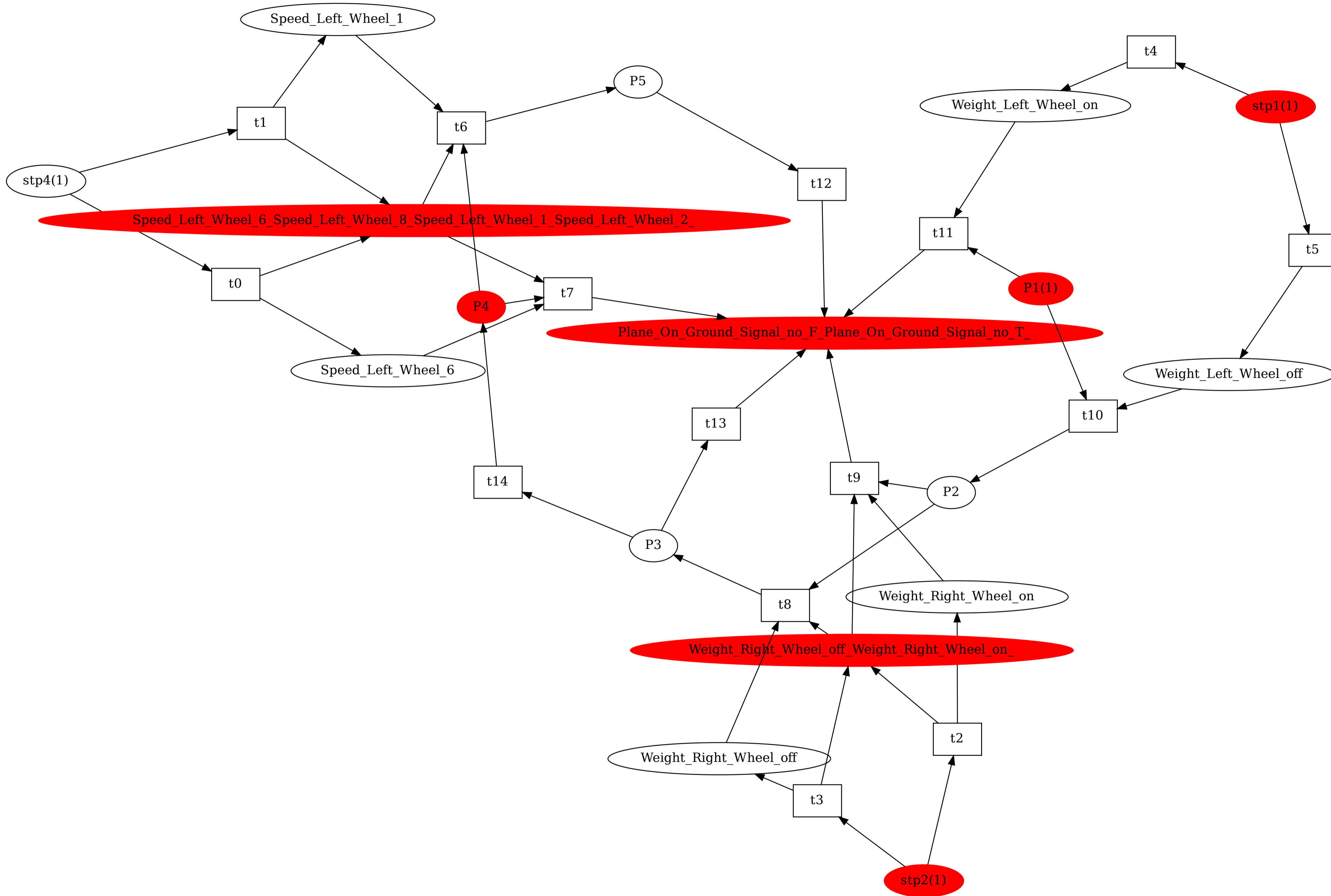
places: 17 trans:15 Before Reduction Start



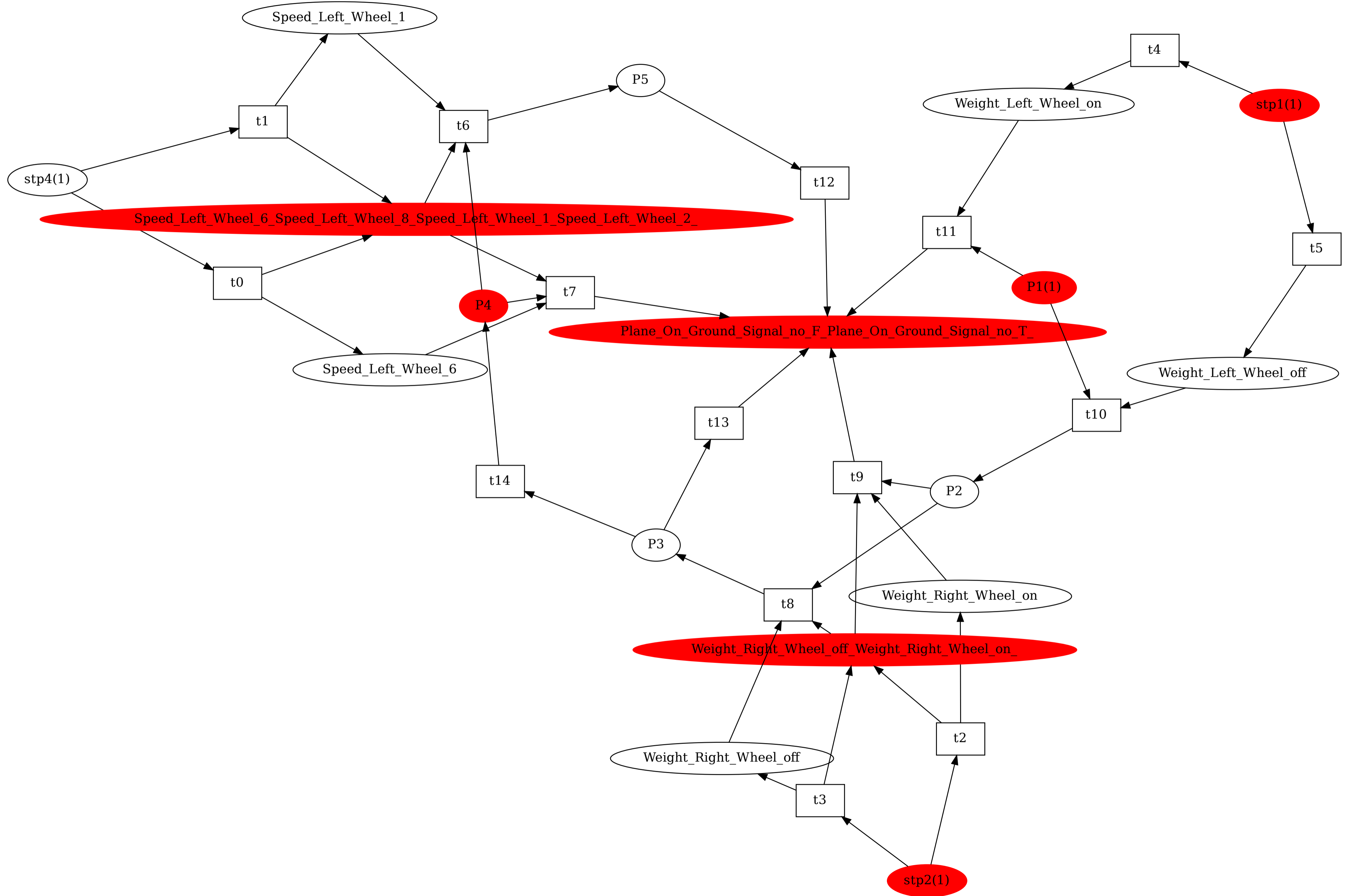
places: 17 trans:15 At convergence for reductions without SMT.



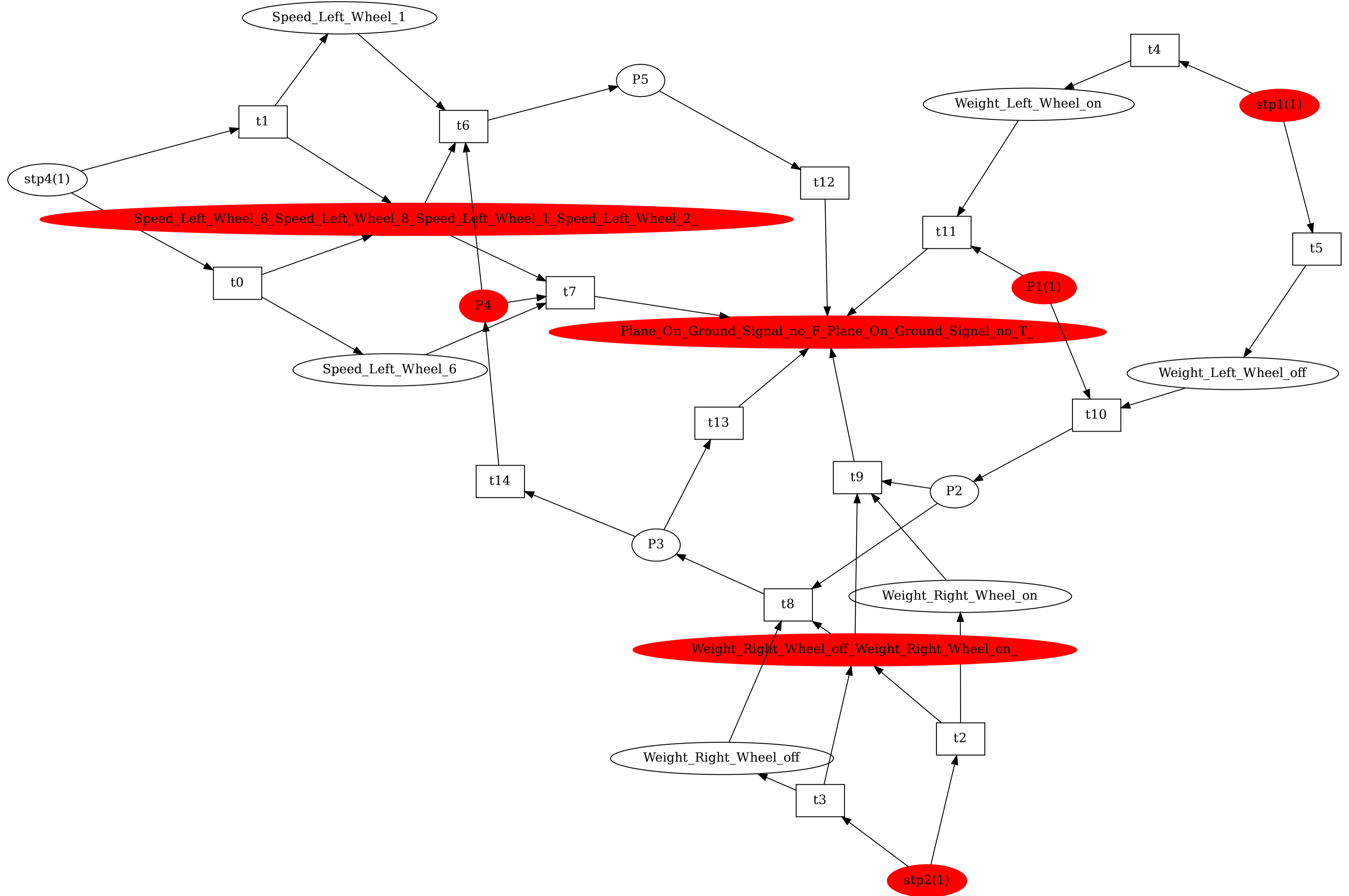
places: 17 trans:15 Simplifying constants used in the logic.



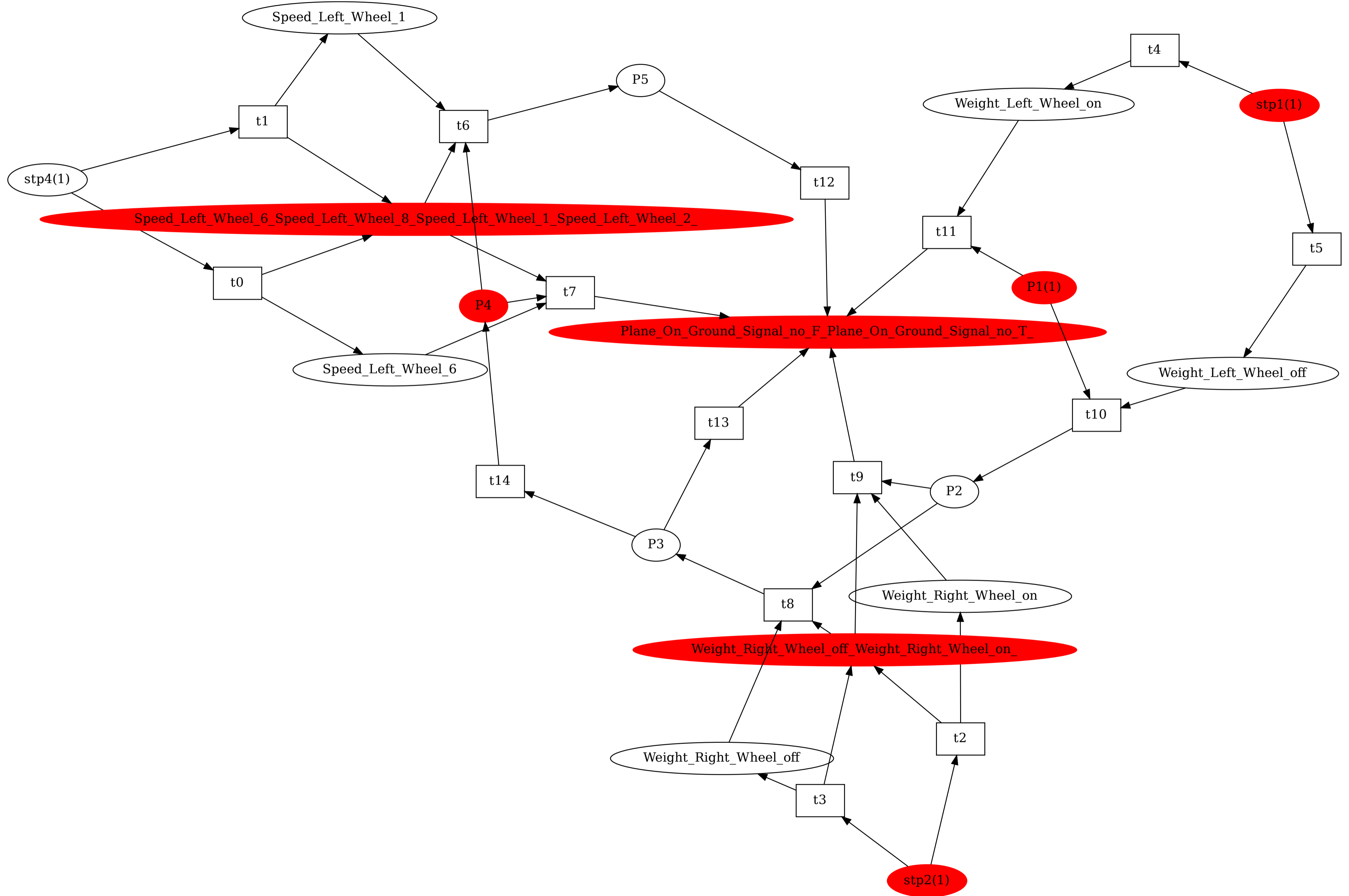
places: 17 trans:15 Before Reduction Start



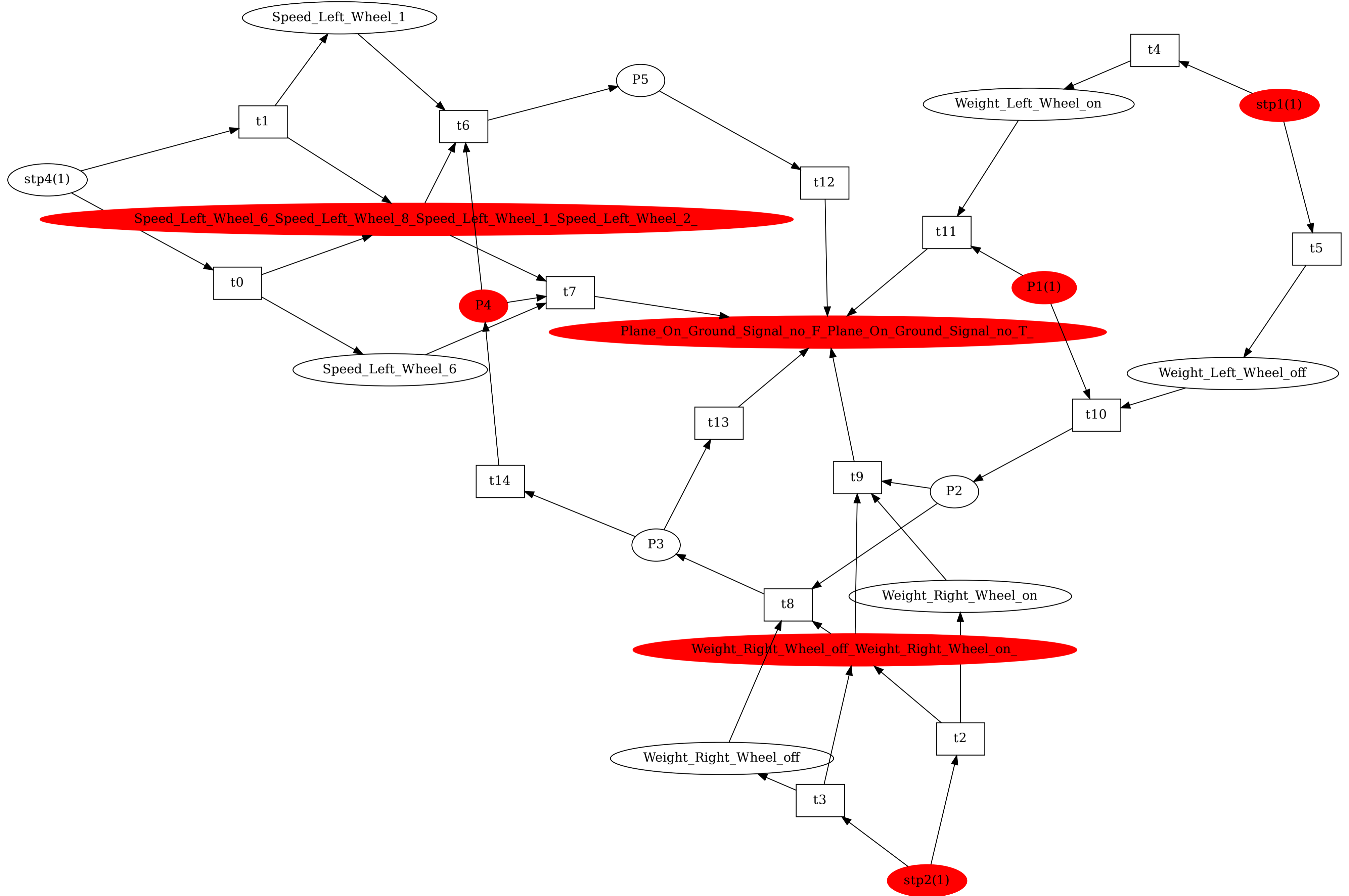
places: 17 trans:15 At convergence for reductions without SMT.



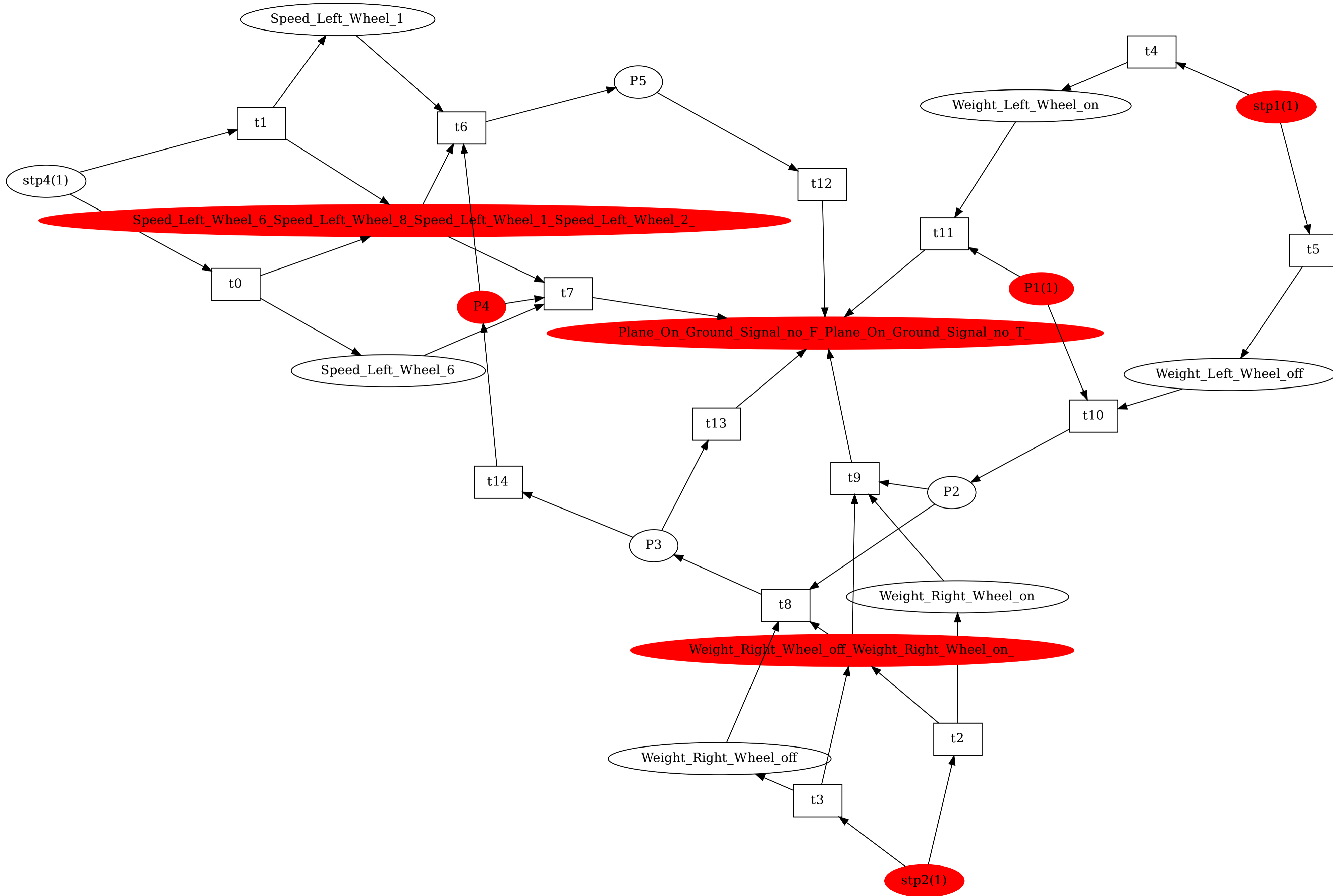
places: 17 trans:15 Before Reduction Start



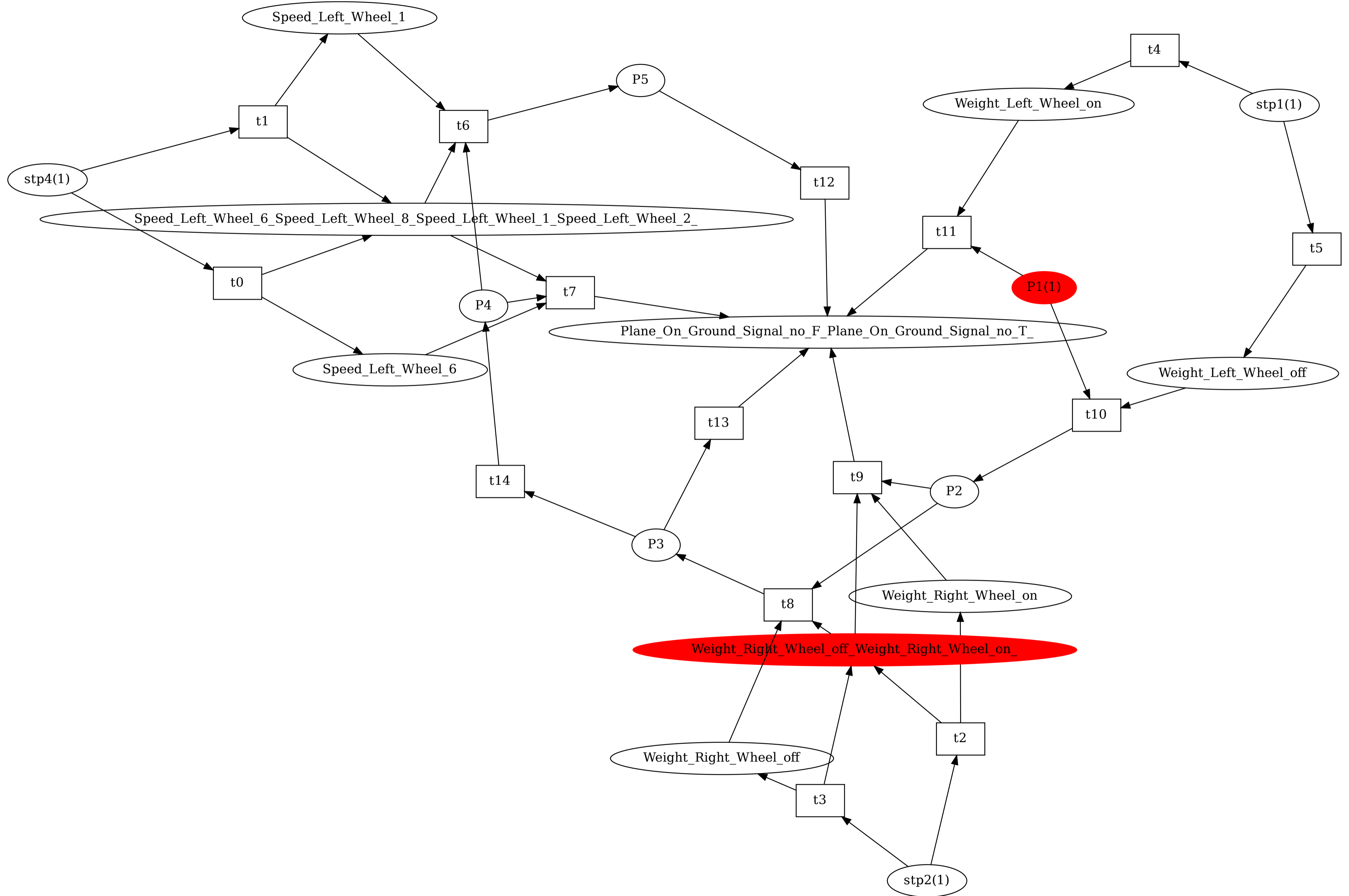
places: 17 trans:15 At convergence for reductions without SMT.



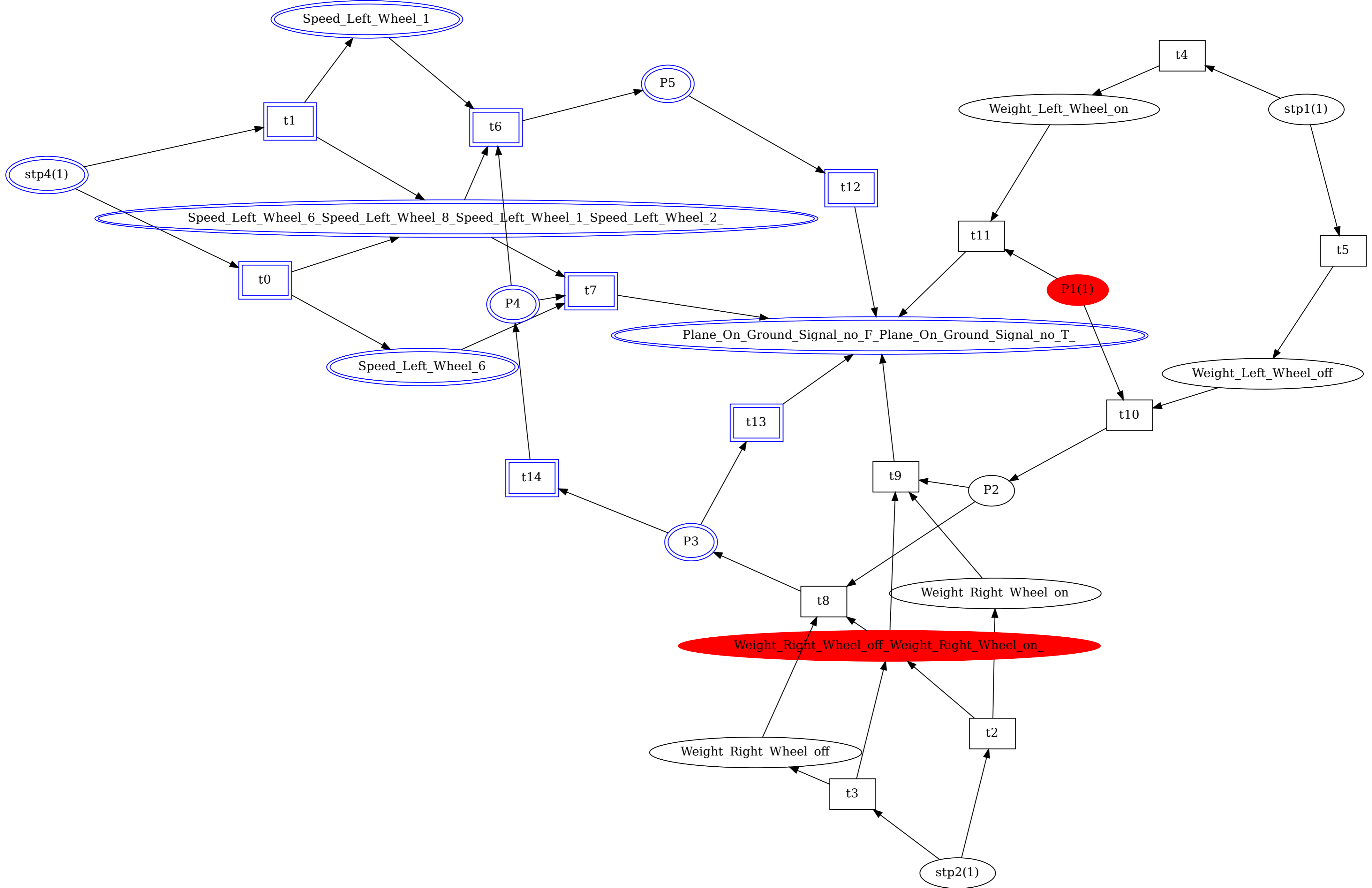
places: 17 trans:15 Simplifying constants used in the logic.



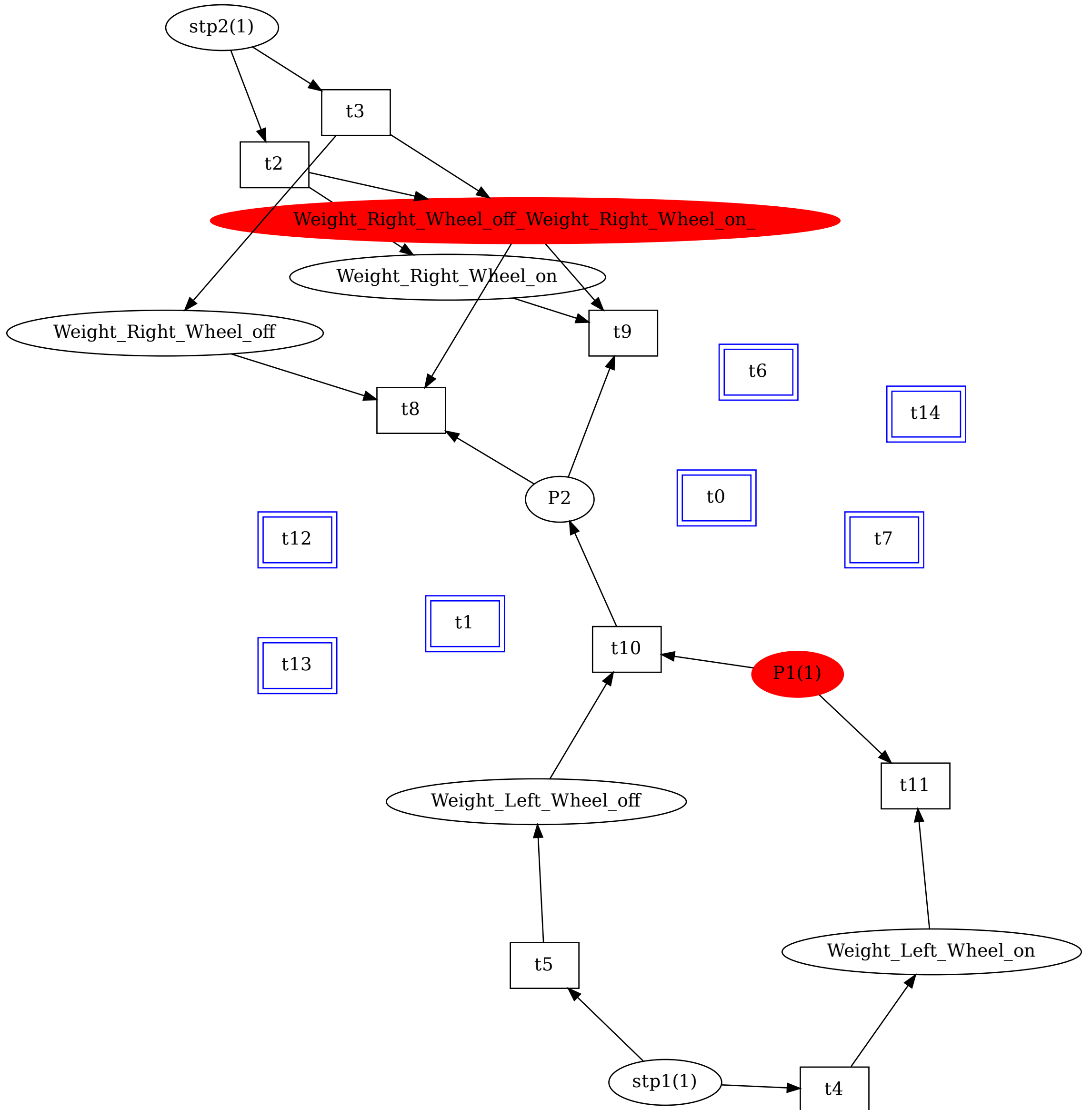
places: 17 trans:15 Before Reduction Start



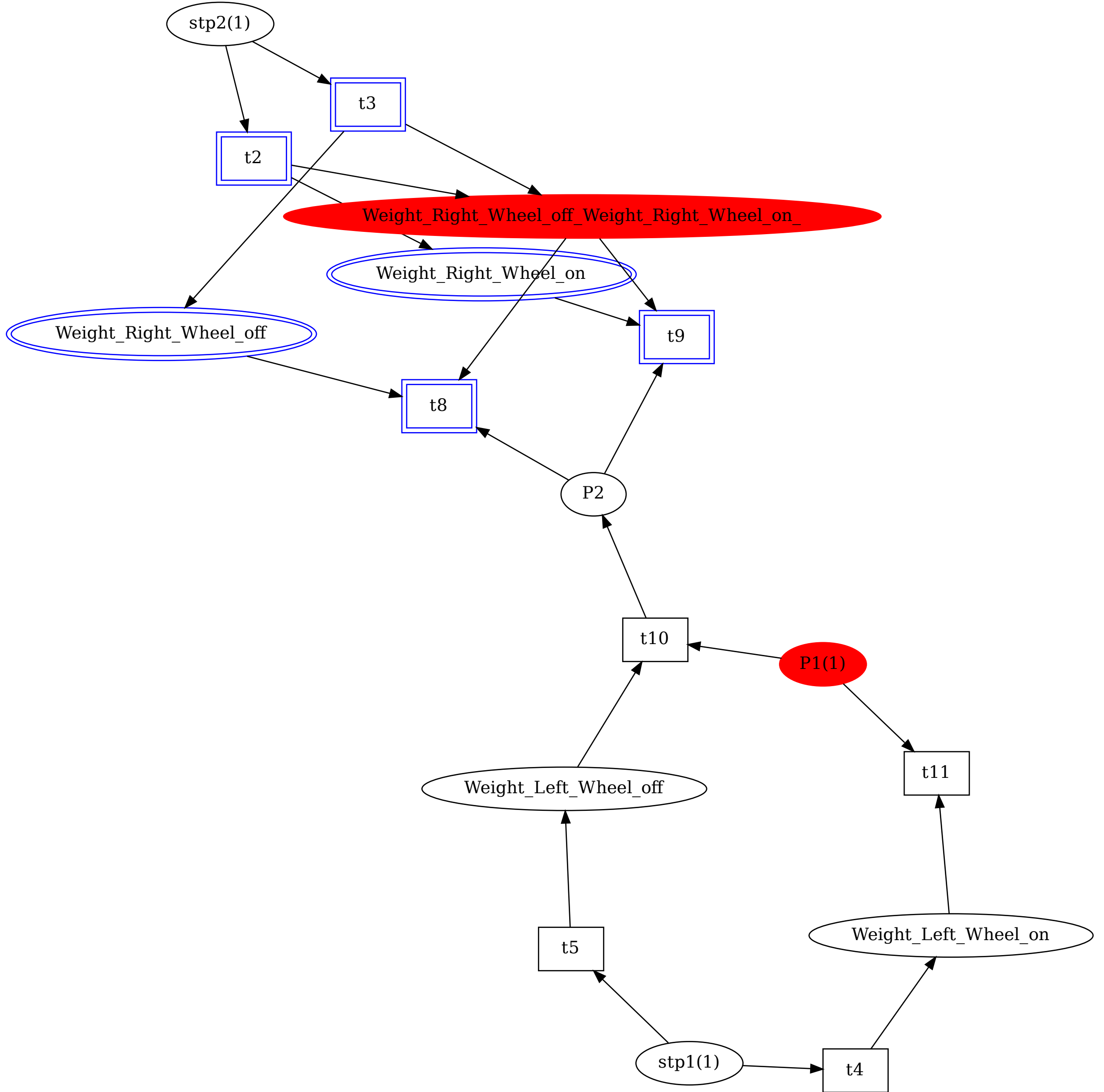
places: 17 trans:15 Discarding 8 places with rule Prefix Of Interest discarding 8 places



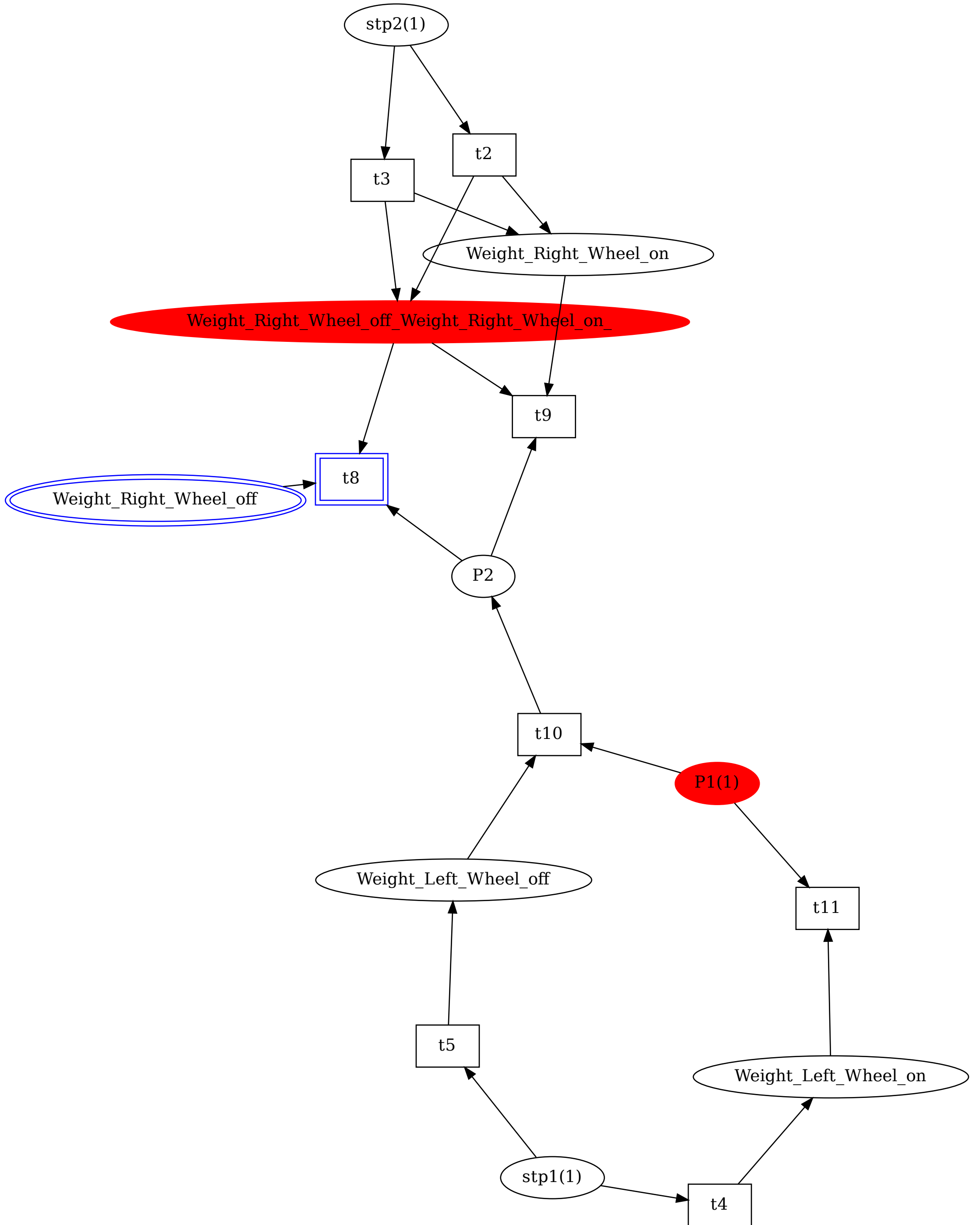
places: 9 trans:15 Discarding 7 transitions with rule Output transitions of constant places.



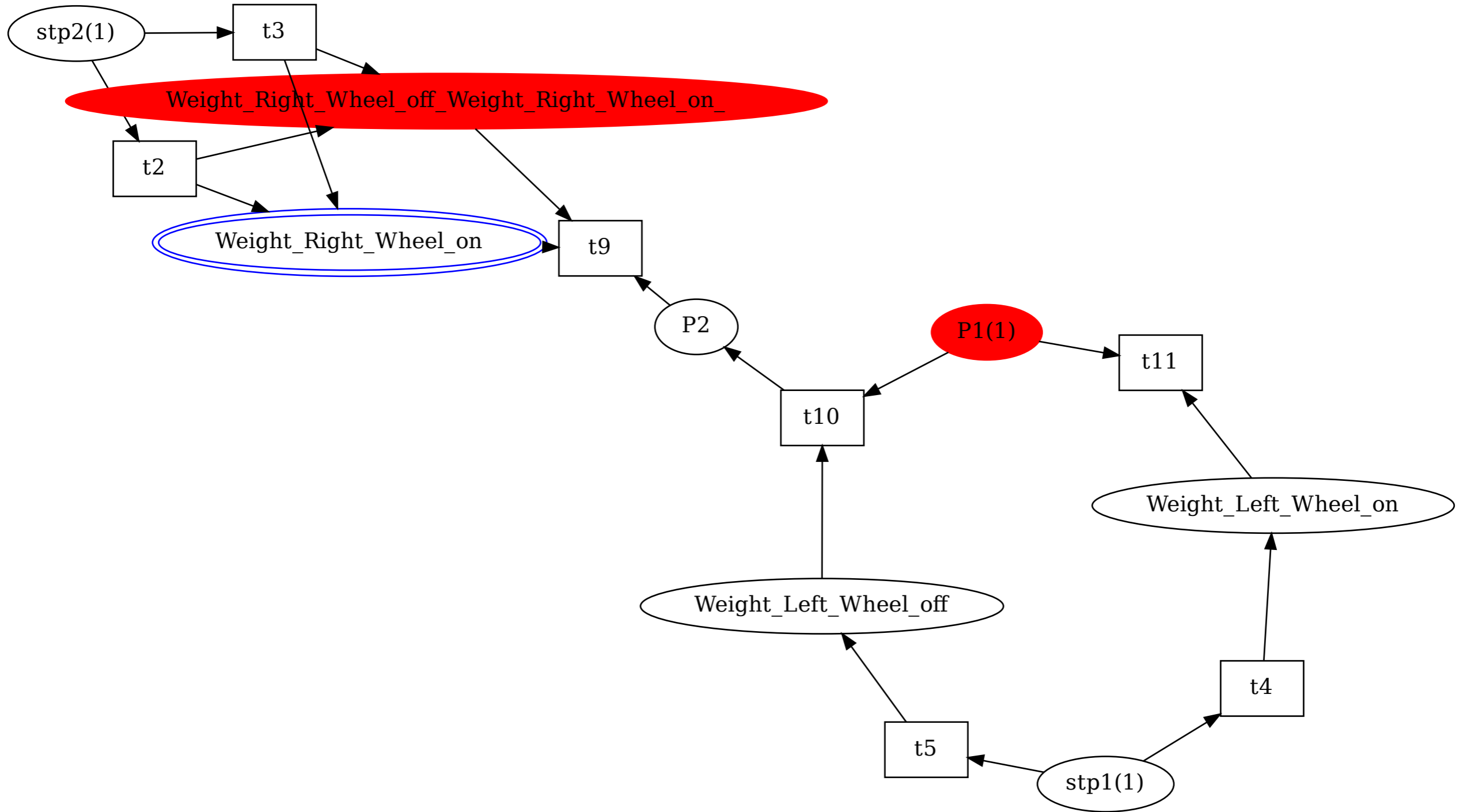
places: 9 trans:8 Symmetric choice/Future Equivalent : fusing Weight_Right_Wheel_off into Weight_Right_Wheel_on



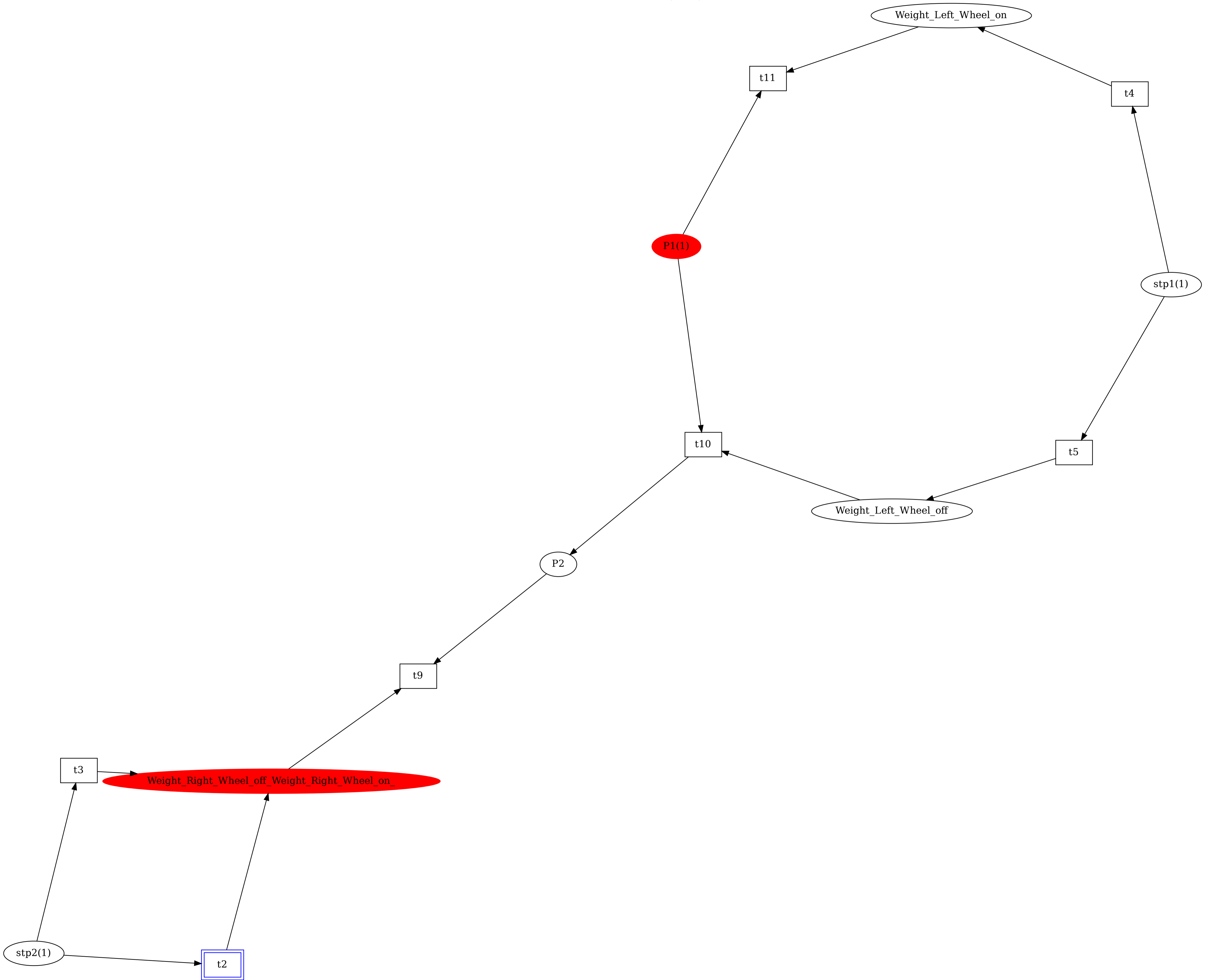
places: 9 trans:8 Constant places reduction[Weight_Right_Wheel_off]



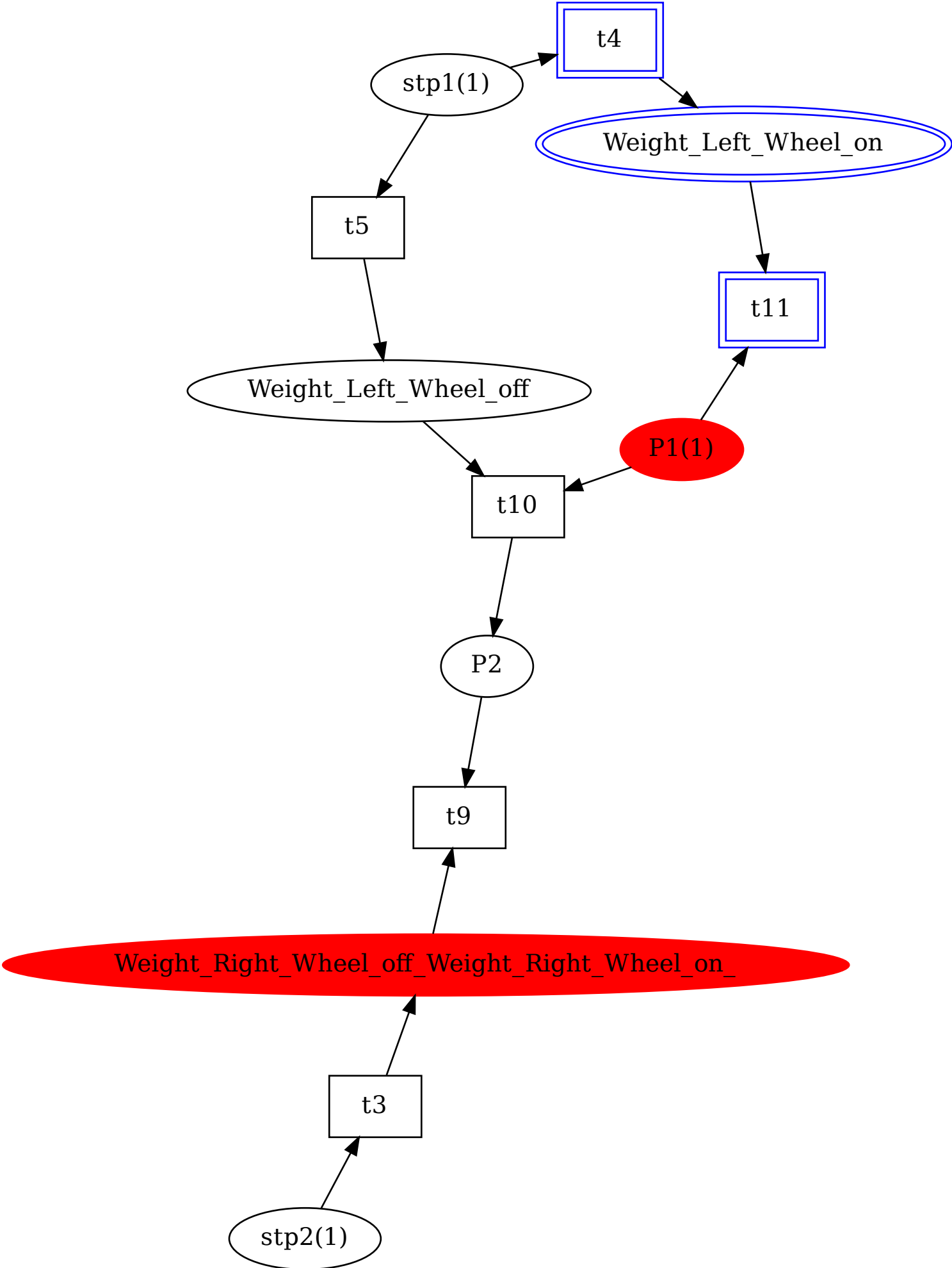
places: 8 trans:7 Unique test discarding 1 objects



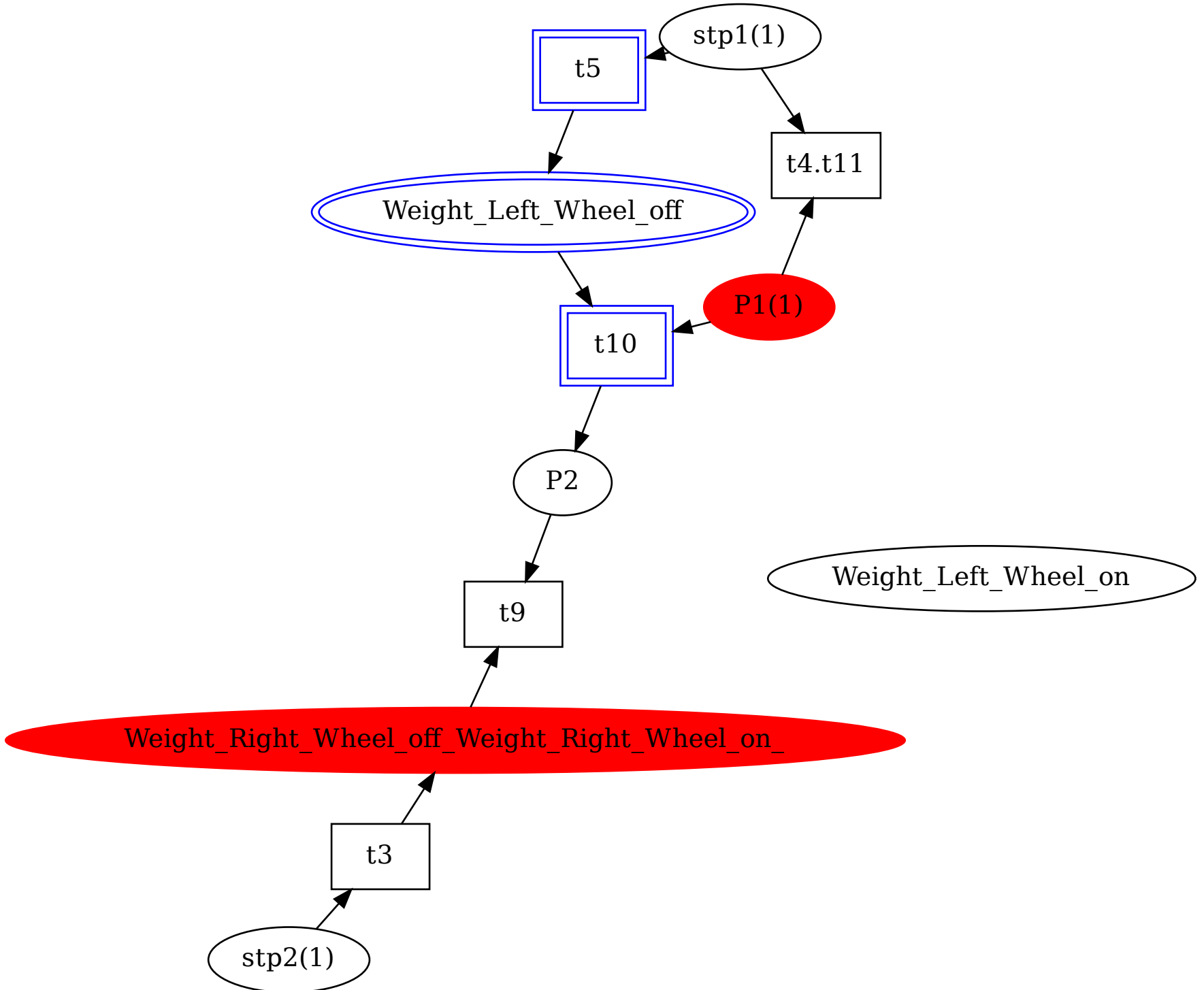
places: 7 trans:7 Unique test discarding 1 objects



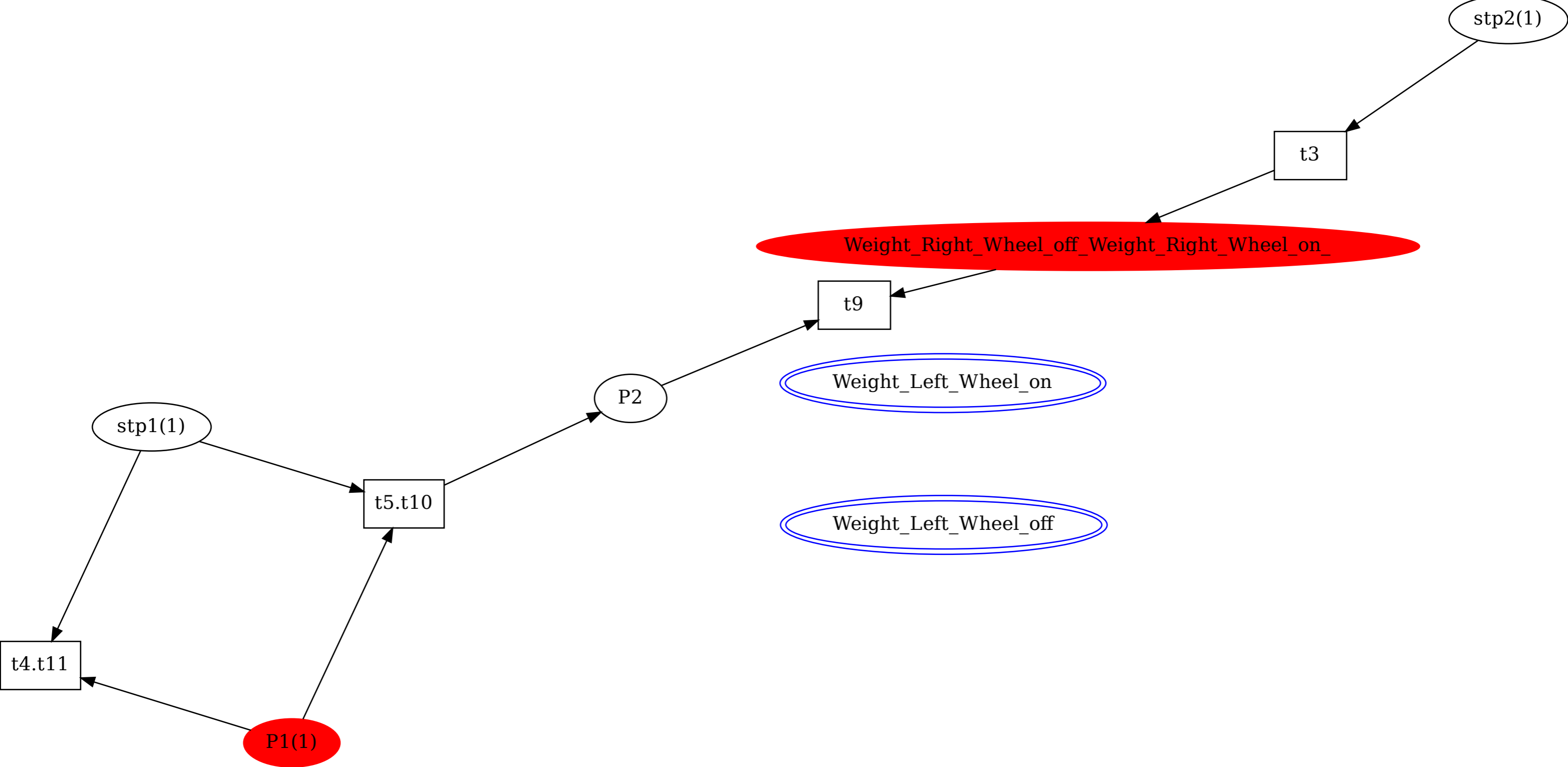
places: 7 trans:6 Free-Agglomerating place :Weight_Left_Wheel_on



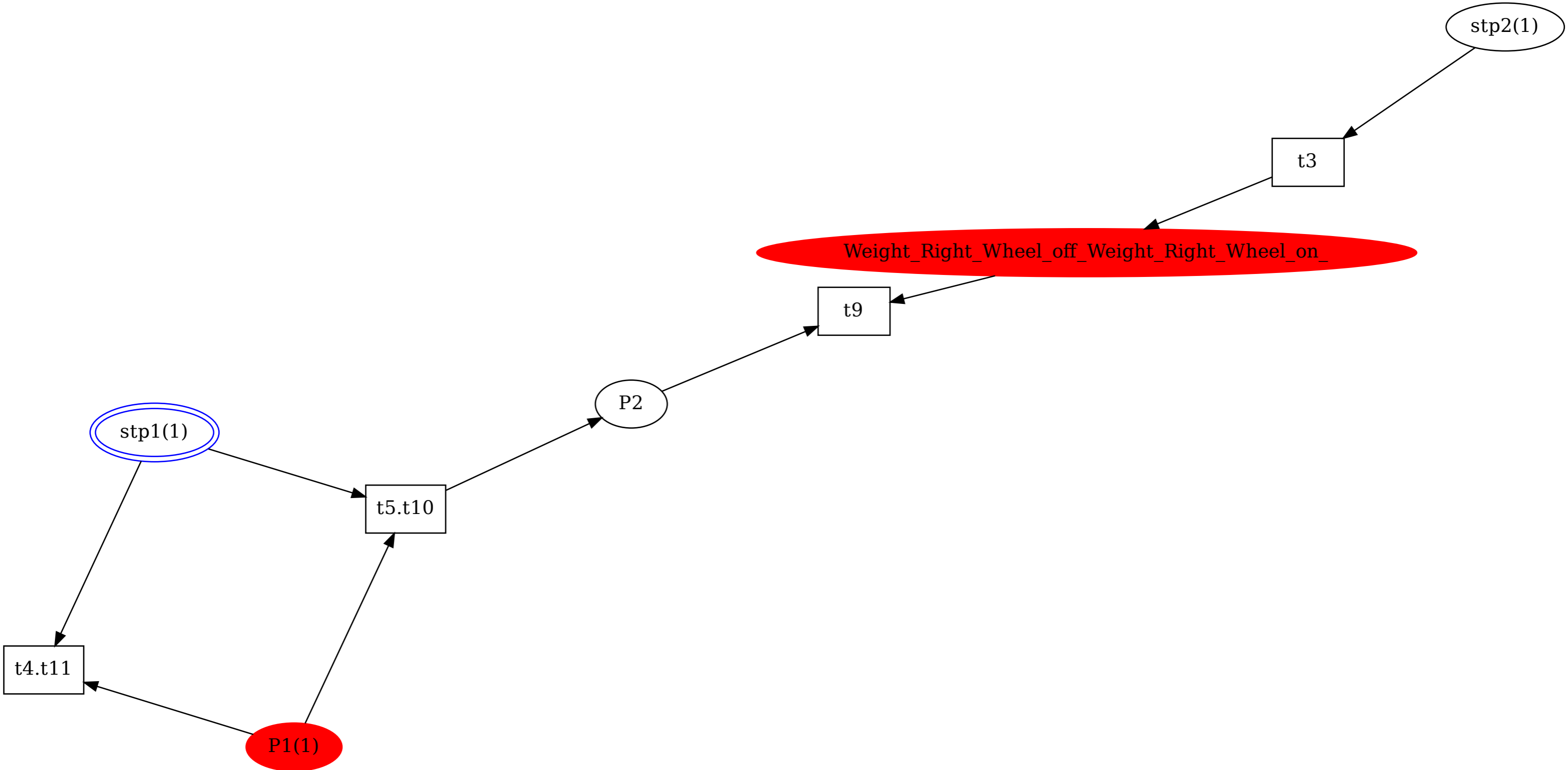
places: 7 trans:5 Free-Agglomerating place :Weight_Left_Wheel_off



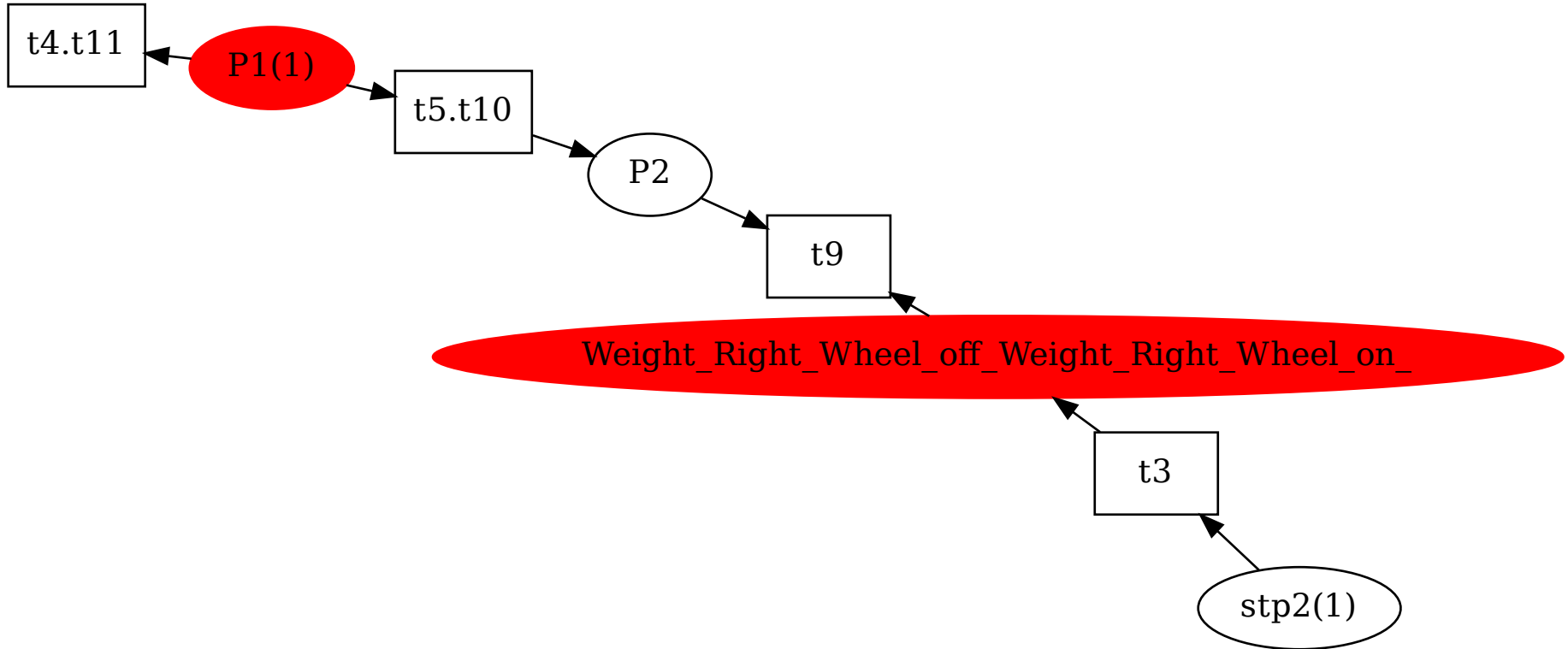
places: 7 trans:4 Constant places reduction[Weight_Left_Wheel_off, Weight_Left_Wheel_on]



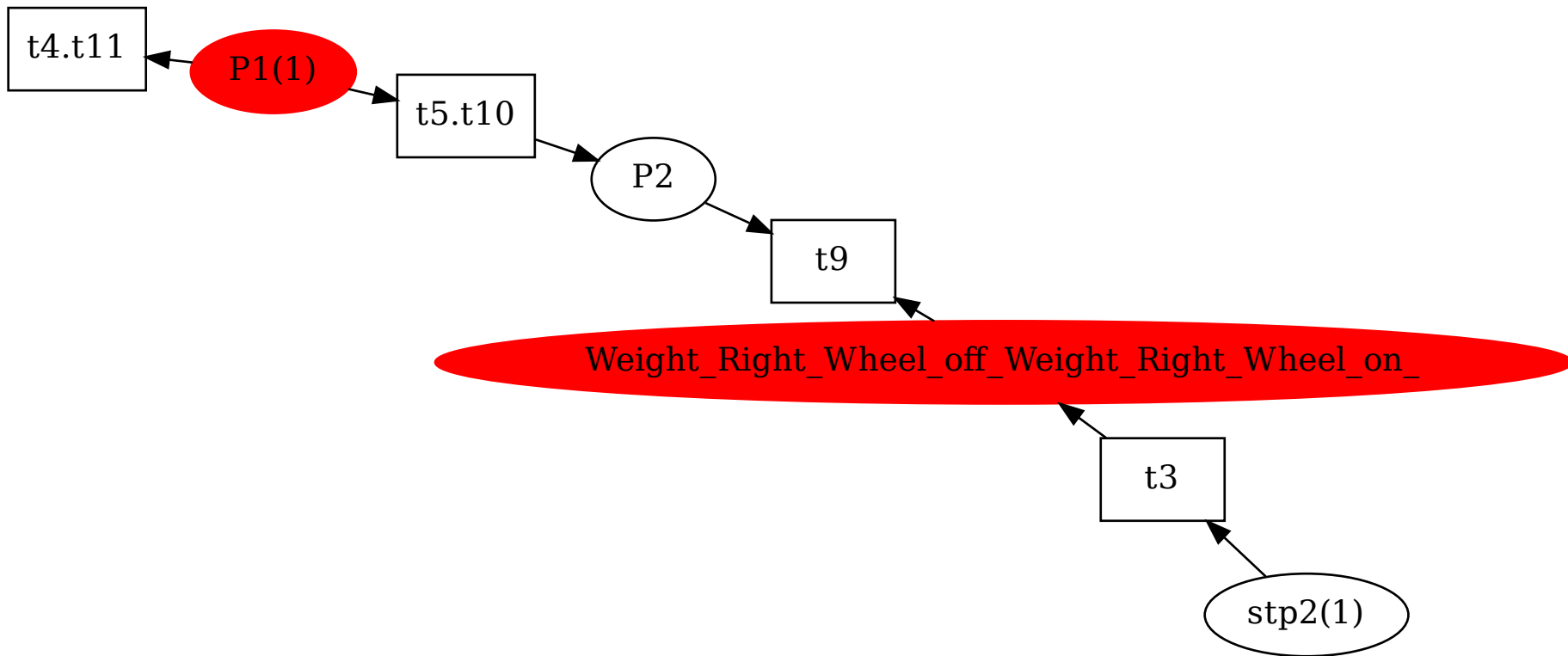
places: 5 trans:4 Unique test discarding 1 objects



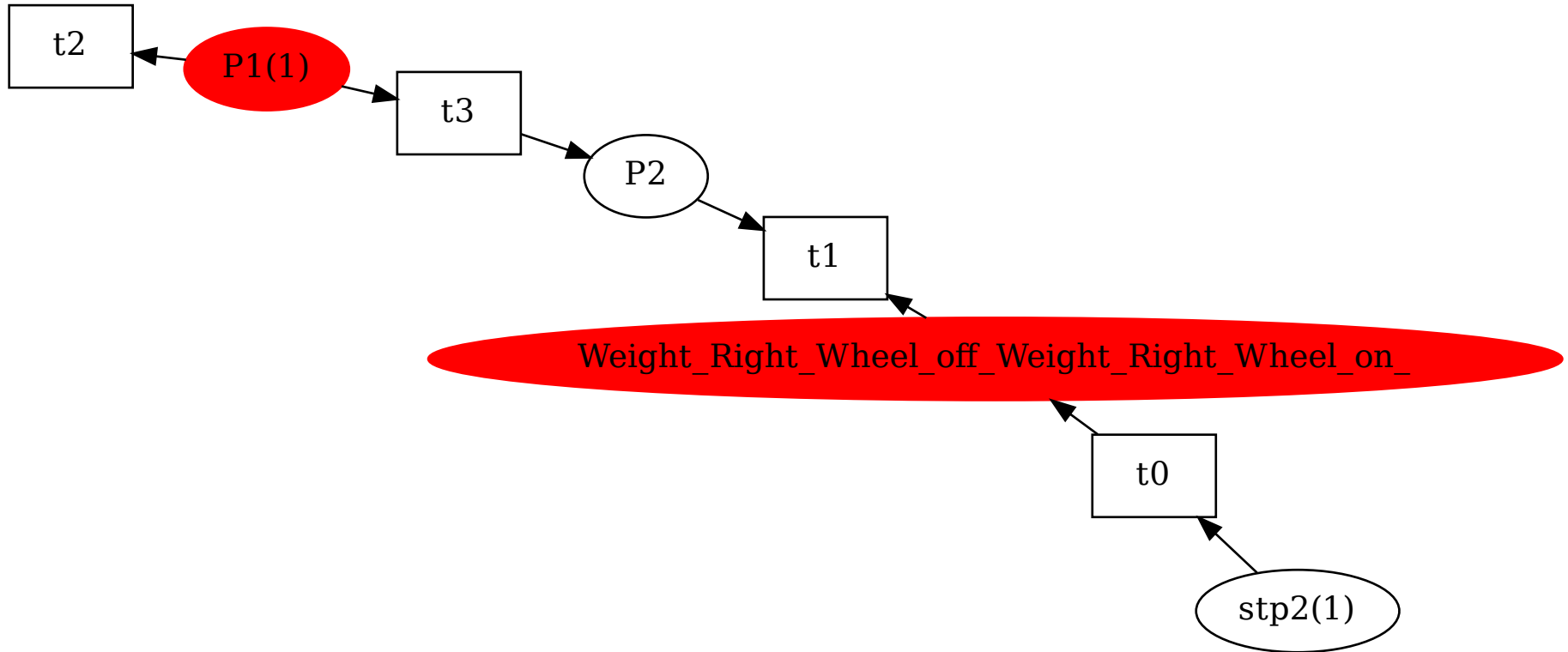
places: 4 trans:4 At convergence for reductions without SMT.



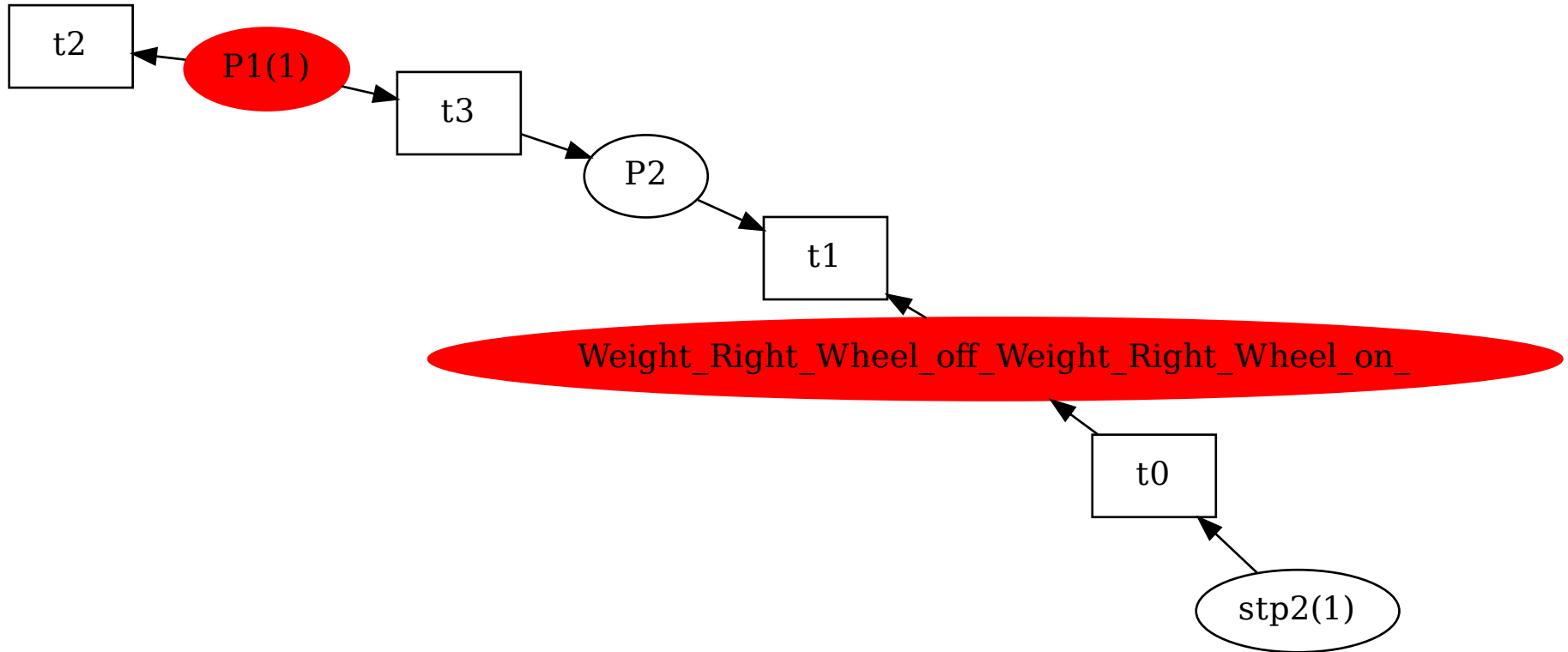
places: 4 trans:4 Simplifying constants used in the logic.



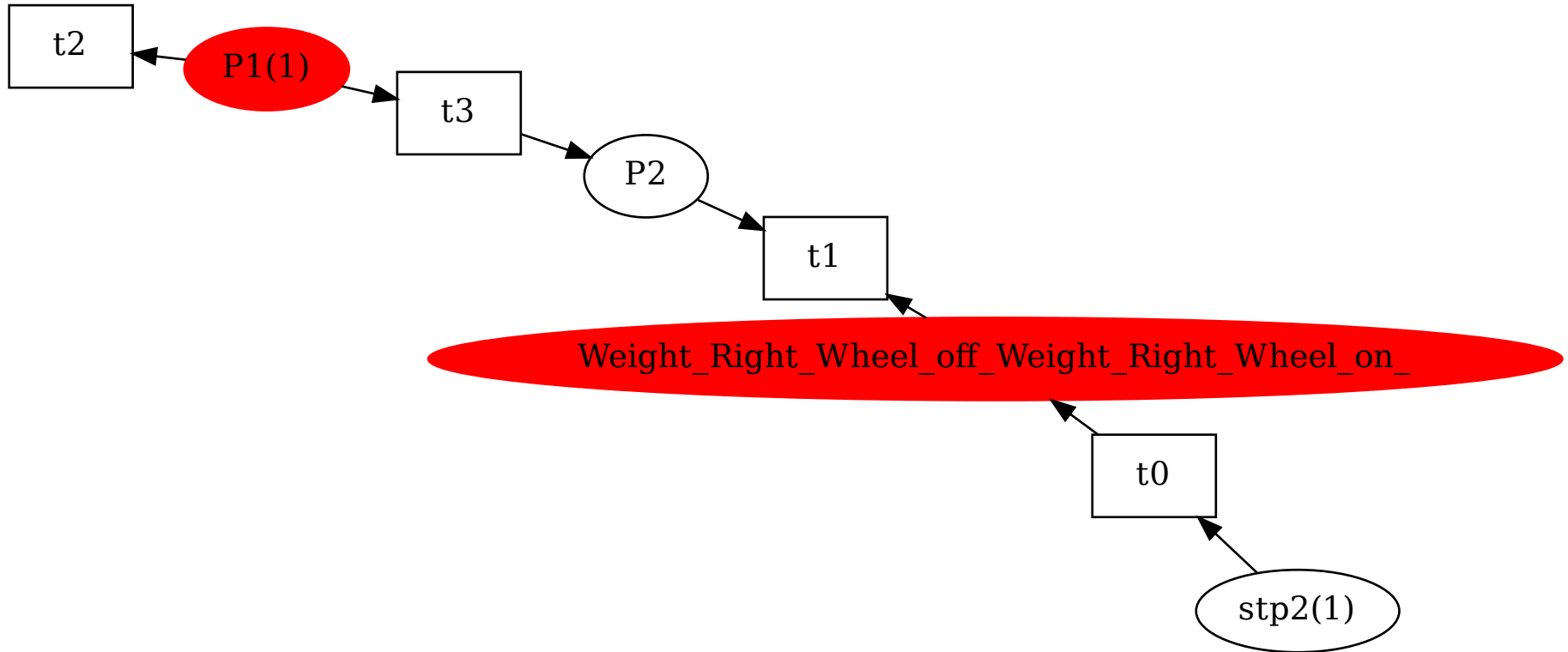
places: 4 trans:4 Before Reduction Start



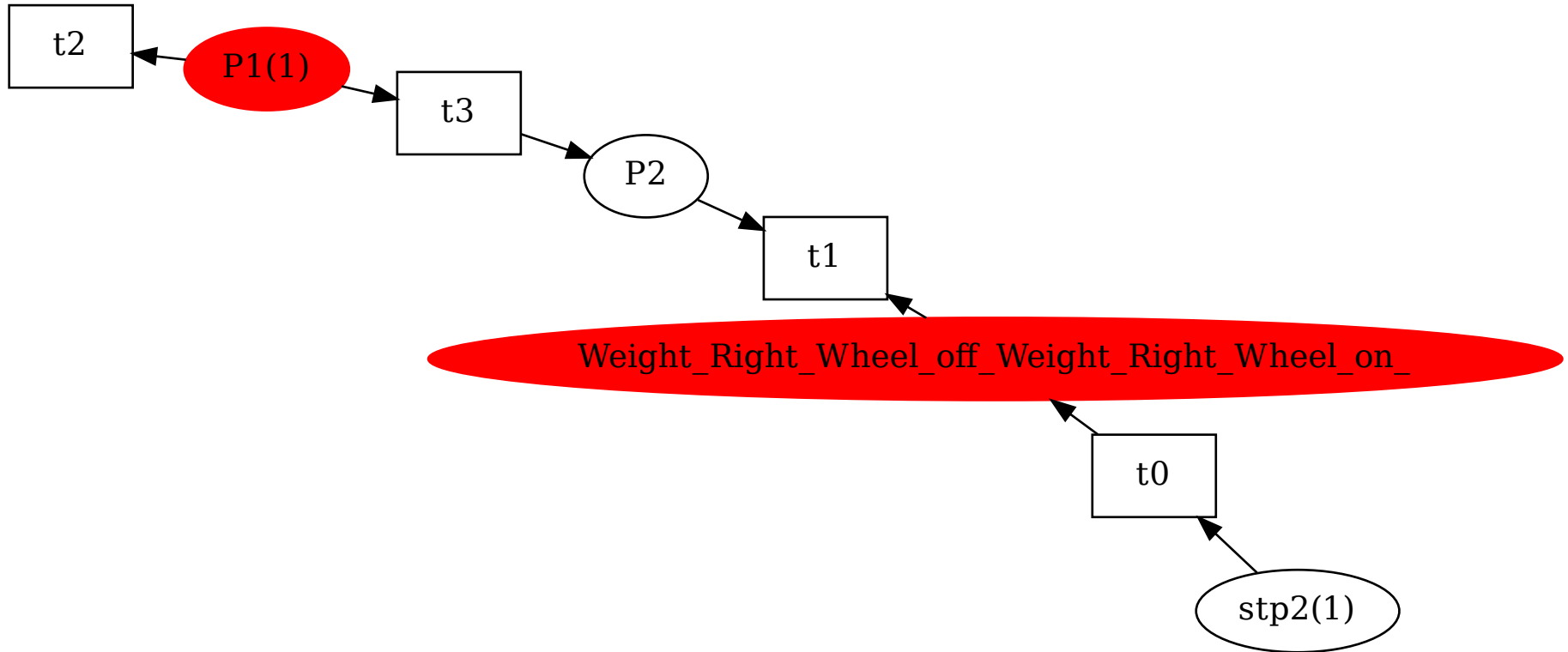
places: 4 trans:4 At convergence for reductions without SMT.



places: 4 trans:4 Before Reduction Start



places: 4 trans:4 At convergence for reductions without SMT.



places: 4 trans:4 Simplifying constants used in the logic.

